

Motivation

- No-reference evaluation of natural scenes
 - Scene Statistics used in visual quality assessment
- Aim: No-reference evaluation of synthetic images using scene statistics



- Can be used in efficient rendering and transmission
 - Adapt spatio-temporal resolution
 - Reduce power consumption

Synthetic Scenes

- Sources of graphics data:
 - PAST: Animation studios
 - > NOW: Kinect, video games
- Artifacts:
 - Aliasing, banding, ringing, noise, blur
 - > JPEG and wireless distortions
- Multiple artifacts often occur at the same time





Project website: http://users.ece.utexas.edu/~bevans/ papers/2014/synthetic/index.html

Spatial Domain Synthetic Scene Statistics

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MSCN Coefficients

Mean Subtracted Contrast Normalized (MSCN) coefficients successfully used in no-reference method using NSS [Mittal2013] Replicates processing in primary visual cortex Let I(i, j) be the pixel located at (i, j) th spatial location

MSCN,
$$\hat{I}(i, j) = \frac{I(i, j) - \mu(i, j)}{\sigma(i, j) + 1}$$

Mean $\mu(i, j) = \sum_{k=-K}^{K} \sum_{l=-L}^{L} w_{k,l} I(i+k, j+l)$

Standard Deviation $\sigma(i,j) = \sqrt{\sum \sum w_{k,l} [I(i+k,j+l) - \mu(i,j)]^2}$







Standard Deviation Image

Distribution of MSCN coefficients

Generalized Gaussian distribution fit to MSCN coefficients



MSCN Coefficients

- Heavily kurtotic distributions modeled better by the Alpha Stable distributions
- Gradients modeled using Rayleigh, Weibull and Nakagami distributions



Distribution of MSCN coefficients



Histogram of gradient of MSCN coefficients and the fitted Rayleigh, Weibull and Nakagami distributions





Skewness-kurtosis scatter plot of MSCN coefficients of synthetic images[Kundu2014] and natural images [Martin2001]



Histogram of scale parameter Histogram of shape parameter

Conclusion

- Created synthetic image database with 200+ images
- Generalized Gaussian and Alpha Stable distributions can also model MSCN coefficients of synthetic images
 - Scale/shape parameters of MSCN coefficients for synthetic images varies slightly from natural images
- Unrealistic content does not change MSCN coefficient distribution, but distortions do



Future Work

- Conduct subjective tests for pristine and distorted synthetic images to obtain ground truth ratings (ongoing)
- Use the subjective evaluations to design no-reference evaluation metric for computer graphics images
- Study the applicability of natural video statistics in rendering animation sequences