# % Tune-Up #7

% Working part of Exercise 1.1 of Mini-Project #2. Mini-Project #2 assignment,

% hints, and code are available on the homework page.

% The exercises for Mini-Project #2 are from Chapter 10 of the book

% Computer-Based Exercises for Signal Processing in Matlab, 1994.

### % Wireless Localization

% The project involves estimating distance to an object in the environment.

% using wireless signals. This problem simulates a radar system that sends a

% signal and then listens for the return signal that bounced off the object.

% Using the round-trip time  $T_d$  and speed of propagation in the environment c,

% the distance can be determined as  $d = (1/2) T_d c$ .

- % Methods for finding the direction (angle) to the object include
- % (a) Directional beams
- % (b) Triangulation
- % For an overview of radar signals, please see

% https://en.wikipedia.org/wiki/Radar\_signal\_characteristics

# % Complex-Valued Chirp Signals

% In a chirp signal, the principal frequency increases or decreases over time.

% When chirp signals propagate in an environment, they are resistant to

% frequency distortion and thermal noise. You'll evaluate this in Mini-Project #2.

# % Part (a) Write Matlab code to generate and plot a complex-valued chirp

% pulse that sweeps frequencies from -W/2 to W/2:

% s(t) = exp(j pi (W t^2) / T) for  $-T/2 \le t \le T/2$ .

% Parameters from Table 10.1 in the excerpt of Chapter 10:

- % T pulse length 25 us
- % W swept bandwidth 2 MHz
- % fs sampling frequency 20 MHz
- % TW time-bandwidth product 50 [dimensionless]
- % The oversampling factor is p where fs = p W.

T = 25E-6;

W = 2E6; fs = 20E6; Ts = 1/fs; t = (-T/2) : Ts : (T/2); s = exp(j\*pi\*W\*(t.^2)/T);

% Time-domain plot. We have to be careful at plotting s(t)

% because it is complex-valued. We'll plot the real part.

figure; plot(t, real(s)); xlabel( 't' );

# % Question: Describe the chirp signal.

% Answer: The chirp signal is a finite-length signal that last from -T/2 to T/2 seconds.
% The principal frequency decreases from -T/2 to 0 seconds and increases
% from 0 to T/2 seconds.

# % (b) Write a Matlab function to generate a discrete-time version of the

% complex-valued chirp following the Mini-Project #2 guidance:

% s[n] = exp(j 2 pi alpha (n - N/2)<sup>2</sup>) for for  $0 \le n \le N-1$ 

% We'll need to connect s(t) for  $-T/2 \le t \le T/2$  via s[n] = s(n T<sub>s</sub>) where

 $\%~T_{\rm s}$  is the sampling time. N samples would correspond to T seconds of

% continuous time i.e.  $T = N T_s$ . The Matlab function will take two parameters

- % TW time-bandwidth product
- % p oversampling factor

% The sampling rate fs is p W. Using the hints for Mini-Project #2, we can

% express the parameters alpha and N in terms of p and TW:

% alpha = TW /  $(2 N^2)$ 

# % Question: Verify the formulas for *N* and *alpha* using the code from part (a).

% Answer: The formulas for N and alpha can be obtained by equating the first

% value of the complex-valued chirp s(-T/2) and the first sample of the

% discrete-time chirp s[0].

% For this Tune-Up, we'll plot *s*(*t*) and

% s[n] to see if s[n] are samples of s(t).

```
%% Plot real part of s(t)
T = 25E-6;
W = 2E6;
fs = 20E6;
Ts = 1/fs;
t = (-T/2) : Ts : (T/2);
soft = exp(j*pi*W*(t.^2)/T);
figure;
plot(t, real(soft));
xlabel( 't' );
xlabel( 't' );
xlim( [-T/2 T/2] );
%% Plot real part of s[n]
TW = T*W;
p = fs / W;
N = p * TW;
```





% Yes, as seen on the right, s[n] are samples of s(t).

# % Question: Write a MATLAB function to generate the discrete-time chirp

% called dchirp and place it in a file called dchirp.m.

% Answer: See the code below.

```
function s = dchirp(TW, p)
% DCHIRP generate a sampled chirp signal
%
  usage s = dchirp( TW, p )
00
           s : samples of a discrete-time "chirp" signal
00
               exp(j pi (W/T) t^2) for -T/2 \le t \le T/2
00
           TW : time-bandwidth product
00
           p : sample at p times the Nyquist rate (W)
N = p * TW;
alpha = TW / (2*N^2);
n = 0 : N-1;
s = \exp(j*2*pi*alpha*(n - N/2).^2);
```