

# Reconstruction from Projections

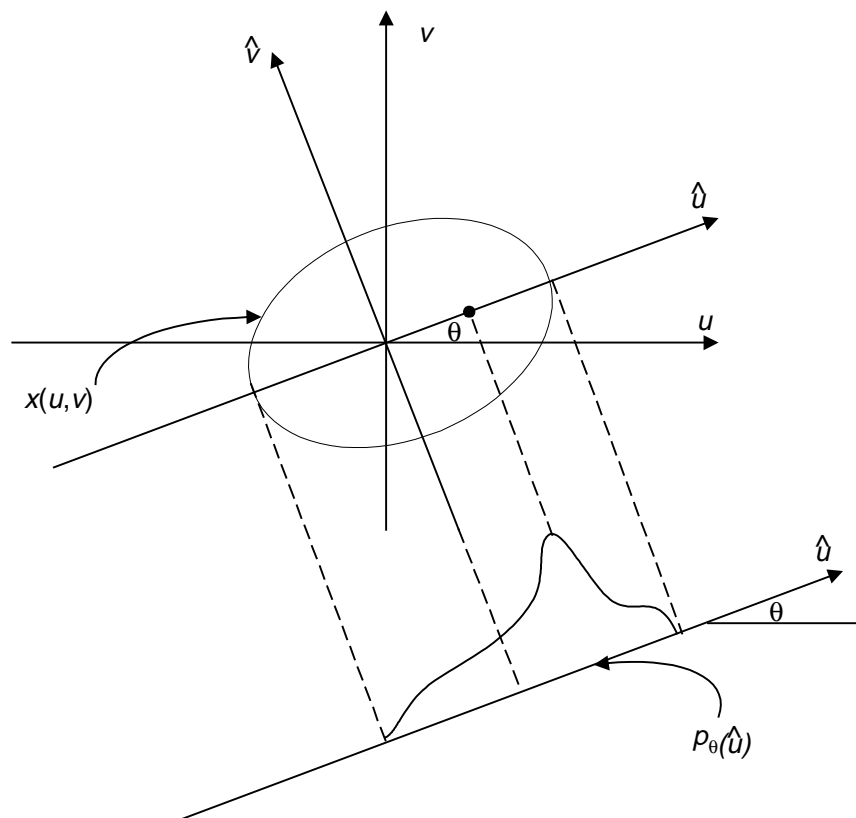
Lecture and notes by Prof. *Brian L. Evans* (UT Austin)

Scribe: *Zhou Wang* (UT Austin)

November 9, 1998

## DEFINITION

- A projection is a linear mapping of an  $R$ -dimensional signal to an  $S$ -dimensional one.



- Manifestations:
  - X-ray photographs
  - PET (Position Emission Tomography) images

PET images are usually around 128×128 pixels. Sinograms are around 256×192 pixels. The PET VI System has 72 detectors in the detector ring. Newer ones have a lot more.

- Nuclear cameras
- Line-spread functions
- SPECT (Single Photon Emitted Computed Tomography)

- $p_{\theta}(\hat{u}) = \int x(\hat{u} \cos \theta + \hat{v} \sin \theta, -\hat{u} \sin \theta + \hat{v} \cos \theta) d\hat{v}$

where 
$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \hat{u} \\ \hat{v} \end{bmatrix}$$

- A projection is a series of line integrals across the object.
- By varying  $\theta$ , a large number of projections can be taken.
- How can an object be recovered from a number of projections?

## THE PROJECTION SLICE THEOREM

- The 2-D continuous – ‘Time’ Fourier transform can be defined as:

$$X(\mu, \nu) = \int_{-\infty-\infty}^{\infty} \int_{-\infty-\infty}^{\infty} x(u, v) e^{-j\mu u} e^{-j\nu v} du dv$$

$$x(u, v) = \int_{-\infty-\infty}^{\infty} \int_{-\infty-\infty}^{\infty} X(\mu, \nu) e^{j\mu u} e^{j\nu v} d\mu d\nu$$

- If  $x(u, v)$  is rotated through an angle  $\theta_0$ , its Fourier transform rotated by the same angle.

Proof:

$$X(\mu, \nu) \rightarrow \hat{X}(\omega, \theta) \quad \text{in polar coordinates}$$

$x(u, v) \rightarrow \hat{x}(r, \phi)$  in polar coordinates

$$\hat{X}(\omega, \theta) = \int_0^{\infty} \int_{-\infty}^{\pi} \hat{x}(r, \theta) \exp[-j(\omega r \cos \theta \cos \phi + \omega r \sin \theta \sin \phi)] |r| dr d\phi$$

$$= \int_0^{\infty} \int_{-\infty}^{\pi} \hat{x}(r, \theta) \exp[-j\omega r \cos(\phi - \theta)] |r| dr d\phi$$

$$F\{\hat{x}(r, \phi + \theta_0)\} = \int_0^{\infty} \int_{-\infty}^{\pi} \hat{x}(r, \phi + \theta_0) \exp[-j\omega r \cos(\phi - \theta)] |r| dr d\phi$$

Let  $\alpha = \phi + \theta_0 \rightarrow \phi = \alpha - \theta_0$

$$F\{\hat{x}(r, \phi + \theta_0)\} = \int_0^{\infty} \int_{-\infty}^{\pi} \hat{x}(r, \alpha) \exp[-j\omega r \cos(\alpha - (\theta + \theta_0))] |r| dr d\alpha$$

$$= \hat{X}(\omega, \theta + \theta_0) \quad \text{End of Proof.}$$

- $\hat{p}_0(\hat{u}) \longleftrightarrow X(\mu, 0)$  because

$$X(\mu, 0) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(u, v) e^{-j\mu u} du dv$$

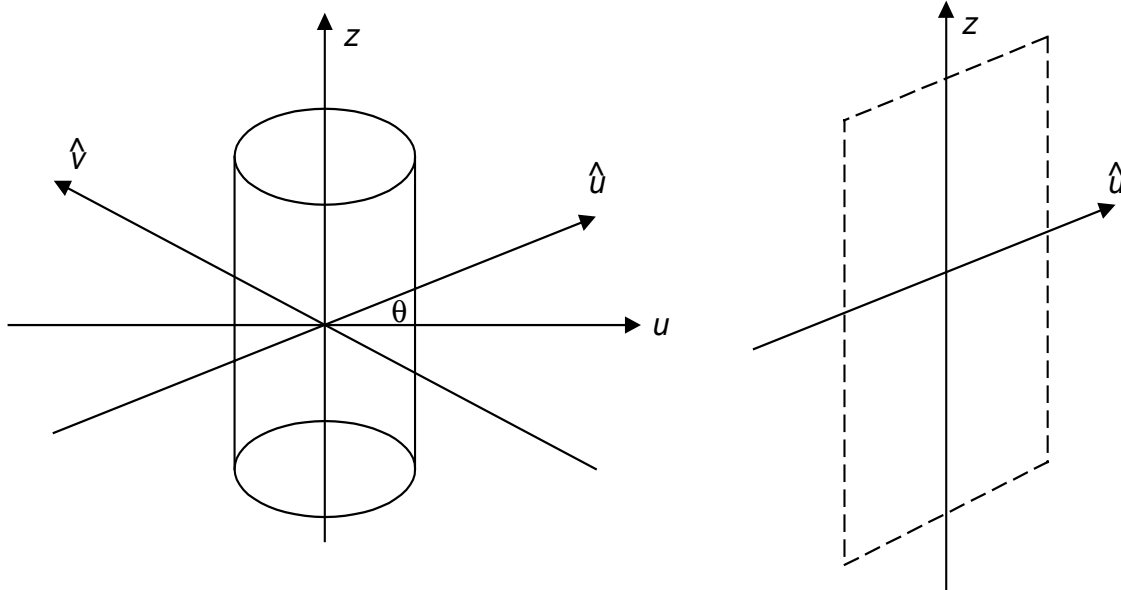
$$= \int_{-\infty}^{\infty} e^{-j\mu u} \int_{-\infty}^{\infty} x(u, v) dv du$$

$$= \int_{-\infty}^{\infty} e^{-j\mu u} p_0(u) du$$

- Combining the two previous results produces the Projection-Slice Theorem

$$p_{\theta}(\hat{u}) \xrightarrow{1-D} \hat{X}(\omega, \theta) = X(\omega \cos \theta, \omega \sin \theta)$$

## 3-D PROJECTION PROBLEM



- 3-D reconstruction performed one plane at a time.

## FOURIER-DOMAIN APPROACH

- Motivation
  - Projections provide transform samples on a polar raster
  - Interpolate to get samples on a rectangular raster (grid)

## CONVOLUTION BACK-PROJECTION ALGORITHMS

- The interpolation process introduced errors. Back-projection takes a different approach.

$$x(u, v) = \frac{1}{4\pi^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} X(\mu, \nu) \exp[j\mu u + j\nu v] d\mu d\nu$$

- Let's again make a polar coordinate substitution, but only in the Fourier variables.

$$\begin{aligned}
 x(u, v) &= \frac{1}{4\pi^2} \int_{-\infty}^{\infty} \int_0^{\pi} p_{\theta}(\omega) \exp[j\omega(u \cos \theta + v \sin \theta)] |\omega| d\omega d\theta \\
 &\approx \sum_i \Delta\theta_i \cdot \frac{1}{4\pi^2} \int_{-\infty}^{\infty} p_{\theta_i}(\omega) \exp[j\omega(u \cos \theta_i + v \sin \theta_i)] |\omega| d\omega \\
 &= \sum_i \Delta\theta_i g_{\theta_i}(\hat{u})
 \end{aligned}$$

- What is  $g_{\theta_i}(\hat{u})$ ?
    - A 2-D sequence
    - Uniform in  $\hat{v}$  direction
    - As a function of  $\hat{u}$ , it is a filtered projection.
- $\Rightarrow g_{\theta_i}(\hat{u})$  is a back projected, filtered projection

$$g_{\theta_i}(\hat{u}) = p_{\theta_i}(\hat{u}) * F^{-1}\{|\omega|\}$$

## ALGORITHM

1. Filter the projections.
2. Back-project the results in the appropriate directions.
3. Sum.
4. Correct the DC value:

$$x(u, v) = \sum_i \Delta\theta_i g_{\theta_i}(\hat{u})$$

where  $g_{\theta_i}(\hat{u}) = p_{\theta_i}(\hat{u}) * F^{-1}\{|\omega|\}$ .