Tune-Up Tuesday for October 5, 2021

% Create a MATLAB simulation for fall 2021 <u>midterm problem 1.2</u> % The problem involves analysis of the output of a squaring system $y(t) = x^2(t)$. % Let input $x(t) = \cos(2 \pi f_1 t) + \cos(2 \pi f_2 t)$ where $f_1 = 110$ Hz and $f_2 = 220$ Hz.

% (a) Using a sampling rate of 8000 Hz and time from 0 to 3 seconds, write $\frac{1}{2}$

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% the code to generate a sampled version of the signal x(t).
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fs = 8000;
Ts = 1/ fs;
tmax = 3;
t = 0 : Ts : tmax;
f1 = 110;
f2 = 220;
x = cos(2*pi*f1*t) + cos(2*pi*f2*t);
```

% (b) Play sampled version of *x*(*t*). Describe what you hear. % Answer: The signal *x*(*t*) is composed of A note in the second octave (110 Hz) % and A note in the third octave (220 Hz).

% **On a laptop**. On many laptop speakers, the 110 Hz tone may not be audible % due to limitations in playing back low audible frequencies. On a laptop, the % playback sounded like a single note with hum in the background.

% Audio system with a sub-woofer. A sub-woofer plays low audible frequencies % down to 20 Hz. The sub-woofer is often a separate large speaker (due to the % longer acoustic wavelengths λ for low frequencies, i.e. $\lambda = c / f$) in an audio % system. On an audio system with a sub-woofer, the playback sounded like a % beat frequency with hum in the background. Both notes were audible. soundsc(x, fs); pause(tmax+1);

% (c) Plot the spectrum of the sampled version of x(t). *Principal frequencies* % are 110 Hz and 220 Hz.

% Using the spectrogram. See the second page for the plot. figure; spectrogram(x, 512, 256, 512, fs, 'yaxis');

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% Using the fast Fourier transform approach from mini-project #1.
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fourierSeriesCoeffs = fft(x);
N = length(x);
freqResolution = fs / N;
ff = (-fs/2) : freqResolution : (fs/2)-freqResolution;
figure;
plot(ff, abs(fftshift(fourierSeriesCoeffs)));
xlabel('f');
xlim( [-1000, 1000] );
ylim( [-10, 15000] );
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% (d) Using a sampling rate of 8000 Hz and time from 0 to 3 seconds,
% write the code to generate the sampled version of the signal y(t).
y = x.^2;

% (e) Play sampled version of *y*(*t*). Describe what you hear. % Answer: The signal *y*(*t*) is composed of 'A' note in the second octave (110 Hz)

% 'A' note in the third octave (220 Hz), 'E' note in the fourth octave (330 Hz), % and 'A' note in the fourth octave (440 Hz). When played back, the signal % y(t) has a higher pitch than x(t) but it was difficult to distinguish more than % two notes. The 0 Hz term is not audible. Please see the answer in part (b). soundsc(y, fs); pause(tmax+1);

% (f) Plot the spectrum of the sampled version of x(t). *Principal frequencies* % are 0, 110, 220, 330, and 440 Hz. *Principal frequencies at 0, 330, 440 Hz aren't* % in x(t) and are called intermodulation distortion caused by the squaring system. % **Using the spectrogram**. *See below for the plot.*

figure;
spectrogram(y, 512, 256, 512, fs, 'yaxis');

```
% Using the fast Fourier transform approach from mini-project #1. See below.
fourierSeriesCoeffs = fft(y);
N = length(y);
freqResolution = fs / N;
ff = (-fs/2) : freqResolution : (fs/2)-freqResolution;
figure;
plot(ff, abs(fftshift(fourierSeriesCoeffs)));
xlabel('f');
xlim( [-1000, 1000] );
```

