<u>% In-Lecture Assignment #1 on Wednesday, Sept. 15, 2021</u>
% Based on homework problem 1.2. Dan's comments are on the last page.

% Key takeaways: (1) Chirp signals are useful in localization, testing and training % because they linearly sweep a range of frequencies. % (2) Spectrograms analyze a signal in the time and frequency domains % simultaneously so that frequencies can be localized in time. The % spectrogram trades off frequency resolution for time resolution.

% **Chirp Signals**: Please see slides 1-14 to 1-16 of <u>CommonSignalsInMatlab.pptx</u>. % **Spectrograms**: Please see slides 1-17 to 1-20 of <u>CommonSignalsInMatlab.pptx</u>. % **Introduction**: A chirp signal is a sinusoid whose principal frequency % increases (or decreases) over time. A chirp signal has the form %  $c(t) = \cos(q(t))$  where q(t) = 2 pi  $(f_0 + 0.5 f_{step} t) t = 2$  pi  $f_0 t + pi f_{step} t^2$ % The principal frequency is  $f_0$  when t = 0 and then changes over time at a % rate of  $f_{step}$  in units of Hz/s. The principal frequency of a sinusoid at a given % point in time is called the *instantaneous frequency*, and it is defined as % dq(t) / dt in units of rad/s.  $dq(t) / dt = 2 p f_0 + 2 p f_{step} t = 2 p (f_0 + f_{step} t)$ .

% **(a)** Generate a chirp signal that lasts 10s with  $f_0 = 20$  Hz and  $f_{step} = 420$  Hz/s. % Use sampling rate  $f_s$  of 44100 Hz. The chirp will sweep through the frequencies % of the keys on an 88-key piano.

```
% Here is Matlab code to help you get started.
%%% Generate a chirp signal with frequency increasing
%%% from f0 to (f0 + fstep time) over time seconds
time = 10;
f0 = 20;
fstep = 420;
fs = 44100;
Ts = 1 / fs;
t = 0 : Ts : time;
%%% Add code here to define the chirp signal y = cos( angle(t) )
angle = 2*pi*f0 + pi*fstep*t.^2;
y = cos(angle);
```

% (b) Play the chirp signal as an audio signal. Describe what you hear.

% I hear a rising pitch over time. Sounds like a slide whistle.

% Note: Some laptop playback systems cannot play frequencies below 200 Hz.

sound(y, fs);
pause(time+1);

% (c) Plot the spectrogram of the chirp signal using the spectrogram

% function in Matlab and describe the visual representation.

% Spectrogram shows a line that represents the principal frequency in the

% chip signal. The line goes from 20 Hz at time 0s to 4220 Hz at time 10s.

% The spectrogram plot is on the next page.

```
figure;
blockSize = 256;
overlap = 128;
spectrogram(y, hamming(blockSize), overlap, blockSize, fs, 'yaxis');
```

## % (d) Give the code for the spectrogram that would improve the

% fequency resolution by a factor of two.

```
% Frequency resolution is fs / N. Increase N to get better frequency resolution.
```

```
figure;
blockSize = 2*256;
overlap = 128;
spectrogram(y, hamming(blockSize), overlap, blockSize, fs, 'yaxis');
```

## % (e) Give the code for the spectrogram that would improve

% the time resolution by a factor of two.

% Time resolution is N. Decrease N to get better time resolution.

% Note: By changing blockSize to 128, it's the same value as the overlap parameter, % which means that there's no shift and Matlab will generate an error. We'll also

% reduce the overlap so that there's a shift.

```
figure;
blockSize = 256/2;
overlap = 128/2;
spectrogram(y, hamming(blockSize), overlap, blockSize, fs, 'yaxis');
```





## EE 445S Real-Time DSP Lab, Prof. Brian L. Evans, The University of Texas at Austin



In-lecture assignment deadline is 11:59pm. Notes on MATLAB Spectrogram function. Alternative methods for timefrequency analysis.

Dan Jacobellis (He/Him/His)

All Sections

Hi everyone,

Sep 15 at 3:18pm

I've received a few questions regarding the MATLAB spectrogram function used on the in-lecture assignment, so we've extended the deadline to 11:59pm so that you have an opportunity to discuss it during office hours if necessary.

## Parameters used in the MATLAB spectrogram function

In HW 1.2 and the in-lecture assignment, a spectrogram is used to visualize the chirp signal.

There are <u>10 possible input arguments for the spectrogram function in MATLAB</u> & which often leads to confusion.

Here are a few notes about using the spectrogram function in MATLAB.

1. If the output argument is saved, no plot will be generated.

**s** = spectrogram(...) saves the complex-valued DFT coefficients to the variable **s** but does not create a plot.

figure; spectrogram(...) creates a new window with the plot of the spectrogram.

2. The window parameter has two different uses

If the window parameter is an integer, then MATLAB will construct a Hamming window e of that length, and multiply each frame of data by the hamming window before taking the DFT. This is the suggested mode to use the function, i.e.

figure; spectrogram(x, 2^10...)

3. The relationship between time and frequency resolutions is easiest to see when no overlap is used.

Consider the following two spectrograms. Suppose the signal length is  $N = 2^{20} = 1048576$ 

Spectrogram 1:

```
window = 2^10;
noverlap = 0;
nfft = 2^10;
figure; spectrogram(x,window,noverlap,nfft)
```

Spectrogram 2:

```
window = 2^12;
noverlap = 0;
nfft = 2^12;
figure; spectrogram(x,window,noverlap,nfft)
```

The first spectrogram will have  $(2^{20} / 2^{10}) = 1024$  divisions on the time axis and  $2^{10}/2 = 512$  divisions on the frequency axis (the division by two is because the negative frequencies are discarded). It will result in an image that is 1024 x 512 pixels.

The first spectrogram will have  $(2^{20} / 2^{12}) = 256$  divisions on the time axis and  $2^{12}/2 = 2048$  divisions on the frequency axis. It will result in an image that is 256 x 2048 pixels.

Both images have the same number of pixels total, but there is a tradeoff in time and frequency resolution.

I encourage you to try different parameters and see how it affects the spectrogram.