

Lattice Completion Algorithms for Distributed Computations

Vijay K. Garg

Parallel and Distributed Systems Lab,
Department of Electrical and Computer Engineering,
The University of Texas at Austin,
Austin, TX 78712
<http://www.ece.utexas.edu/~garg>

Outline of the Talk

- What is lattice completion?
- Motivation
- Normal Cuts
- Incremental Lattice Completion Algorithms
- Lattice Traversal Algorithms
- Conclusions and Future Work

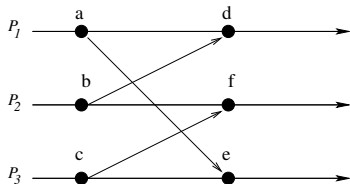
Model of a Distributed Computation: Poset

distributed computation = poset (partially ordered set)

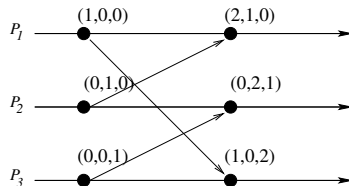
(E, \rightarrow) where

E = is the set of events, and

\rightarrow is (happened-before) relation.



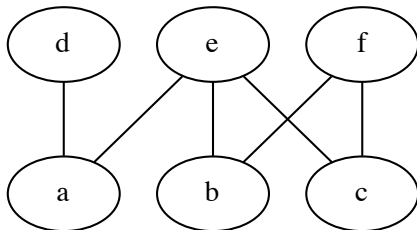
(i)



(ii)

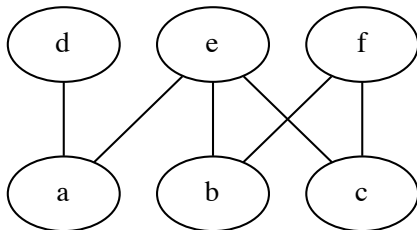
Events can be timestamped in an online fashion using Vector Clocks such that $e \rightarrow f \equiv V(e) < V(f)$.

Motivation: Computing Meets and Joins



- **Meet** (greatest lower bound) of a subset of events
Interpretation: most recent common cause
meet of $\{d, e\} = d \sqcap e = \{a\}$
meet of $\{a, b\}$ does not exist
meet of $\{e, f\}$
- **Join** (least upper bound) of a subset of events (\sqcup)
Interpretation: least common consequence
- **Lattice**: a poset in which all finite subsets have meets and joins.

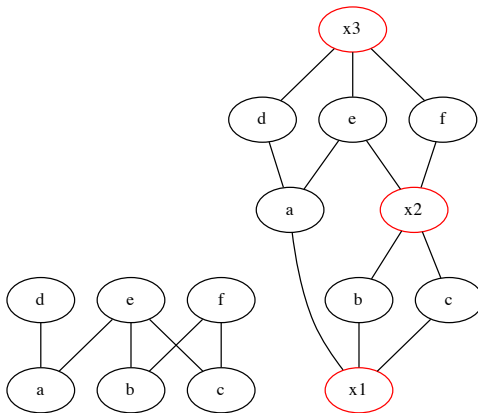
Motivation: Computing Meets and Joins



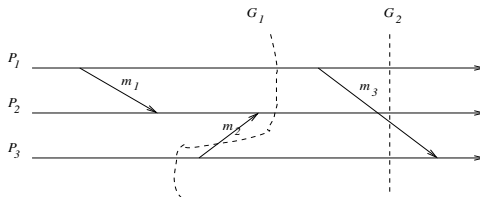
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meet of $\{d, e\} = d \sqcap e = \{a\}$
meet of $\{a, b\}$ does not exist
meet of $\{e, f\}$ **does not exist**
- **Join** (least upper bound) of a subset of events (\sqcup)
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Smallest Lattice Completion

Problem Statement: Given a poset (a computation), find the smallest lattice that contains P as a subposet.



Consistent Cut of a Distributed System



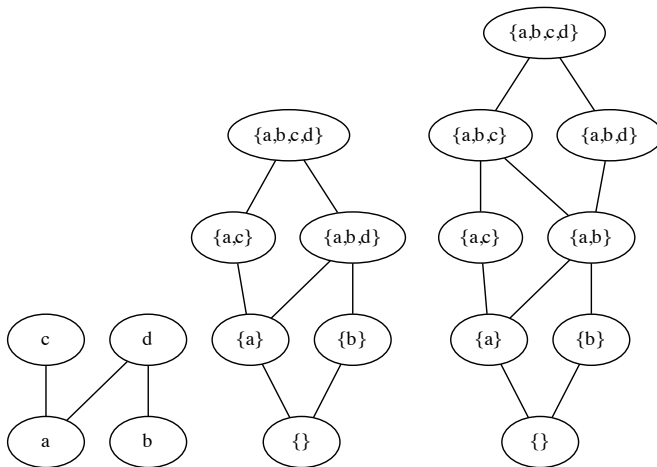
Consistent cut = set of events executed so far

A subset G of E is a **consistent cut** (consistent global state) if

$$\forall e, f \in E : (f \in G) \wedge (e \rightarrow f) \Rightarrow (e \in G)$$

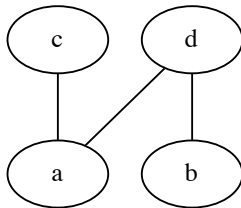
Motivation 2: Detecting Global Conditions

Problem: Given a global predicate find a consistent cut that satisfies the given predicate



(i) Poset (ii) Lattice Completion (Normal Cuts) (iii) Consistent Cuts

Normal Cuts of a Poset



Q^l : Lower Bounds of a set

Example: $\{c, d\}^l = \{a\}$

$\{d\}^l = \{a, b, d\}$

Q^u : Upper Bounds of a set

Example: $\{a, b, d\}^u = \{d\}$

$(\{a, b, d\}^u)^l = \{a, b, d\}$

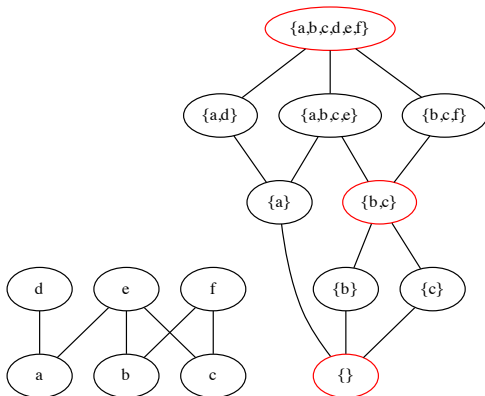
$\{a, b\}^{ul} = \{d\}^l = \{a, b, d\}$

A set $Q \subseteq P$ is a **normal cut** if $Q^{ul} = Q$.

Dedekind–MacNeille Completion of a Poset

Dedekind–MacNeille completion of $P = (X, \leq)$ is the poset formed with the set of all the normal cuts of P under the set inclusion.

$$DM(P) = (\{A \subseteq X : A^{ul} = A\}, \subseteq).$$



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Related Work: Incremental Algorithms

Elements of the poset arrive in a order preserving \rightarrow

Input: poset P , its DM-completion L , element x

Output: $L' := \text{DM-completion of } P \cup \{x\}$

Algorithm	Time Complexity	Space
Ganter and Kuznetsov 98	$O(mn^3)$	$O(mn \log n)$
Nourine and Raynaud 99, 02	$O(mn^2)$	$O(mn \log n)$
Algorithm IDML [this paper]	$O(rwm \log m)$	$O(mw \log n)$

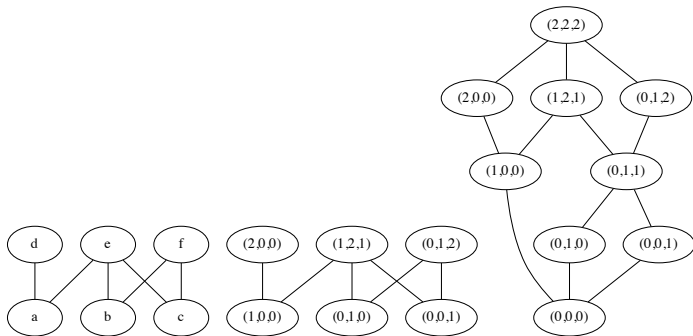
The parameters are:

n	size of the poset P	m	size of the lattice L of normal cuts
w	width of the poset P	r	elements with > 1 lower cover

Ideas in Our Incremental Algorithm

- Use vector clocks to represent cuts
- For any $x \in P = (X, \leq)$, let $D[x] = \{y \in X \mid y \leq x\}$
 $D[x]$ is always a normal cut.
- A finite poset is a lattice iff it has the top element and all meets are defined.
 $\text{join}(Q) = \text{meet}(Q^u)$
- Whenever a new element arrives, ensure that
 - (1) there is a top element, and
 - (2) all meets are defined.
- If an element x covers a single element, then it is sufficient to add $D[x]$.

Using Vector Clocks



Normal Cuts represented using vector clocks

Incremental Algorithm for DM-construction

Input: a nonempty finite poset P , its DM-completion L , element x

Output: $L' :=$ DM-completion of $P \cup \{x\}$

$D[x] :=$ the vector clock for x ;

$Y := \text{top}(L)$;

$\text{newTop} := \max(D[x], Y)$;

// **Step 1:** Ensure that L' has a top element

// **Step 2:** Ensure that $D[x]$ is in L'

// **Step 3:** Ensure that all meets are defined

Incremental Algorithm for DM-construction

Input: a nonempty finite poset P , its DM-completion L , element x

Output: $L' :=$ DM-completion of $P \cup \{x\}$

$D[x] :=$ the vector clock for x ;

$Y := \text{top}(L)$;

$\text{newTop} := \max(D[x], Y)$;

// **Step 1:** Ensure that L' has a top element

 if $Y \in P$ then $L' := L \cup \{\text{newTop}\}$;

 else $L' := (L - Y) \cup \{\text{newTop}\}$;

// **Step 2:** Ensure that $D[x]$ is in L'

// **Step 3:** Ensure that all meets are defined

Incremental Algorithm for DM-construction

Input: a nonempty finite poset P , its DM-completion L , element x

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// **Step 1:** Ensure that L' has a top element

// **Step 2:** Ensure that $D[x]$ is in L'

$L' := L' \cup \{D[x]\}$;

// **Step 3:** Ensure that all meets are defined

Incremental Algorithm for DM-construction

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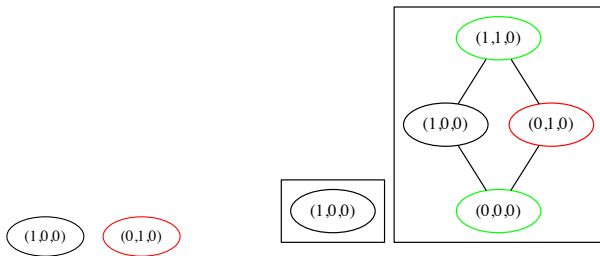
// **Step 3:** Ensure that all meets are defined

if x covers more than one element in P then

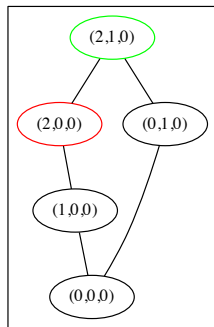
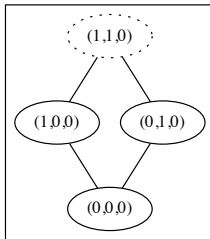
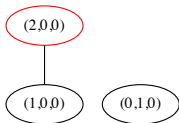
for all normal cuts $W \in L$ do

if $\min(W, D[x]) \notin L'$ then $L' := L' \cup \min(W, D[x])$;

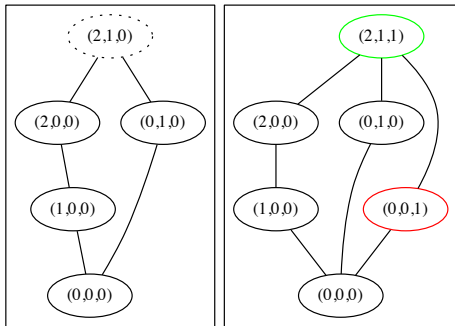
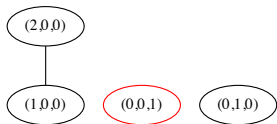
IDML Example



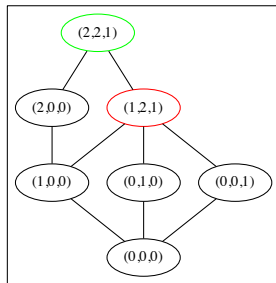
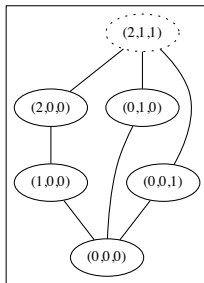
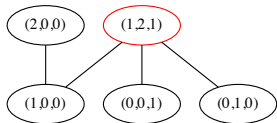
IDML Example



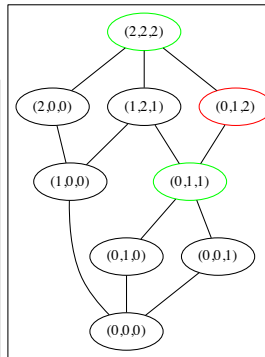
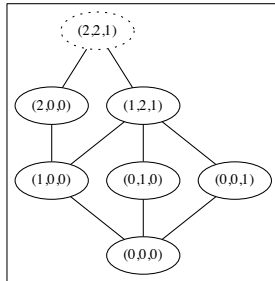
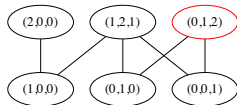
IDML Example



IDML Example



IDML Example



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Related Work: Enumeration Algorithms

Input: a nonempty finite poset P

Output: enumerate all elements of $L := \text{DM-completion of } P$

Algorithm	Time	Space
Lexical (by Ganter84)	$O(mn^3)$	$O(n \log n)$
BFS [this paper]	$O(mw^2(w + \log w_L))$	$O(w_L w \log n)$
DFS [this paper]	$O(mw^3)$	$O(h_L w \log n)$

The parameters are:

n	size of the poset P	m	size of the lattice L of normal cuts
w	width of the poset P	w_L	width of the lattice L
h_L	height of the lattice L		

Enumeration Algorithms

- Enumerate all normal cuts without storing them
- Traversal can be done in BFS, DFS, or lexical
- **Challenge:** Not allowed to store the lattice (graph)

BFS Traversal Algorithm

Input: a finite poset P

Output: BFS Enumeration of $DM(P)$

G := bottom element ;

\mathcal{S} := Ordered Set of VectorClocks initially $\{G\}$;

(1) **while** (\mathcal{S} is notEmpty)

(2) H := remove the smallest element from \mathcal{S} ;

(3) output(H);

(4) **foreach** event e enabled in H do;

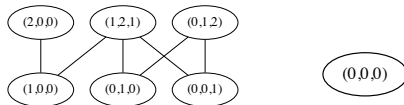
(5) K := the smallest normal cut containing $Q := H \cup \{e\}$;

(6) if K is not in \mathcal{S} , then add K to \mathcal{S} ;

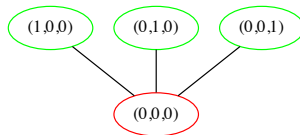
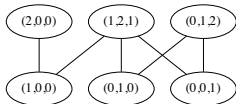
BFS: Maintaining \mathcal{S}

- Keeping \mathcal{S} as a queue does not work
- Need the guarantee that if K has been enumerated then $K \in \mathcal{S}$
- The order on \mathcal{S} must preserve the order defined by the size of the cut

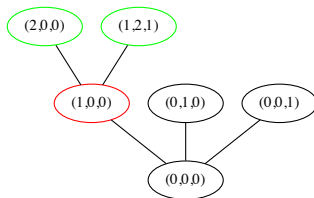
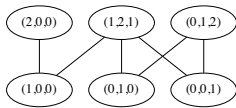
BFS Example



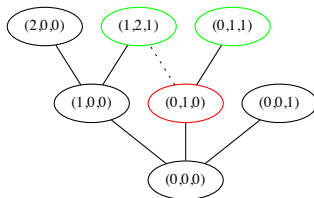
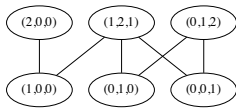
BFS Example



BFS Example



BFS Example



Depth First Search Enumeration of Normal Cuts

- BFS requires space $O(\text{width}(DM(P)))$
- Width of the lattice of normal cuts can be large
- DFS requires space $O(\text{height}(DM(P)))$
- $\text{height}(DM(P)) \leq |P|$

Depth First Search Enumeration of Normal Cuts

Input: a finite poset P , starting state G

Output: DFS Enumeration of elements of DM-completion of P

- (1) output(G);
- (2) **foreach** event e enabled in G do
- (3) $K :=$ smallest normal cut containing $Q := G \cup \{e\}$;
- (4) **if** K has not been visited before **then**
- (5) DFS-NormalCuts(K);

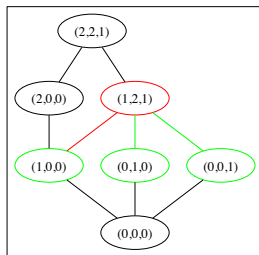
How to avoid revisiting cuts?

Visit a state only from the maximum predecessor.

(4) $M := \text{get-Max-predecessor}(K)$;

(5) if $M = G$ then

(6) DFS-NormalCuts(K);



Application to Global Predicate Detection

Every one knows predicate B in the consistent cut G , if there exists a consistent cut H such that

- H satisfies B and
- for every process i there exists an event e in $G[i]$ such that all events in H happened before e .

Everyone Knows B can be detected in the lattice of normal cuts instead of consistent cuts.

Conclusions and Future Work

- An Incremental Algorithm IDML to generate completion lattice
- BFS and DFS enumeration of normal cuts. DFS has $O(mw^3)$ time complexity.
- Applications to global predicate detection

Question: Is there a space-efficient algorithm with time complexity $O(mw \log n)$?

Thank You

Any questions?

Complexity of the Incremental Algorithm

Input: a nonempty finite poset P , its DM-completion L , element x

Output: $L' := \text{DM-completion of } P \cup \{x\}$

// **Step 3:** Ensure that all meets are defined

if x covers more than one element in P then

for all normal cuts $W \in L$ do

if $\min(W, D[x]) \notin L'$ then $L' := L' \cup \min(W, D[x]);$

Time dominated by step 3: Use balanced binary trees to store L

Time: $O(w \log m)$ to check if a vector in L

Due to for loop, we get $O(mw \log m)$ for elements that cover more than one element

If x does not cover more than one element, then $O(w \log m)$

Building the lattice for the entire poset:

$O(rmw \log m + (n - r)w \log m) = O(rmw \log m)$ for $r > 1$.

Using Closures

- Given any subset Q of the poset:
 Q^{ul} = the smallest normal cut that contains Q
- Computing Q^{ul} is a closure operator, i.e.,
 - 1 $Q \subseteq Q^{ul}$ (it is extensive)
 - 2 $Q_1 \subseteq Q_2 \Rightarrow Q_1^{ul} \subseteq Q_2^{ul}$ (it is monotone)
 - 3 $(Q^{ul})^{ul} = Q^{ul}$ (it is idempotent)
- lattices \equiv family of closed sets \equiv topped intersection-closed family of sets.

How to get the maximum predecessor?

Expand K in the dual poset. Choose the biggest successor.

```
function VectorClock get-Max-predecessor( $K$ ) {  
  //returns  $K$ 's maximum predecessor normal cut  
  (1)    $H = \text{MinimalUpperBounds}(K)$ ; //  $H := K^u$   
  (2)   foreach event  $f$  enabled in the cut  $H$  in  $P^d$  do  
  (3)      $\text{temp}_f := H - \{f\}$ ; // advance on  $f$  in  $P^d$   
  (4)     // get the set of lower bounds on  $\text{temp}_f$   
  (5)      $\text{pred} := \text{MaximalLowerBounds}(\text{temp}_f)$  using  $H^l$ ;  
  (6)     if ( $\text{levelCompare}(\text{pred}, \text{maxPred}) = 1$ )  $\text{maxPred} = \text{pred}$ ;  
  (7)   return  $\text{maxPred}$ ;
```

Application to Global Predicate Detection

every one knows the predicate B in the consistent cut G , if there exists a consistent cut H such that

- H satisfies B and
- for every process i there exists an event e in $G[i]$ such that all events in H happened before e .

Theorem

Let B be any global predicate and G be a consistent cut such that $E(B, G)$. Then, there exists a normal cut N such that $E(B, N^u)$ and N^u is less than or equal to G .

The least consistent cut in which **Everyone Knows B** corresponds to N^u for a normal cut N .