Goals of the lecture

• Knowledge Hierarchy

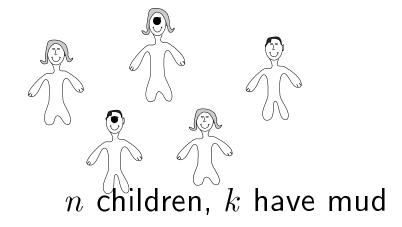
• Relevance to Distributed Systems

• Impossibility of achieving common knowledge

Puzzle

- Father : at least one of you have mud on your forehead (S)
- He repeatedly asks the question: Do you know if you have mud on your forehead ?
- What happens ?





Solution

First
$$k - 1$$
 times : all say "No".
 k^{th} time : dirty children say "Yes".

Proof: (by induction on k)

$$k = 1, 2$$
$$k = i \to i + 1$$

k = 1	k = 2	k = 3
\bigcirc	• b	• b
a • •	a • •	a • •
\bigcirc	\bigcirc	• C

 Let k > 1 ⇒ Father did not tell the children anything they did not know.

• What if S was not stated ?

• What is the role of S ?

Assumptions

- Knowledge is monotone
 - no forgetting
 - p is true at $t_0 \Rightarrow p$ is always true.

- Processes are not faulty
 - honest processes

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Definitions

$K_i p \equiv \text{individual } \underline{i} \text{ knows } \underline{p}$

Knowledge Axiom

$$K_i p \Rightarrow p$$

G: group of individuals

Levels of Knowledge

Implicit Knowledge : $I_G p$ $\begin{cases} K_i q \\ K_j (q \Rightarrow p) \end{cases} \Rightarrow I_G p$

Someone Knows : $S_G p$ $S_G p \equiv \bigvee_{i \in G} K_i p$

Everyone Knows : $E_G p$ $E_G p \equiv \bigwedge_{i \in G} K_i p$

Levels of Knowledge [Contd.]

Everyone^k Knows :
$$E_G^k p$$

 $E_G^1 p \equiv E_G p$
 $E_G^{k+1} p = E_G E_G^k p$

Common Knowledge : $C_G p$ $C_G p \equiv p \land E_G p \land E_G^1 p \land E_G^2 p \land \cdots$

m: There are children with mud on their forehead.

Before S

- k = 2: m (true), Em (true), E^2m (false)
- k = 3: m (true), E m (true), $E^2 m$ (true), $E^3 m$ (false).

Check : with $E^k m$ dirty children can prove $E^{k-1} m$ they cannot.

After S

$$C m \Rightarrow E^k m$$

Knowledge and Distributed Systems

• Knowledge hierarchy

$$C p \Rightarrow \dots \Rightarrow E^{k+1} p \Rightarrow \dots \Rightarrow E p \Rightarrow S p \Rightarrow I p \Rightarrow p$$

How does the level of knowledge of a fact p changes ?

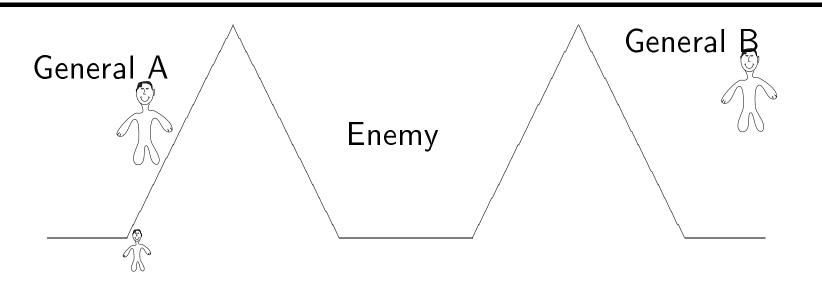
- Examples:
 - fact discovery (I_p to S_p)

deadlock detection

- fact publication (S_p to C_p)

new common protocol

Coordinated Attack Problem



Message Delivery not guaranteed

Q: Can the generals coordinate their attack ?

Coordinated Attack [Contd.]

Theorem 1 There is no protocol for attaining common knowledge if communication is not guaranteed.

Proof: no message delivered

Q: How about any run of protocol instead of all runs of protocol ?

Theorem 2 If q is not common knowledge then no run of any protocol ever attains C q.

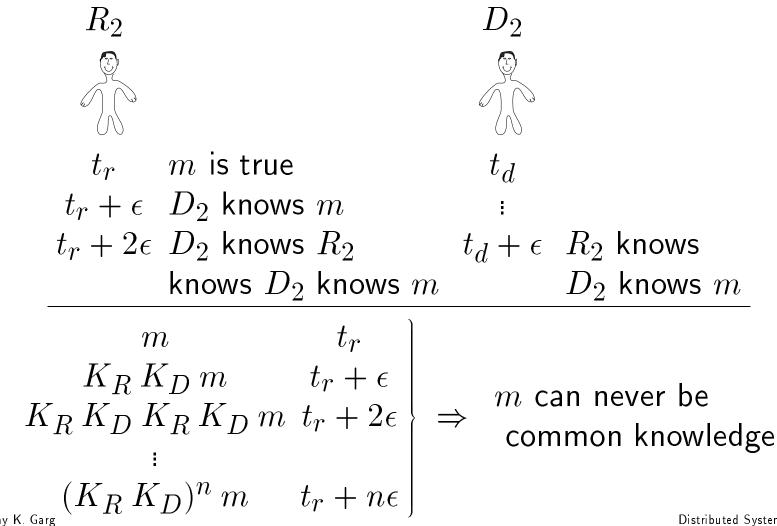
Proof: Let p have n messages. Induction on n.

Q: What if communication is guaranteed ?

• any message takes either 0 time or ϵ time.

Coordinated Attack [Contd.]

Theorem 3 Common knowledge is still unattainable **Proof:**



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e-Common Knowledge

Common Knowledge : any message will arrive in at most ϵ time.

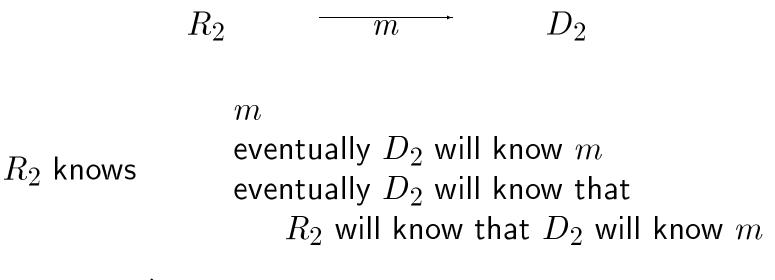
- R_2 initially knows m.
- within ϵ both will know $m \equiv m_1$
- within ϵ both will know m_1

 $O^{\epsilon} = \epsilon$ time units later

$$C^{\epsilon} p \equiv p \wedge O^{\epsilon} E p \wedge \dots \wedge (O^{\epsilon} E)^n p \dots$$

Asynchronous Communication

Every message sent will eventually reach



$$C^{\diamondsuit} p \equiv p \land \diamond E p \land \dots \land (\diamond E)^n p \land \dots$$

 $\diamond \equiv$ eventually

R_2 sends "C m" instead of "m" and asserts C m.

message takes 0 time message takes ϵ time

both assert C m simultaneously

inconsistency for ϵ time

Weak Common Knowledge

Examples:

- within ϵ
- eventually
- with probability π
- likely
- can be attained

• and then you can cheat to get common knowledge.

Conclusions

Common Sense may be uncommon <u>but</u>

Common Knowldege is Impossible (in a distributed system)