

HDSL2 Modem Modeling and Simulation

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HDSL2 Overview

- **High-bit-rate Digital Subscriber Line - 2nd Generation**
 - **Symmetric 1.544 Mbps**
 - **Applications**
 - **T1 replacement**
 - **Telecommuting**
 - **Internet access**
 - **Advantages Over T1**
 - **Much easier to deploy**
 - **Bridge taps OK**
 - **12,000 feet range**
 - **Spectral compatibility**
 - **Single twisted pair**

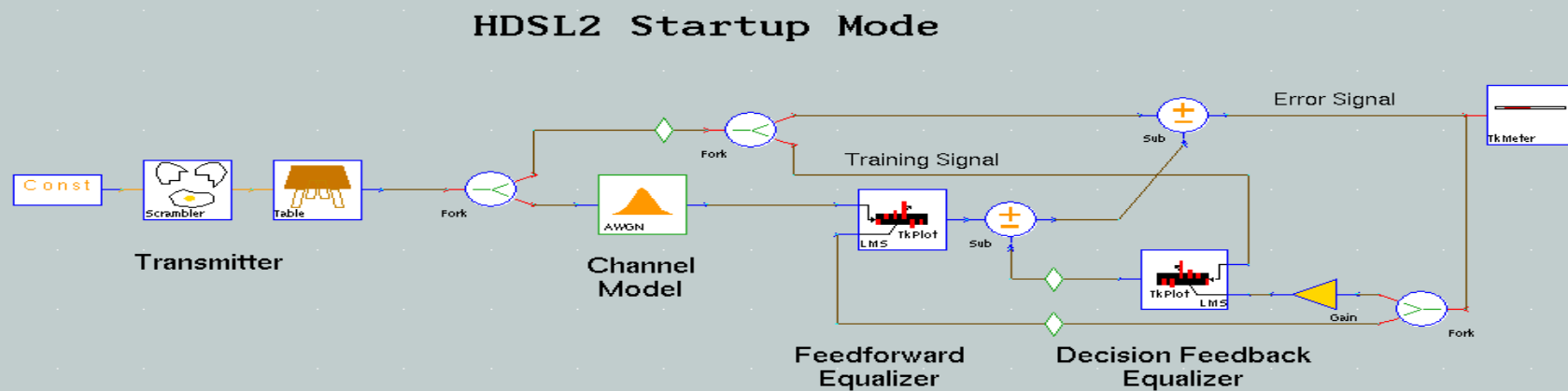
Project Overview

- **Ptolemy Simulation**
 - Trade-off analysis
 - Highly configurable
 - Extensible
 - SDF domain
- **Reference Design**
 - HDSL2
 - Other modems
- **Ptolemy Contributions**

Startup Mode

- **Equalize channel**
 - Reverse distortions
 - Adaptive filters in receiver
 - Training sequence
- **Communicate parameters back to transmitter**
 - Equalizer coefficients
 - Convolutional encoder polynomial

Startup Mode Simulation

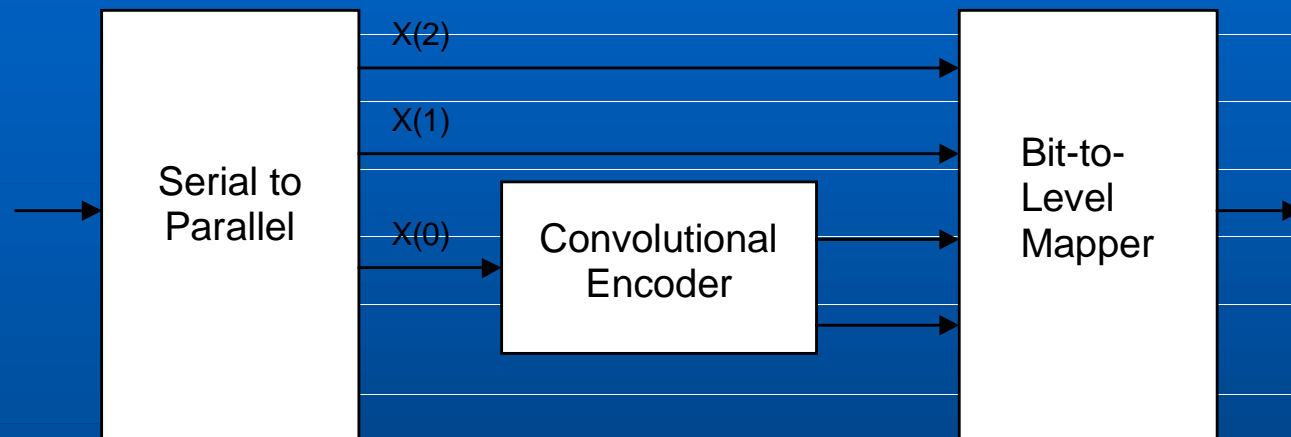


- **Configurable**
 - Channel model
 - Adaptive equalizer
- **Passes parameters to data mode through files**

Data Mode

- **Operating Mode**
 - Sending and receiving data
- **Additional Components**
 - **Transmitter**
 - Trellis encoder
 - Tomlinson precoder
 - **Receiver**
 - Viterbi decoder

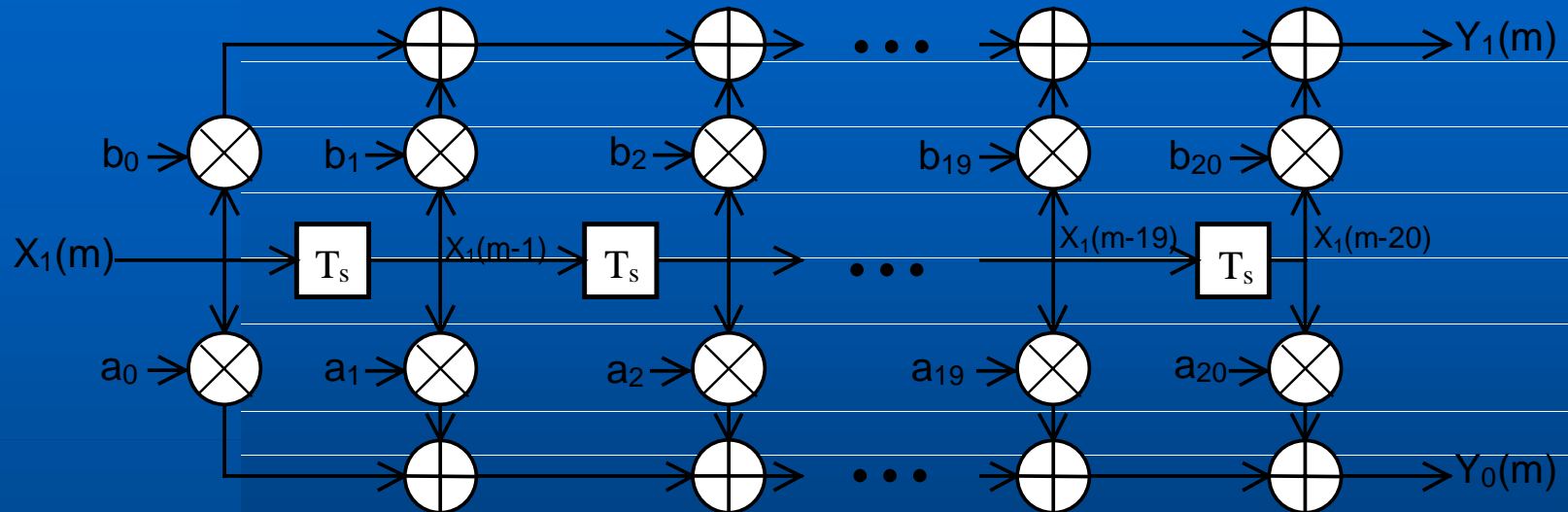
Trellis Encoder



- **Trellis Encoder**

- Adds redundancy
- Output depends on state and input (512 states)
- 3 bits in - 16-PAM pulse out

Programmable Encoder



- **Convolutional Encoder**

- T_s = delay of one symbol time
- \oplus = binary exclusive-OR
- \otimes = binary AND

Trellis Decoder

- **Viterbi Algorithm**

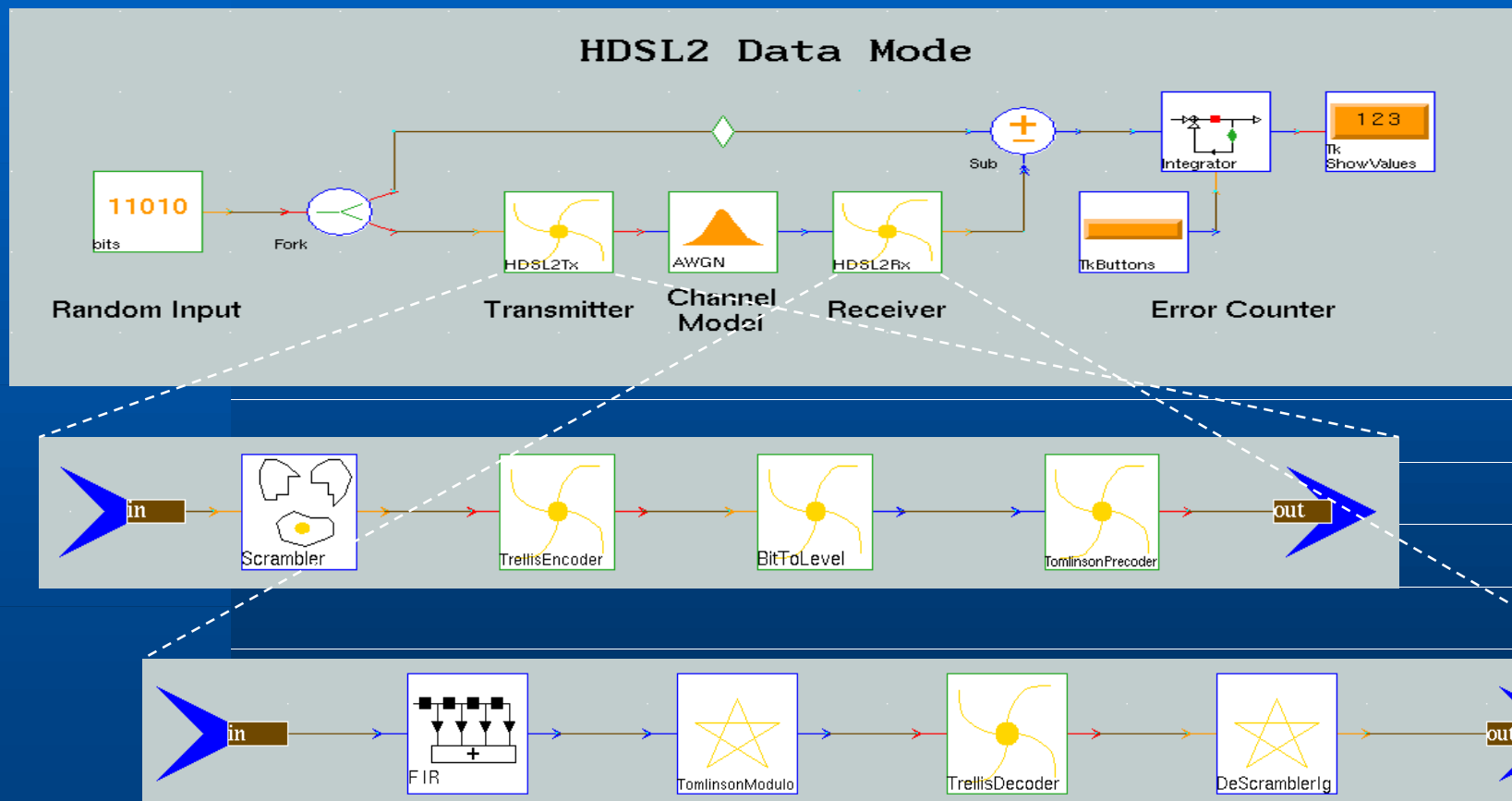
- **Maximum likelihood sequence detection**

- Calculate difference between received codes and codes leading to next possible states
 - Choose minimal difference sequence

- **Window length**

- Sequence depth before decision
 - Trade-off: complexity, latency/gain

Data Mode Simulation



Simulation Parameters

ScramblerPolynomial:	<input type="text" value="01010000001"/>	<input type="checkbox"/>
EncoderNumerator:	<input type="text" value="0556"/> # Convolutional encoder polynomial numerator	<input type="checkbox"/>
EncoderDenominator:	<input type="text" value="01461"/> # Convolutional encoder polynomial denominator	<input type="checkbox"/>
DecoderWindow:	<input type="text" value="9"/> # Prune depth of decoder	<input type="checkbox"/>
ChannelDelay:	<input type="text" value="9"/> # Group delay of channel model filters	<input type="checkbox"/>
ChannelNoisePower:	<input type="text" value="0.4"/> # Variance of noise added by channel model; mean=0	<input type="checkbox"/>
HardDecoding:	<input type="text" value="YES"/> # YES=hard, NO=soft	<input type="checkbox"/>

Conclusion

- **Contributions**

- **Configurable/extensible simulation**
- **Reference design**
- **Ptolemy**
 - **Programmable Viterbi decoder**
 - **Tomlinson Precoder**

- **Limitations and Future Work**

- **Startup-to-data mode sequence**
 - **Mixed FSM, BDF, and SDF**
- **Timing recovery**
 - **Mixed BDF and SDF**