

Modeling of an MPEG Layer-3 Encoder in Ptolemy



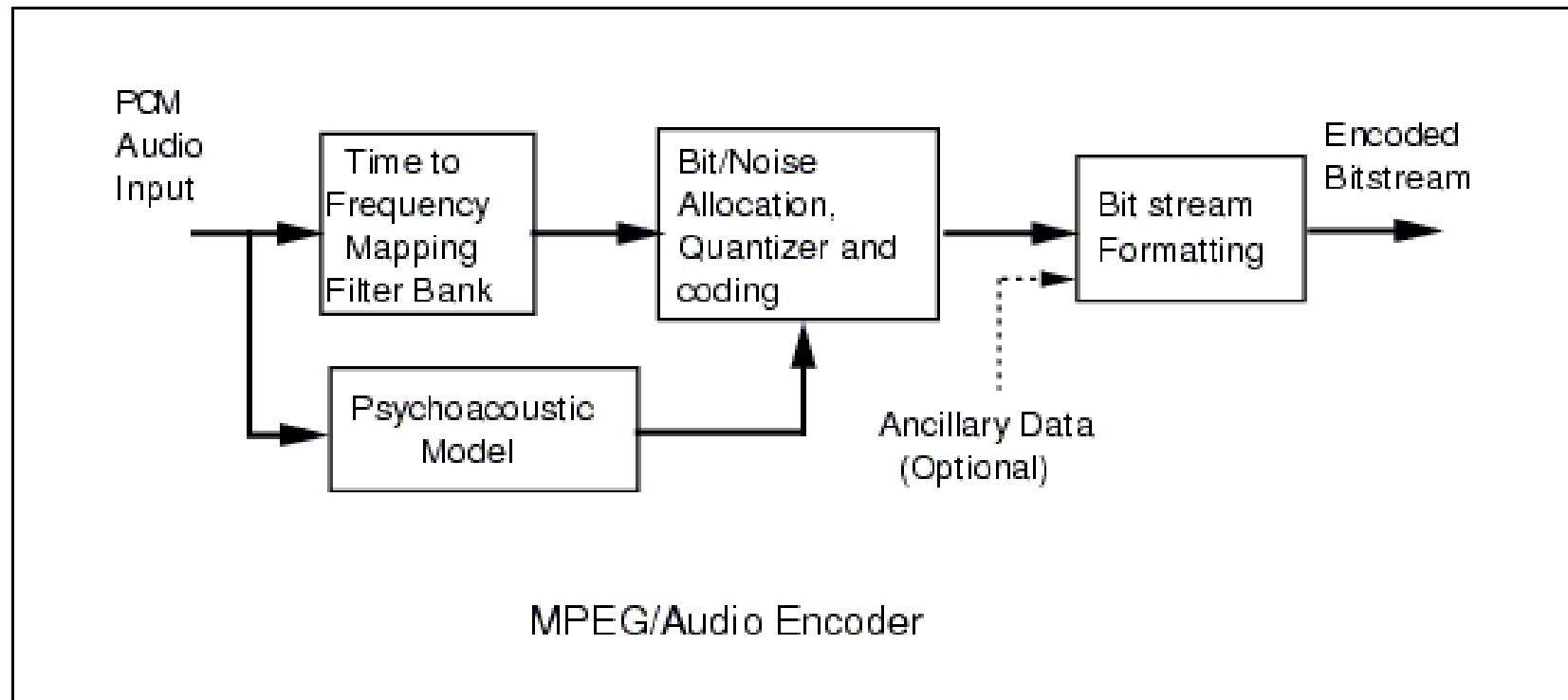
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EE382C - Embedded Software Systems
The University of Texas at Austin

The Goal

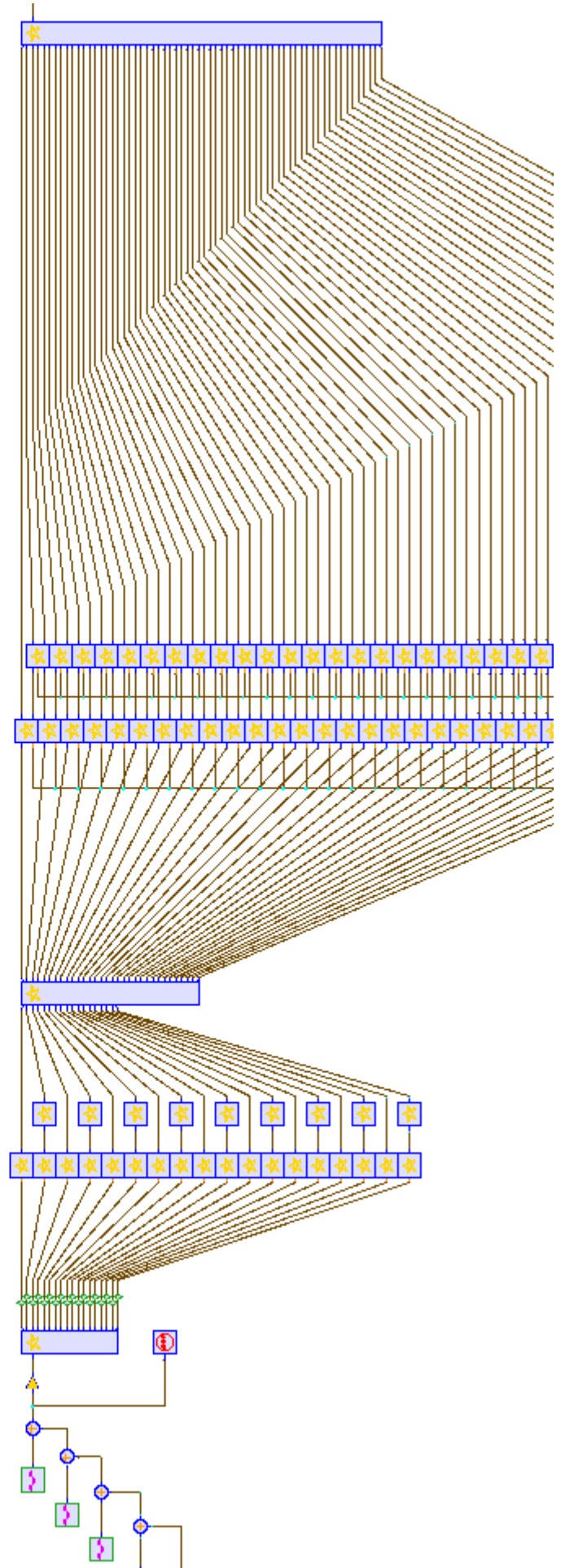
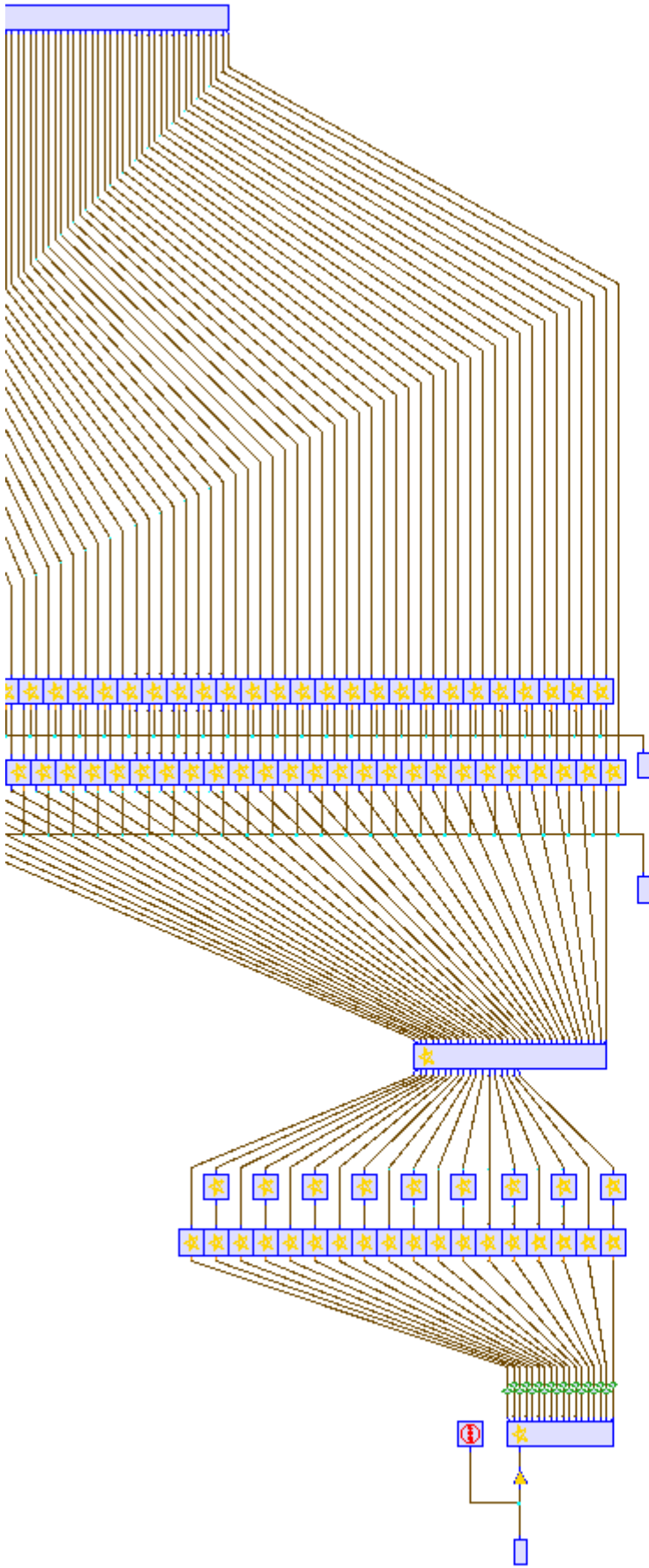
- A formal model, using Ptolemy



The Strategy

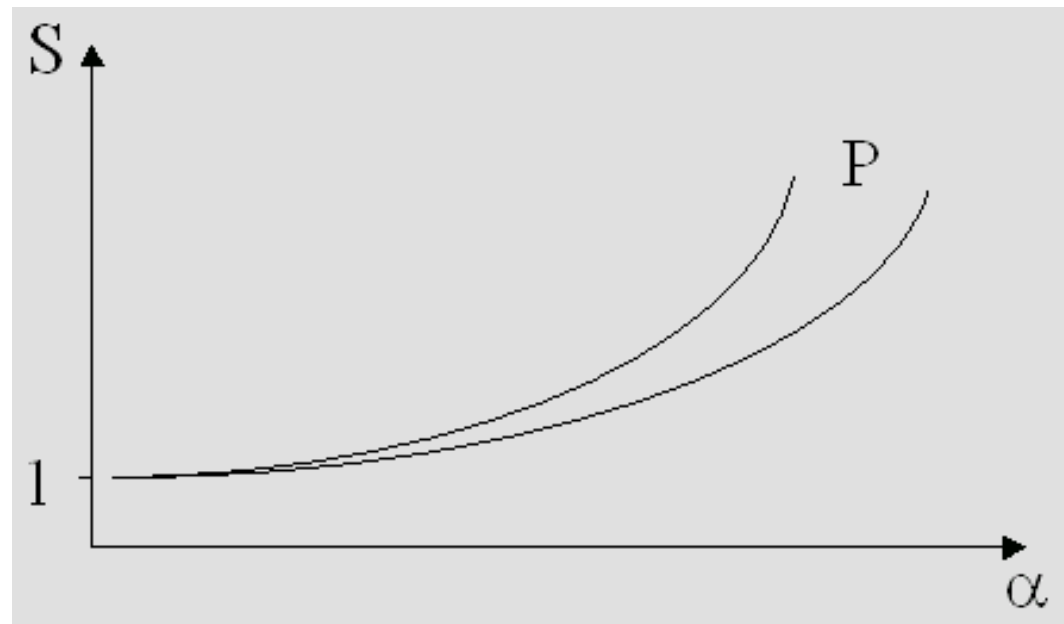


- The “Sledgehammer” Approach
 - Easy, But Worthwhile?
- The “Kitchen Sink” Approach
 - Very Difficult
- **A Reasonable Compromise**
 - Expose Parallelism



The Results

- Enormous Parallelism
 - Typical of Signal Processing
 - **Amdahl's Law**



Conclusions



- Translating the ISO Standard into Ptolemy
 - Difficult, but Possible
- Applications
 - The Average Desktop User?
- Further Possibilities
 - NSP
 - SDF Multiprocessor Scheduling