Lattice Agreement in Message Passing Systems

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Road Map

- System Model
- Motivation
- Lattice Agreement
 - Definition
 - Related Work
 - Synchronous Protocol
 - Asynchronous Protocol
- Generalized Lattice Agreement
 - Definition
 - Asynchronous Protocol
- Future Work

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System Model

- A completely connected message passing system.
- Synchronous and asynchronous systems.
- Crash failures but no Byzantine failures.
- Reliable communication.

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Motivation: Linearizable Replicated State Machine(RSM)

Lattice agreement can be applied to implement linearizable RSM [Faleiro et al, 2012, PODC]

Lattice Agreement vs Consensus
 Synchronous: consensus needs at least f + 1 rounds. Lattice agreement can be solved in log f + 1 rounds.
 Asynchronous: consensus is impossible. Lattice agreement can be solved in O(f) rounds.



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{b}	a,b	Yes
$\{a,b\}$	{a}	Yes
$\{a,b\}$	a,b	Yes
{b}	{a}	No

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Problem Definition

• Lattice Agreement [Hagit Attiya, Maurice Herlihy, and Ophir achman, 1995, Distributed Computing] Each process p_i has a input value x_i from a lattice X and must decide on some output y_i also in X. *Downward-Validity*: For all $i \in [1..n]$, $x_i \leq y_i$. *Upward-Validity*: For all $i \in [1..n]$, $y_i \leq \sqcup \{x_1, ..., x_n\}$. *Comparability*: For all $i \in [1..n]$ and $j \in [1..n]$, either $y_i \leq y_j$ or $y_i \leq y_i$, i.e, output values lie on a chain.



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Useful Definitions

Height of value: The height of a value v in a lattice X is the length of longest path from any minimal value to v. Height of lattice: The height of a lattice X is the height of its largest value.

Input sublattice L: Let L be the join-closed subset of X that includes all input values. $h(L) \leq n$.



Related Work

• Synchronous systems

Protocol	Time	Total #Messages
[Attiya et al,98,SIAM]	$O(\log n)$	$O(n^2)$
[Marios,2018]	$\min\{O(h(L)), O(\sqrt{f})\}$	$n^2 \cdot \min\{O(h(L)), O(\sqrt{f})\}$
LA_{α}	$O(\log h(L))$	$O(n^2 \log h(L))$
LA_{β}	$O(\log f)$	$O(n^2 \log f)$
LA_{γ}	$\min\{O(\log^2 h(L)), O(\log^2 f)\}$	$n^2 \cdot \min\{O(\log^2 h(L)), O(\log^2 f)\}$

• Asynchronous systems

Protocol	Time	Total #Messages
[Faleiro et al,2012,PODC]	<i>O</i> (<i>n</i>)	$O(n^3)$
LA_{δ}	$\min\{O(h(L)), O(f)\}$	$n^2 \cdot \min\{O(h(L)), O(f)\}$

n: the number of processes

f: the maximum number of crash failures

h(L): the height of input sublattice L

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The Classifier Procedure

Motivation: divide processes into two groups and make sure one group dominates the other.





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The Classifier Procedure



Property 1: The value of any slave process \leq the value of any master process, i.e, $\forall p_i \in S_G$ and $p_j \in M_G$, $v_i \leq v_j$.

Property 2: The join of all values of slave processes \leq the value of any master process, i.e, $\forall p_j \in M_G$, $v_j \geq \sqcup \{v_i : p_i \in S_G\}$

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Algorithm LA_{α} : height is known

Assumption: the height of the L is known, denoted as H.



Correctness: any two processes which decide in two different groups have comparable values and any two processes which decide in the same group have comparable values.



Algorithm LA_{β} : height is unknown

f is known by assumption

 LA_{β} for p_i

 $\overline{V_i := \{x_i\}}$ // set of values, initially x_i $F_i := \emptyset$ // set of known failure processes f := the maximum number of failures

Phase A:

Exchange values and record failures Let V_i denote the set of values received Let F_i denote the set of failures

/* LA with failure set as input */
Phase B:

 $\begin{array}{l} F_i' := LA_\alpha(f,F_i) \\ \text{Remove all values received from processes in} \\ F_i' \text{ from } V_i \\ \text{Output the join of all remaining values in } V_i \end{array}$

 Correctness
 Comparable views of failure set gives comparable values.

Complexity
 Round: log f + 1.
 Message: n² * (log f + 1).

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Algorithm LA_{γ} : height is unkown but expects to be small

 $\frac{LA_{\gamma} \text{ for } p_i}{v_i := x_i //} \text{ input value} \\ \frac{decided}{decided} := false$

Phase A: Exchange values and take join of all received values

/* Guessing Height */ Phase B: guess := 2while (!decided) $v_i := LA_{\alpha}(guess, v_i)$ guess := 2 * guessend while $y_i := v_i$

 Complexity Round: min{O(log² h(L)), O(log² f)}. Message: n² · min{O(log² h(L)), O(log² f)}

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Algorithm LA_{δ}

LA_{δ} for p_i	for $r := 1$ to $f + 1$	
$acceptVal := x_i / / accept value$	val := acceptVal	
<i>learnedVal</i> := \perp // learned value	Send <i>prop</i> (<i>val</i> , <i>r</i>) to all	
	wait for $n - f ACK(-, -, r)$ messages	
on receiving $prop(v_i, r)$ from p_i :	let V_r be values contained in <i>reject ACKs</i>	
if $v_i > acceptVal$	let <i>tally</i> be number of <i>accept ACKs</i>	
Send $ACK($ "accept", $-, r$)	if $tally > \frac{n}{2}$	
$acceptVal := v_i$	learnedVal := val	
else	break	
Send ACK("reject", acceptVal, r)	else	
	$acceptVal := acceptVal \sqcup \{v \mid v \in V_r\}$	
end for		

Correctness

Claim 1: a process only *accept* comparable values. Any two n - f processes have at least one common process. Claim 2: if process p_i does not decide at a round, then the height of its value increases by at least one.

• Complexity

Round: $min\{h(L), f\}$ Message: $n^2 \cdot min\{h(L), f\}$

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Generalize Lattice Agreement

 Generalized Lattice Agreement [Faleiro et al, 2012, PODC] Each process may receive a possibly infinite sequence of values as inputs from a finite lattice. Each process has to learn a sequence of output values with the following properties: *Validity*: Any learned value is a join of some set of inputs. *Stability*: The value learned by any process is non-decreasing. *Comparability*: Any two values learned by any two process are comparable.

Liveness: Every value received by a correct process is eventually learned by every correct process.

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Algorithm GLA_{α}

Adapt the lattice agreement protocol for generalized lattice agreement:

- Invoke a lattice agreement instance with a unique sequence number for each value.
- When receiving a value, buffer it until the current lattice agreement instance has finished.
- A process only *accept* a proposal when its current sequence number is higher.

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Algorithm GLA_{α}

Comparability && Stability

- learned values for the same sequence number are comparable.
- learned value for a higher sequence number dominates learned value for a lower sequence number.



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Future Work

- For asynchronous systems, is there a O(log f) algorithm? (In progress)
- Lower bounds for lattice agreement in both synchronous and asynchronous systems.

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