

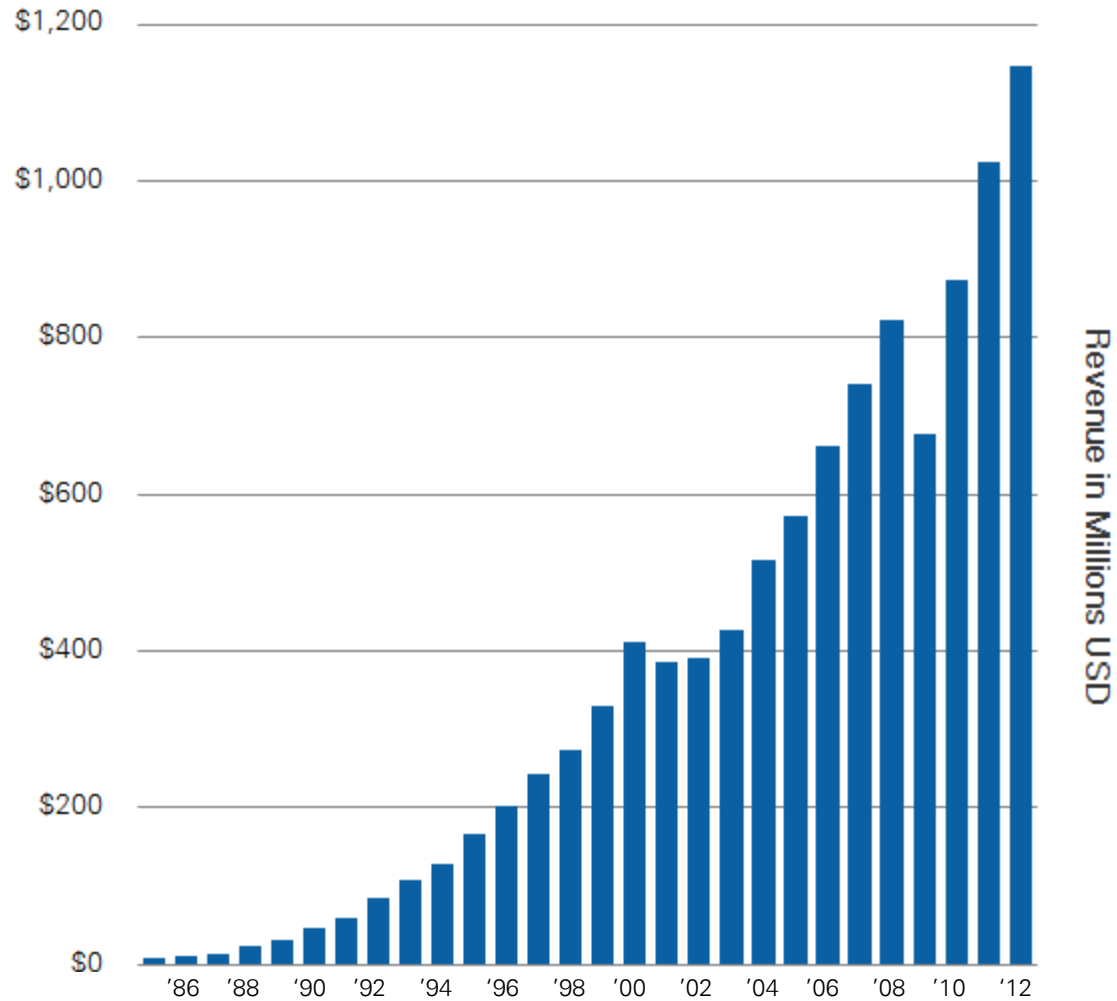
Communication Systems Design in Practice

Jacob Kornerup, Ph.D.
LabVIEW R&D
National Instruments

A Word About National Instruments

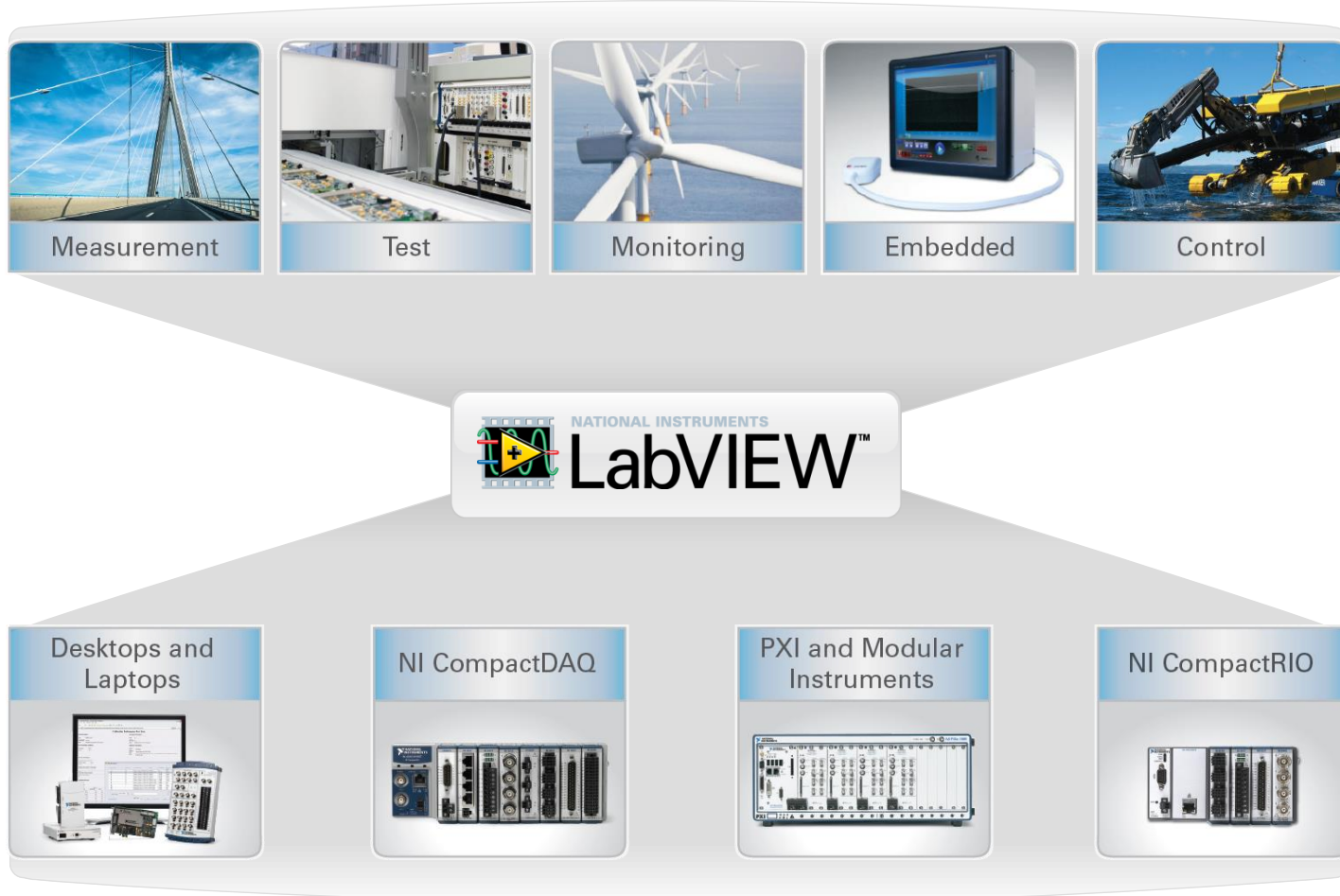


- **Annual Revenue:** \$1.14 billion
- **Global Operations:** Approximately 6,870 employees; operations in more than 40 countries
- **Broad Customer Base:** More than 35,000 companies served annually
- **Diversity:** No industry >15% of revenue
- **Culture:** Ranked among top 25 companies to work for worldwide by the Great Place to Work Institute

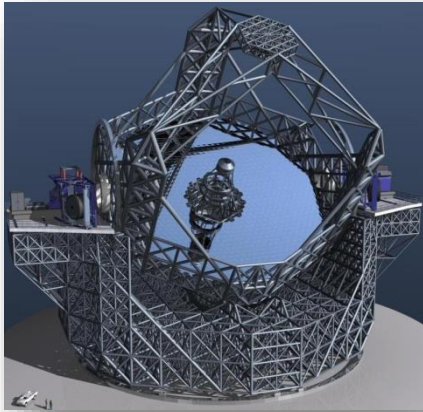


Graphical System Design

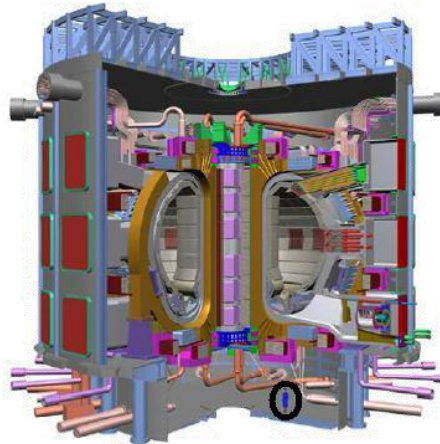
A Platform-Based Approach for Measurement and Control



Tough Real-Time Challenges



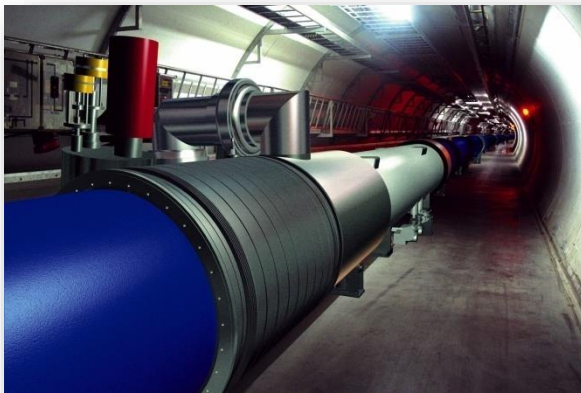
Large Telescope
Mirror Control



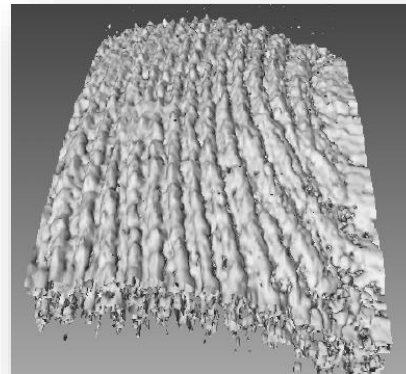
Tokamak
Plasma Control



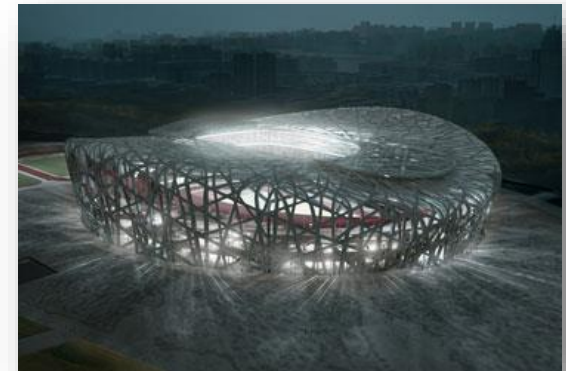
Wind Turbine Sound Source
Characterization



CERN Hadron Collider



Early Cancer Detection



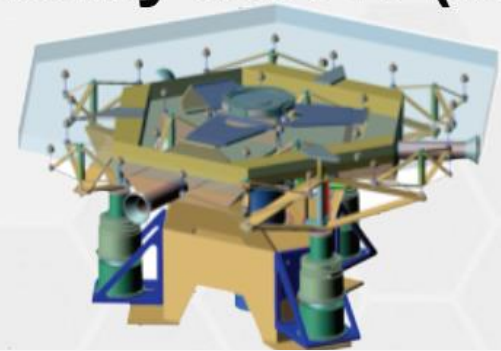
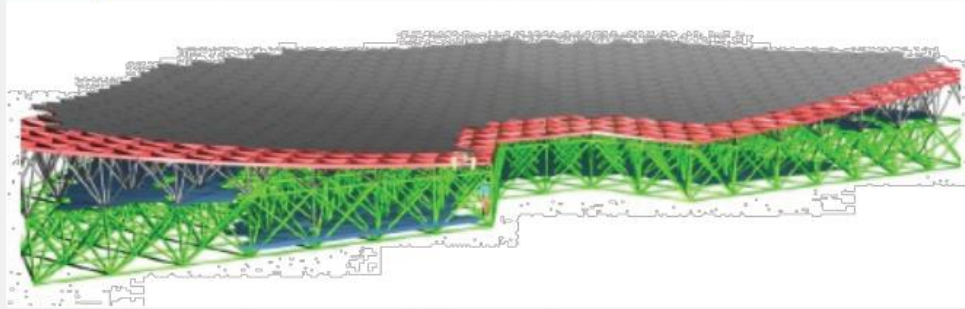
Structural Health Monitoring

European Southern Observatory Extremely Large Telescope



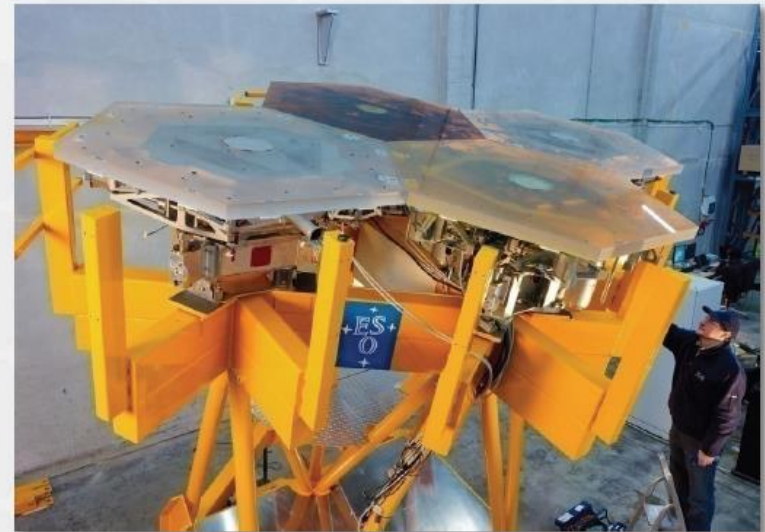
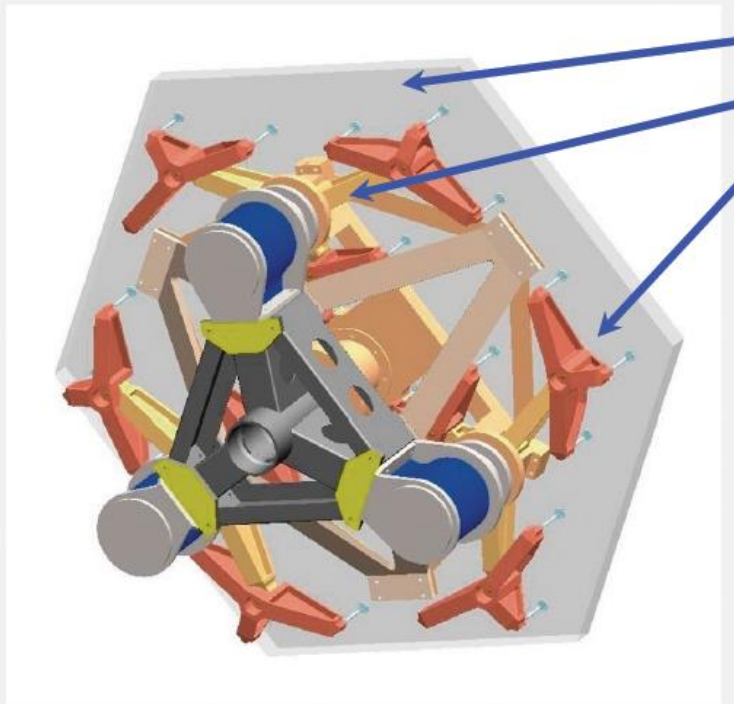
Primary Mirror (M1): 42 Meters

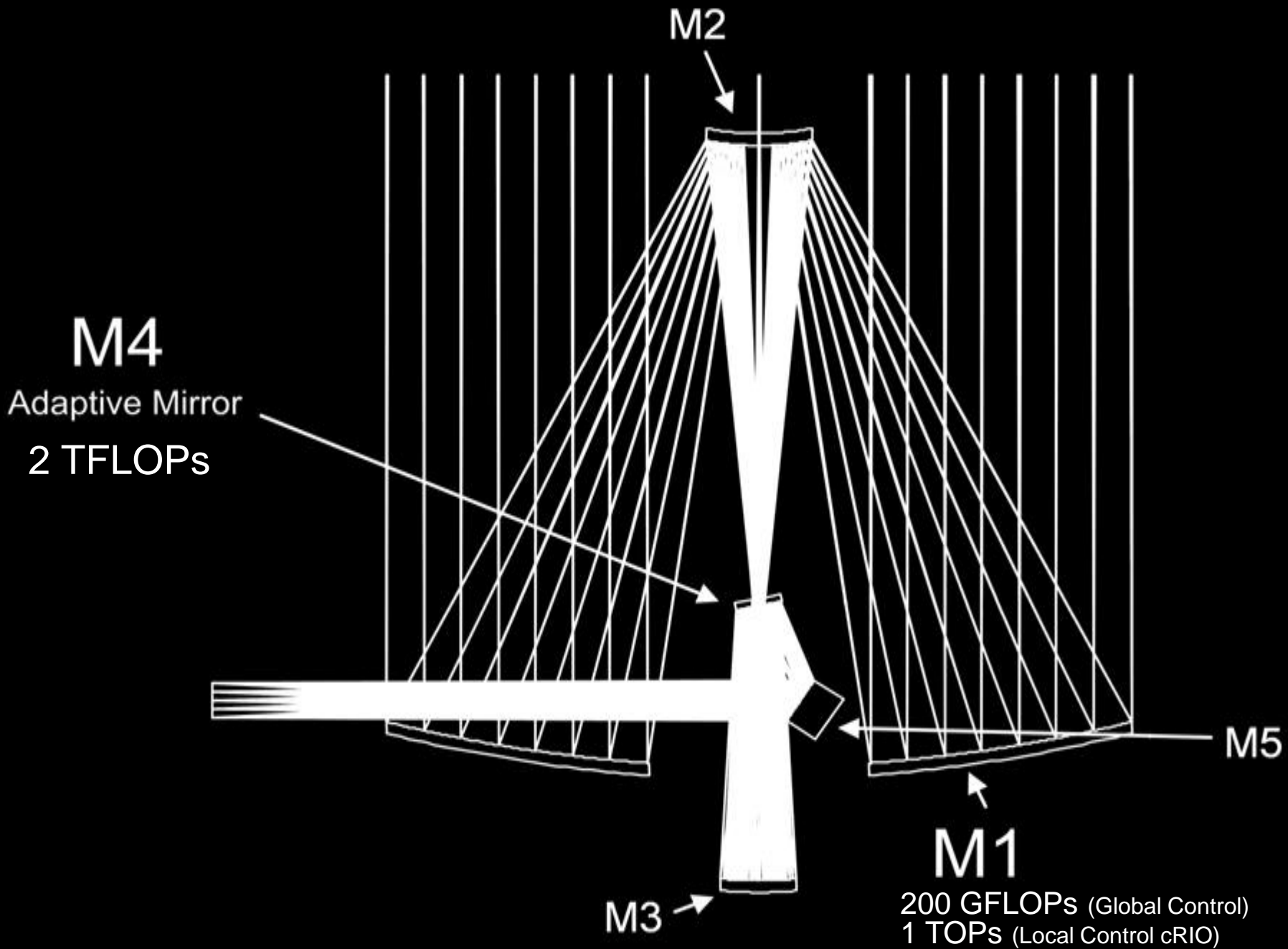
The Primary Mirror (M1)



Mirror Segment Active Control

- 6 Edge Sensors (6000 total)
- 3 Actuators (3000 total)
- 3K x 6K Matrix calculation / 1 ms





Perspective

Pope Election 2005



Perspective

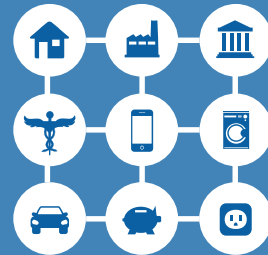
Pope Election 2013



What a difference in just 8 years!

The Need for 5G

Explosion of wireless data and connected devices



50 BILLION

DEVICES CONNECTED BY 2020



1.9 BILLION

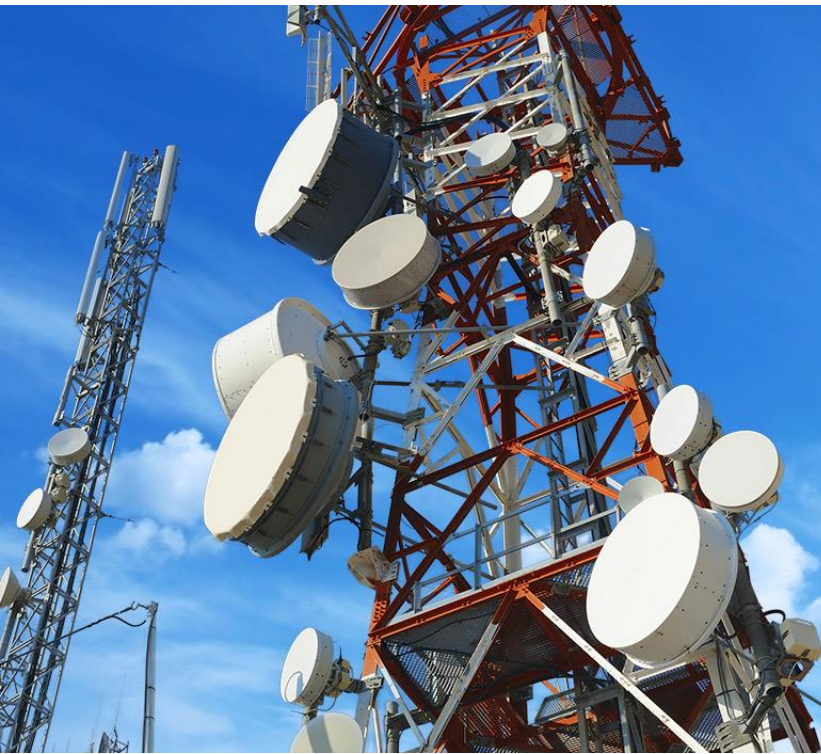
SMART PHONES



85%

EMBEDDED DEVICES TODAY
ARE UNCONNECTED

Prototyping Is Critical for Algorithm Research



“Experience shows that the real world often breaks some of the assumptions made in theoretical research, so **testbeds** are an important tool for evaluation under very realistic operating conditions”

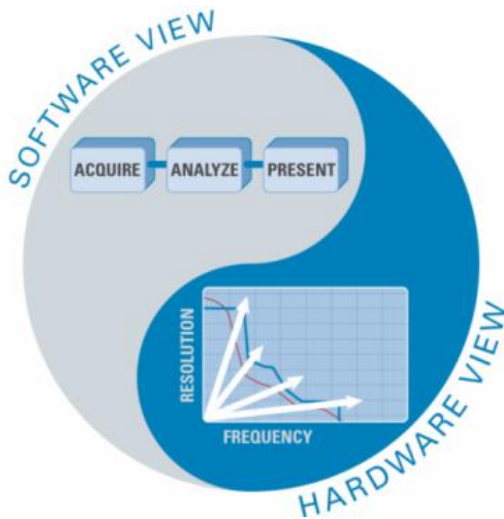
“...development of a **testbed** that is able to test **radical ideas** in a complete, working system is crucial”



¹NSF Workshop on Future Wireless Communication Research

The National Instruments Vision

“To do for test and measurement what the spreadsheet did for financial analysis.”



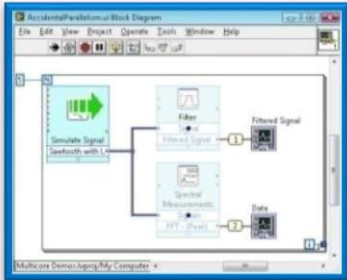
Virtual Instrumentation



with **NI LabVIEW™**

High-Level Design Models

Data Flow



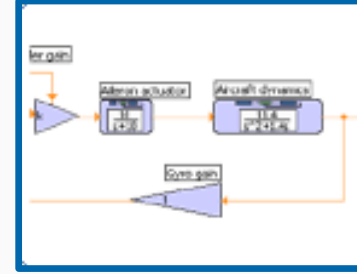
C Code

```
#include <stdio.h>
<
unsigned short ProcessRaw;
unsigned short ProcessAdj;
float u; unsigned short RegF; float;
static int k;
int main()
{
    printf("k\n");
    RegF = 0;
    while(1)
    {
        ProcessRaw = u;
        ProcessAdj = RegF;
        RegF = ProcessRaw;
        printf("ProcessRaw: %d\n", ProcessRaw);
        printf("ProcessAdj: %d\n", ProcessAdj);
        RegF = ProcessRaw;
    }
}
```

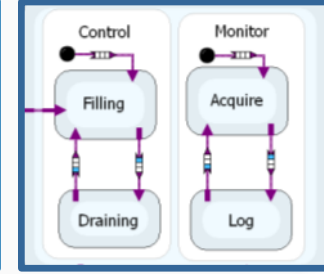
Textual Math

```
1  A = [1 3; 4 2];
2  B = [6 7; 2 3];
3  C = A*B;
4  eigC = eig(C);
5  D = k*A
```

Simulation



Statechart



NATIONAL INSTRUMENTS

LabVIEW™

Graphical System Design Platform



PC/Mac/Linux



PXI



CompactRIO

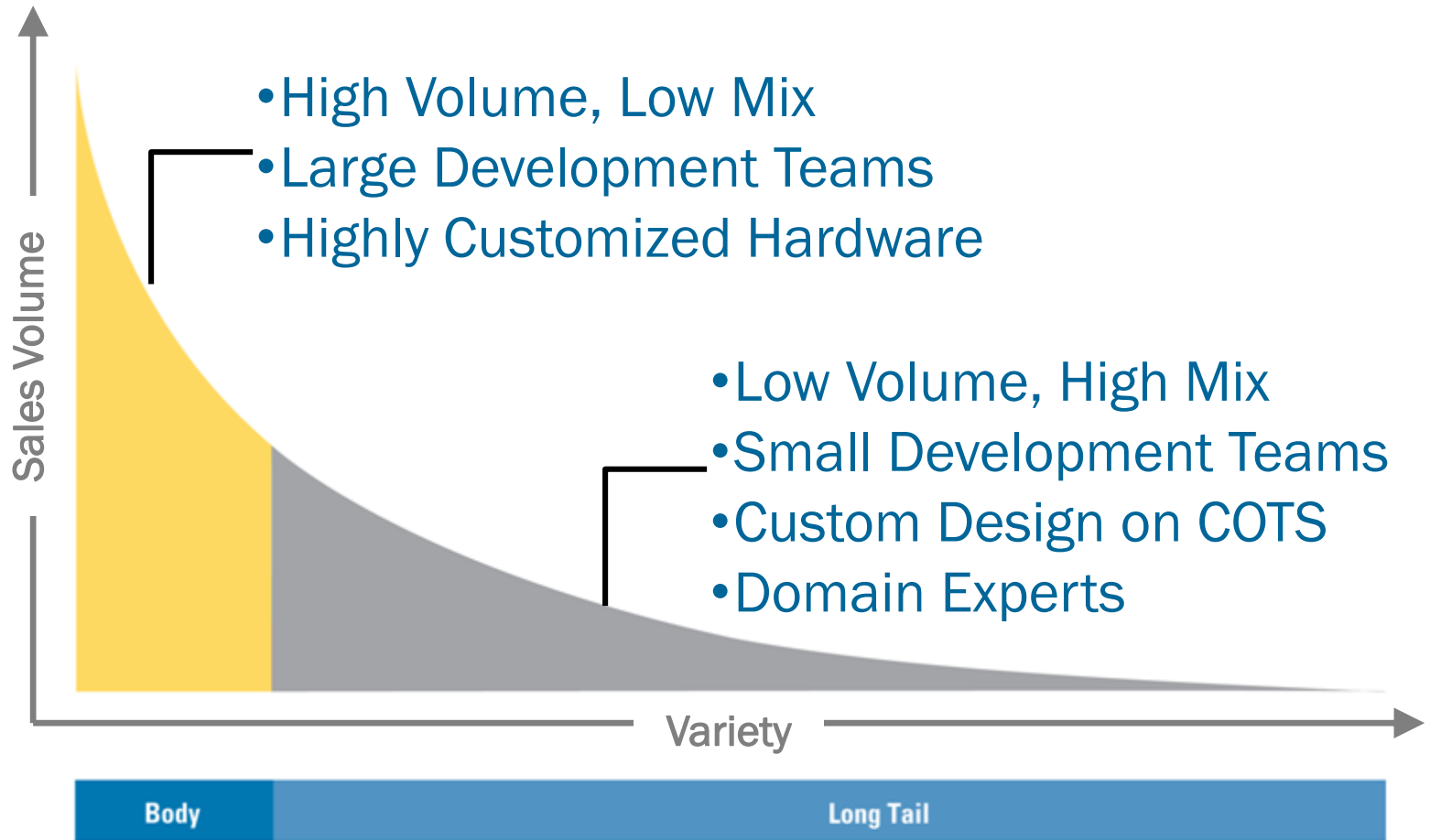


FlexRIO



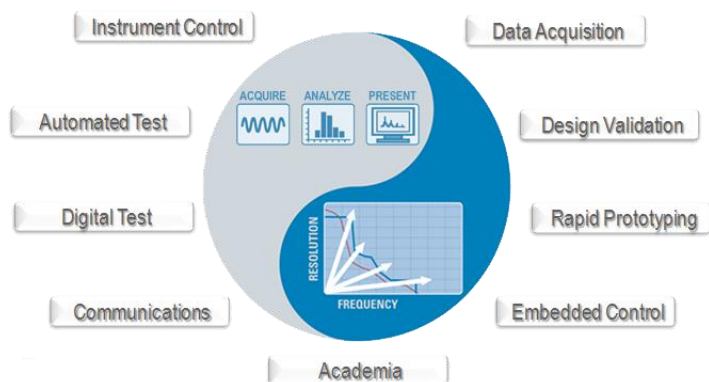
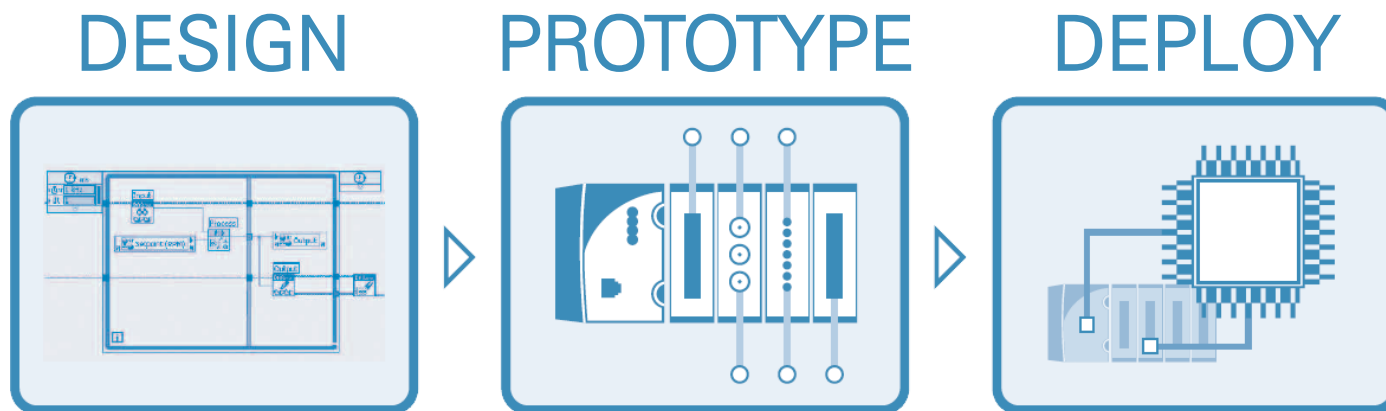
Custom

The Long Tail

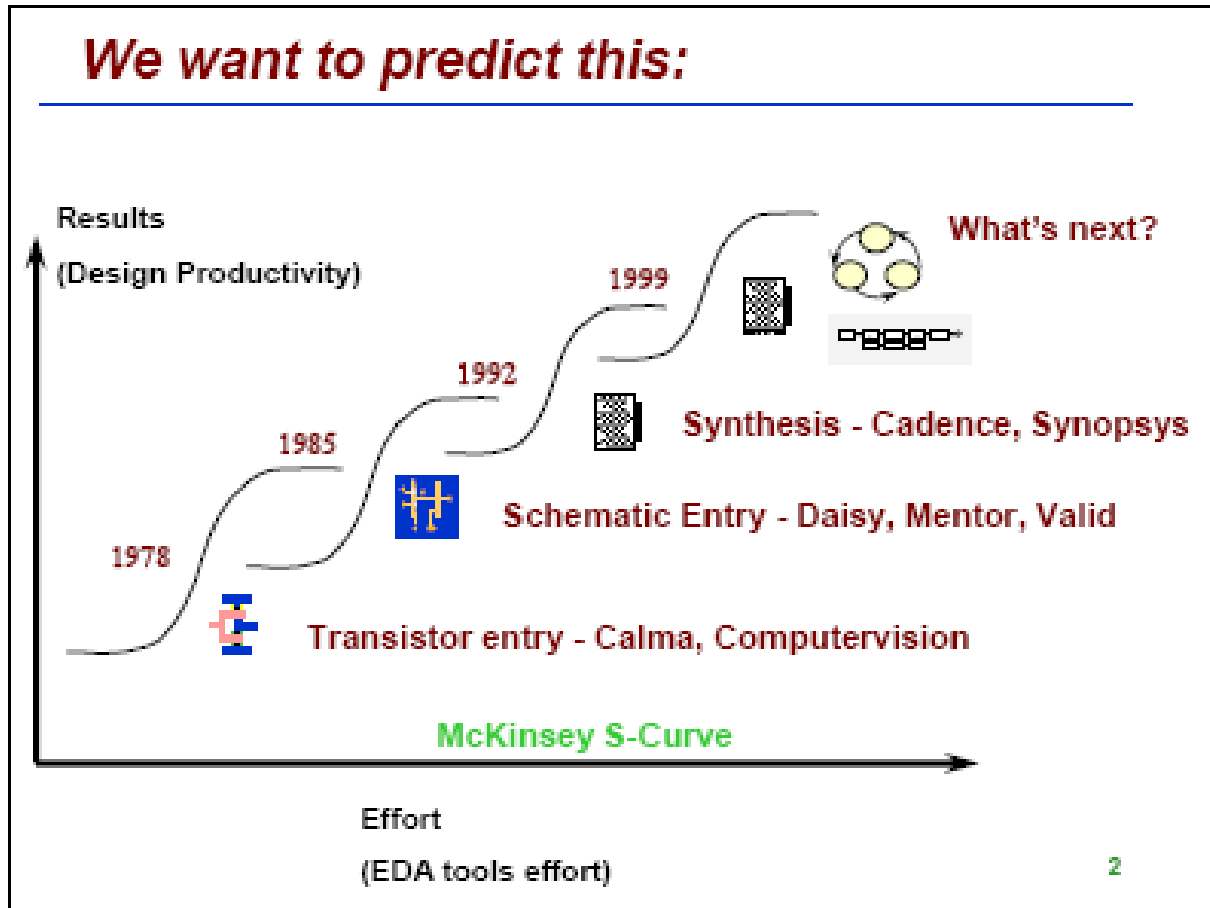


["The Long Tail," Chris Anderson *Wired*, 2004]

NI Vision *Evolved*. Graphical System Design



Design discontinuities in EDA tools



[1] Kurt Keutzer, UC Berkeley EECS 244 class

Platform Based Design & Models of Computation

- Constructs for application domain experts
- Structured implementation with the right levels of abstraction
- Separation of concerns between functionality and architecture
- Evolve designs on hardware “generations”
- Design flow that supports analysis, simulation, verification and synthesis

[1] E.A. Lee, “Embedded Software”, Revised from UCB ERL Memorandum M01/26, November 1, 2001,

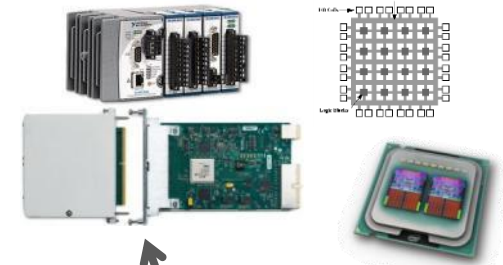
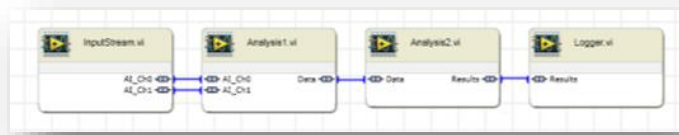
[2] E.A. Lee and S. Neuendorffer, “Concurrent Models of Computation for Embedded Software”, Memorandum No. UCB/ERL M04/26, July 22, 2004

[3] Alberto Sangiovanni-Vincentelli, “Quo Vadis, SLD? Reasoning About the Trends and Challenges of System Level Design”, Proceedings of the IEEE, Vol. 95, No. 3, March 2007.

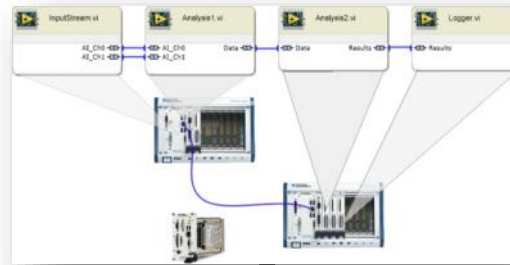
The Y-Chart System Design Methodology

Application Logic

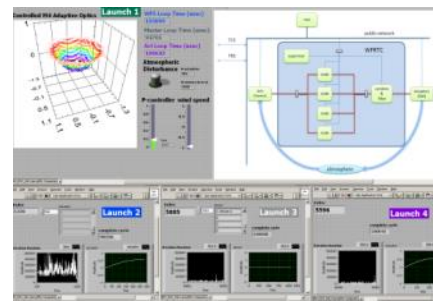
Platform Architecture



Analysis & Mapping



Performance Evaluation



1. Kienhuis, Deprettere, van der Wolf, and Visser., "A Methodology to Design Programmable Embedded Systems - The Y-Chart Approach. Embedded Processor Design Challenges: Systems, Architectures, Modeling, and Simulation" - SAMOS, p.18-37, Jan. 2002.
2. Keutzer, Newton, Rabaey, Sangiovanni-Vincentelli, "System-level Design: Orthogonalization of Concerns and Platform-based Design," IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems, 19(12): p. 1523-1543, Dec. 2000.

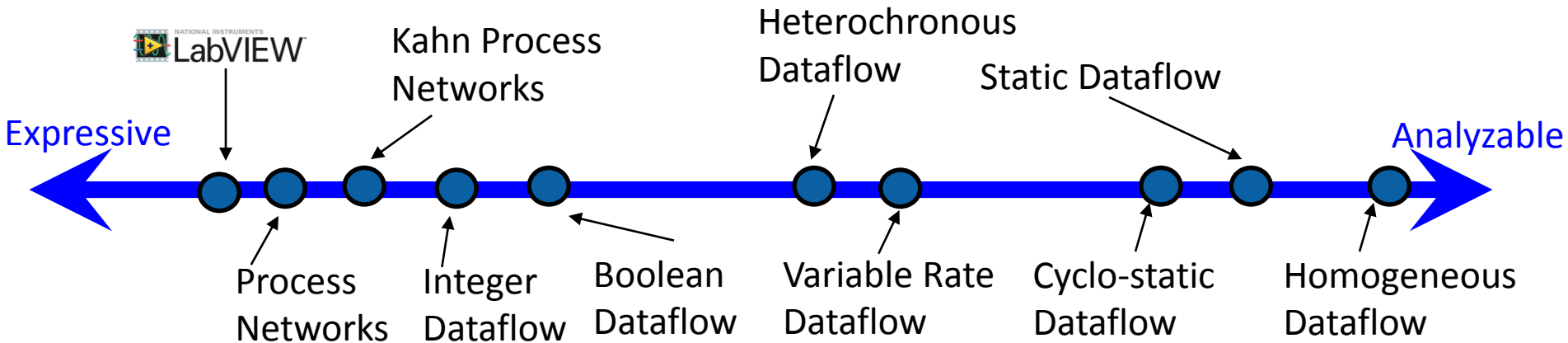
Platform Dimensions

- Distributed
- Heterogeneous computing platforms
 - Real-time OS, FPGA, Desktop OS, GPU
- Communication schemes
- Real-time
- IO
- Timing

Application Dimensions

- Algorithm development
- IO characterization
 - Timing characteristics
- Real-time constraints
- Models of Computation integration
- State management

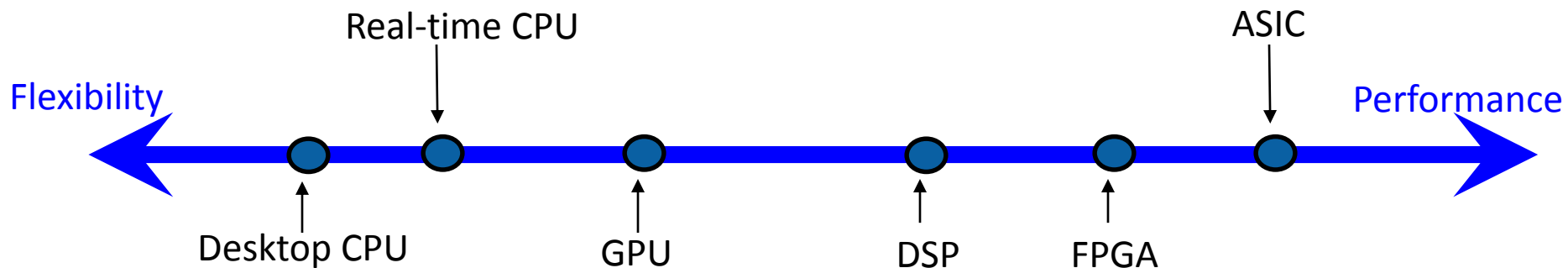
Dataflow MoCs for Streaming Applications



Deterministic?	No	Yes
Synchronous?	No	Yes
Deadlock and boundedness decidable?	No	Yes
Static scheduling?	No	Yes

Key trade-off: Analyzability vs. Expressibility

Platform Architectures



Deter-
ministic?

No | Yes

General
purpose ?

Yes | No

Floating point
math?

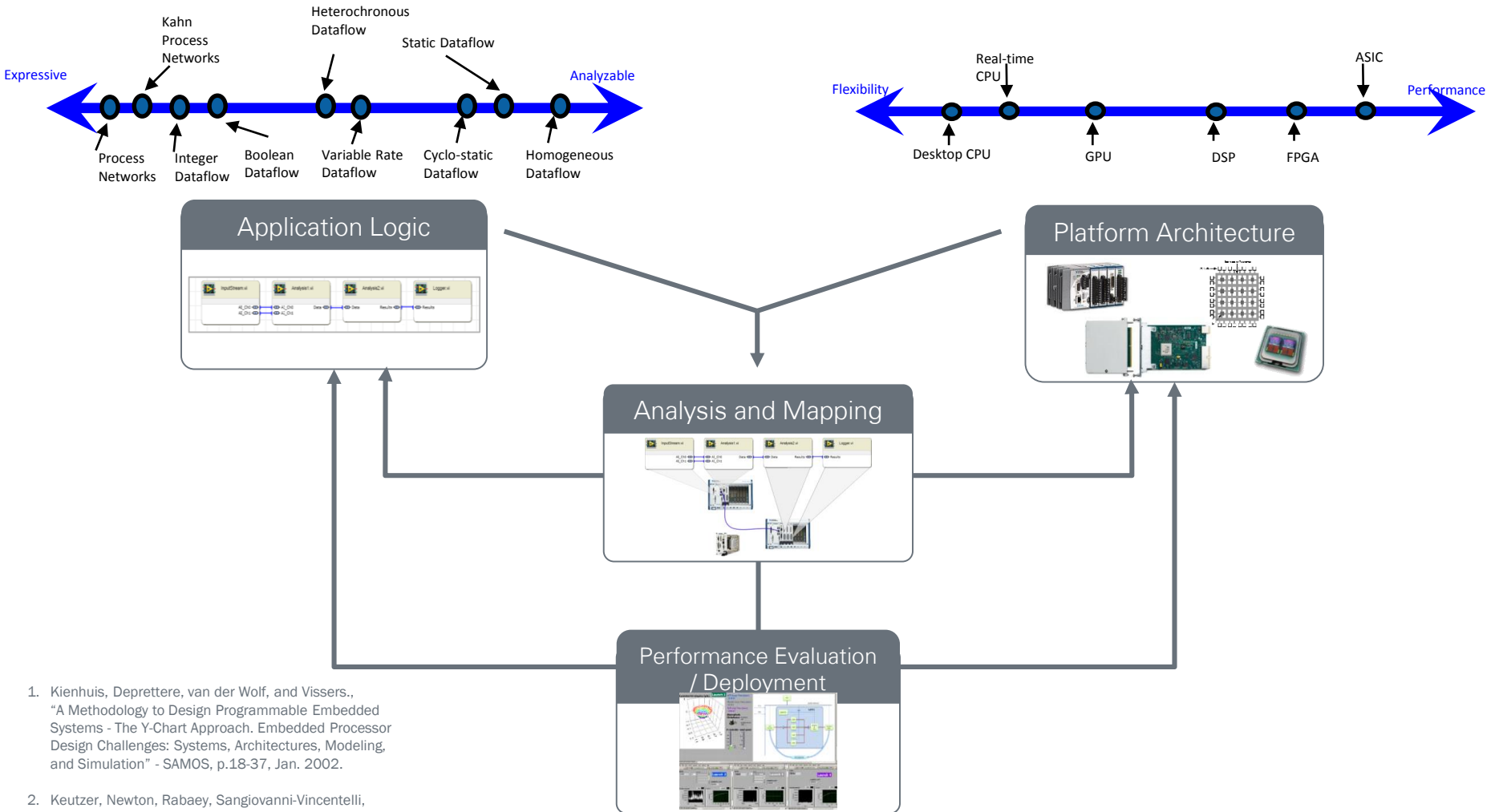
Yes | No

Ease of
Reprogrammability?

Yes | No

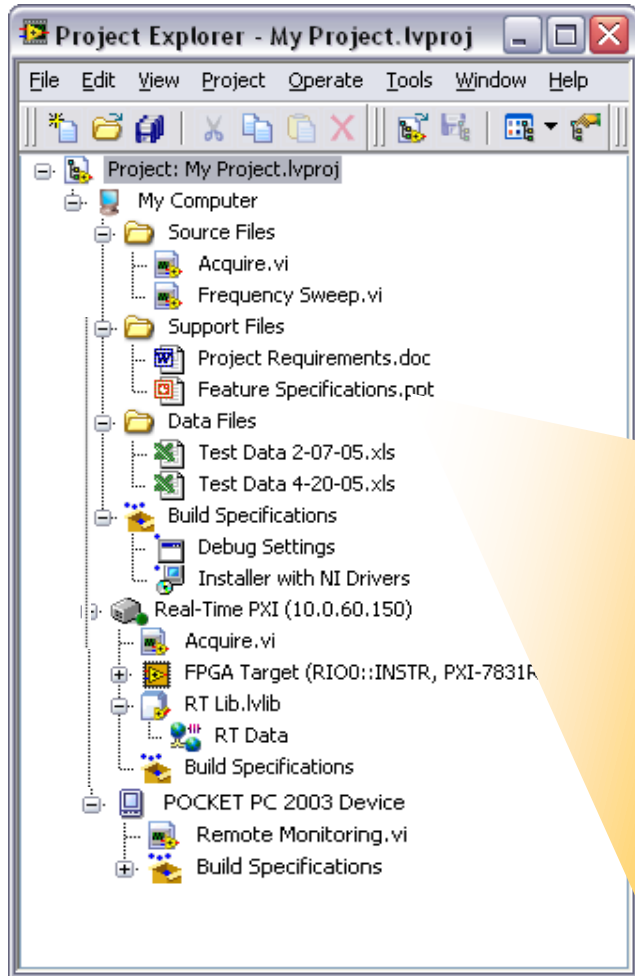
Key trade-off: Flexibility vs. Performance

The Y-Chart System Design Methodology



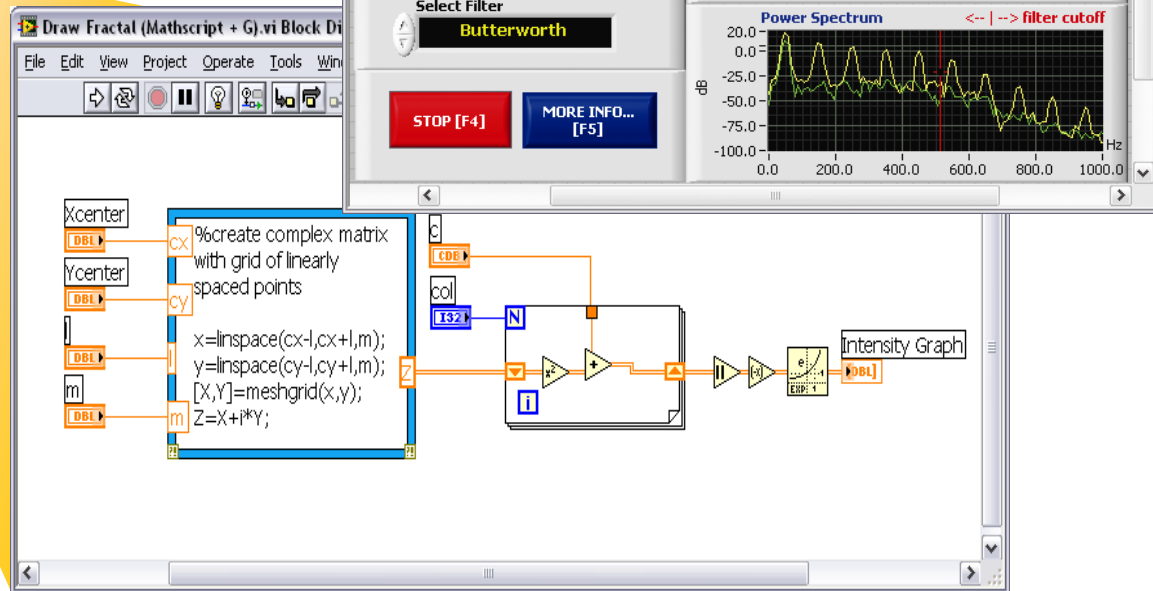
1. Kienhuis, Deprettere, van der Wolf, and Vissers., "A Methodology to Design Programmable Embedded Systems - The Y-Chart Approach. Embedded Processor Design Challenges: Systems, Architectures, Modeling, and Simulation" - SAMOS, p.18-37, Jan. 2002.
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LabVIEW Today

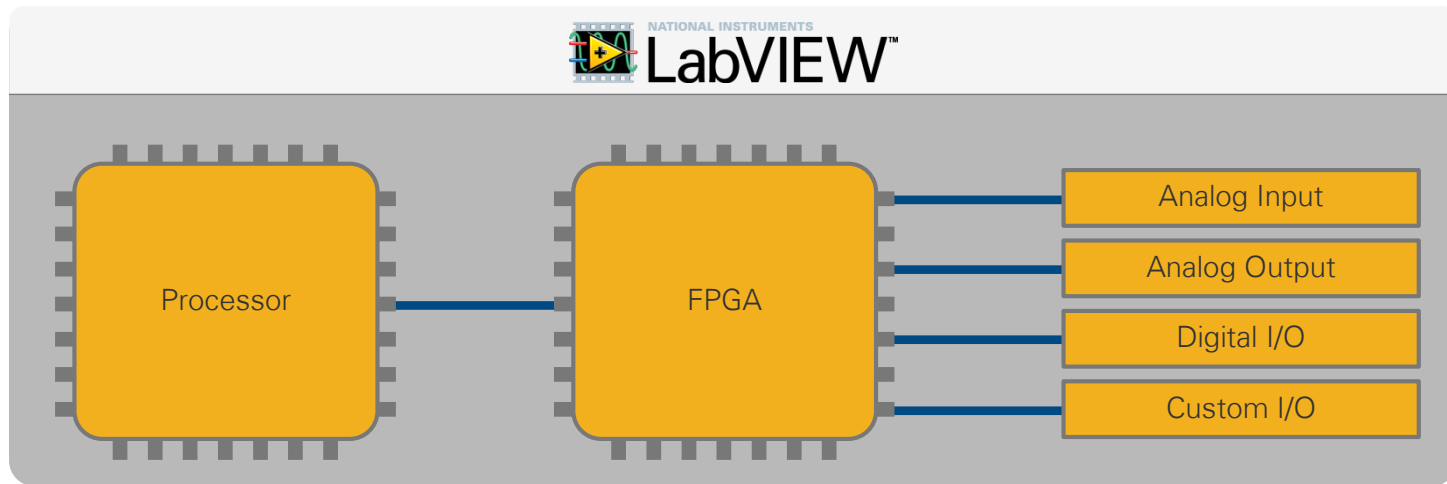


Distributed Computing

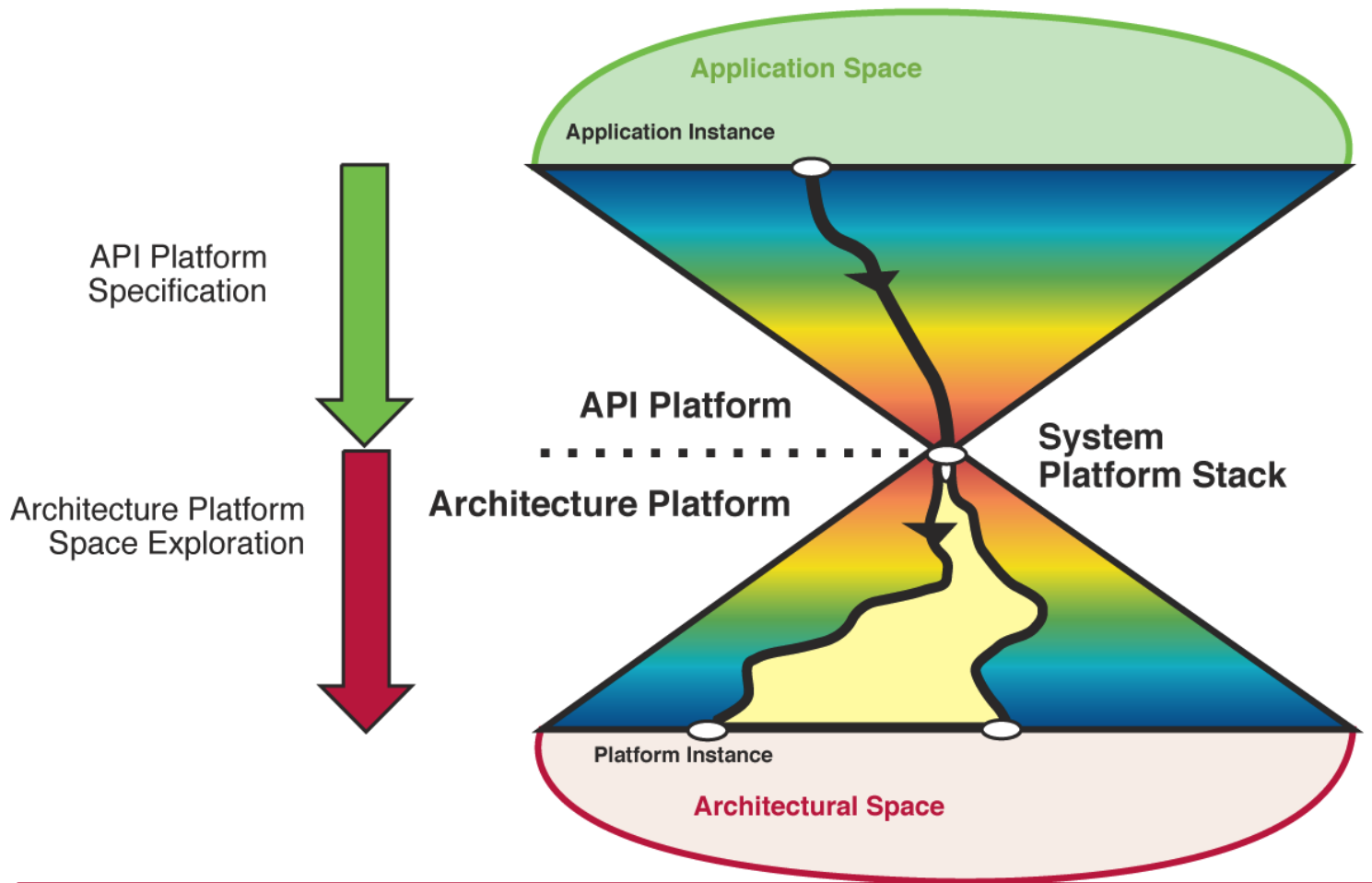
Multiple Programming Models



Realizing Our Vision for Instrumentation Graphical System Design



Platform-Based Design for Communications Systems



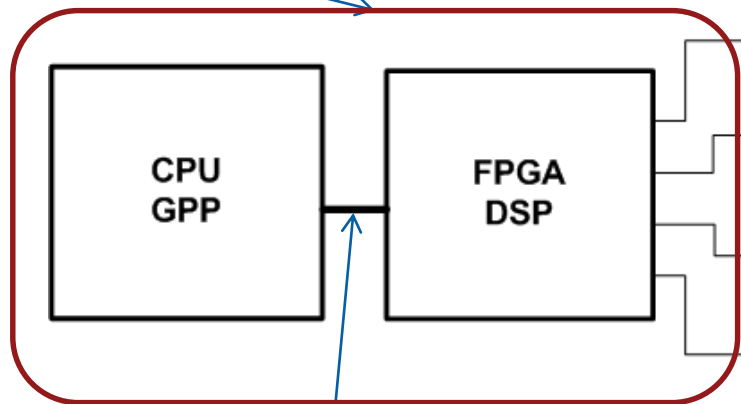
A. Sangiovanni-Vincentelli, UC Berkeley. Defining Platform Based Design. EEDesign, Feb 2002

Software Defined Radio Architecture

Multi-Processor Subsystem

Real-time signal processor
Physical Layer (PHY)
ex FPGA, DSP

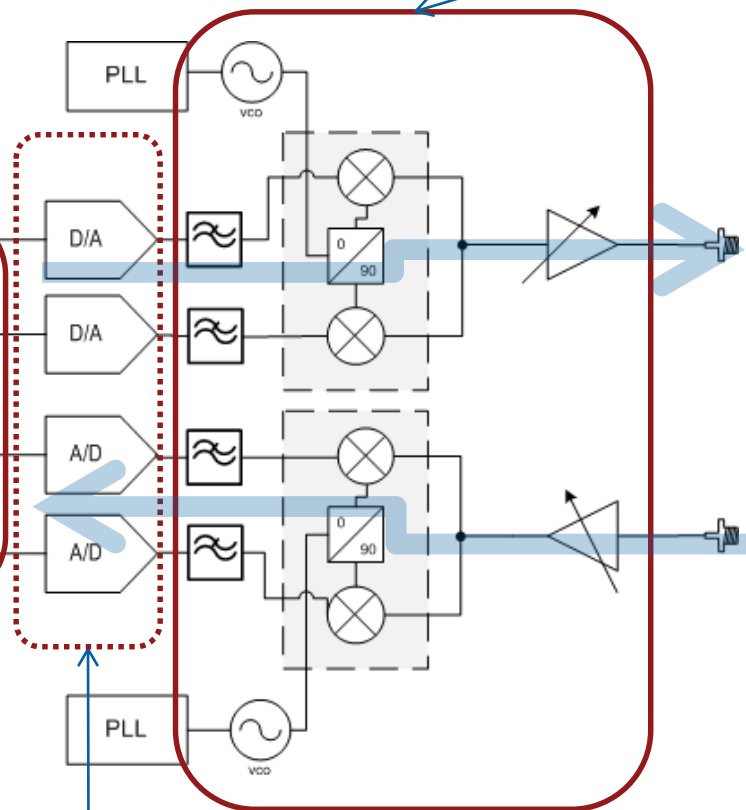
Host processor
Medium Access Control (MAC) – Rx/Tx control
ex. Host GPP, multi-core CPU



Host Connection

Determines Streaming Bandwidth
Ex. Gigabit E-net, PCIe

Baseband Converters

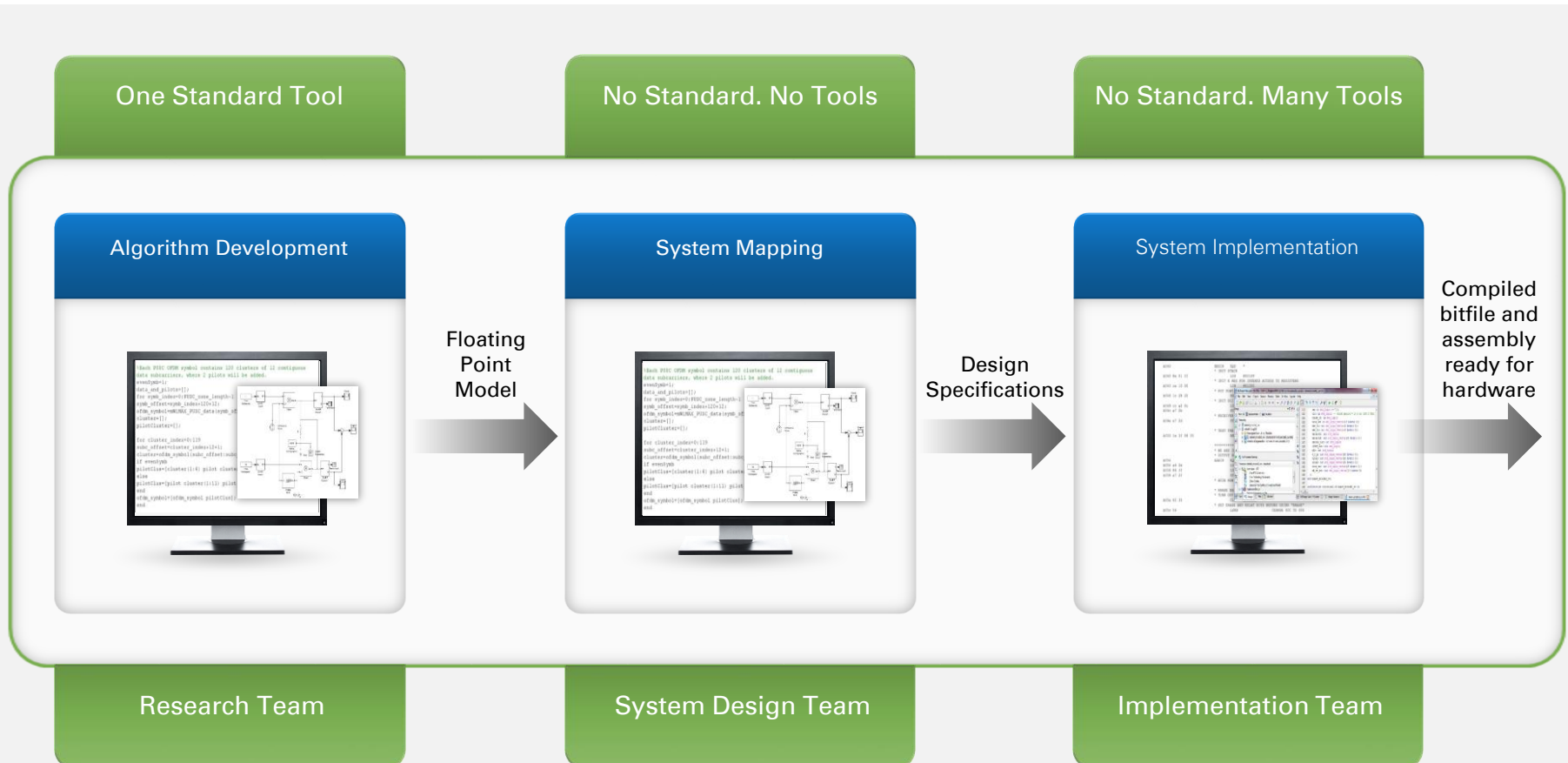


RF Front End

General Purpose RF
Dual LOs
Contiguous Frequency Range

Tools Challenge

Existing tools provide a disjointed path from concept to real-world signal



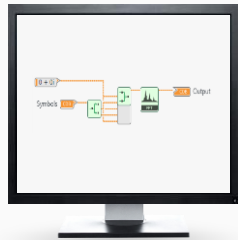
Tools Solution

Complete System Design Platform / Delivered



Single, Cohesive Toolchain

Algorithm Development



Iterative
Modeling

System Mapping



Rapid
hardware
mapping
exploration

System Implementation



Run on
hardware



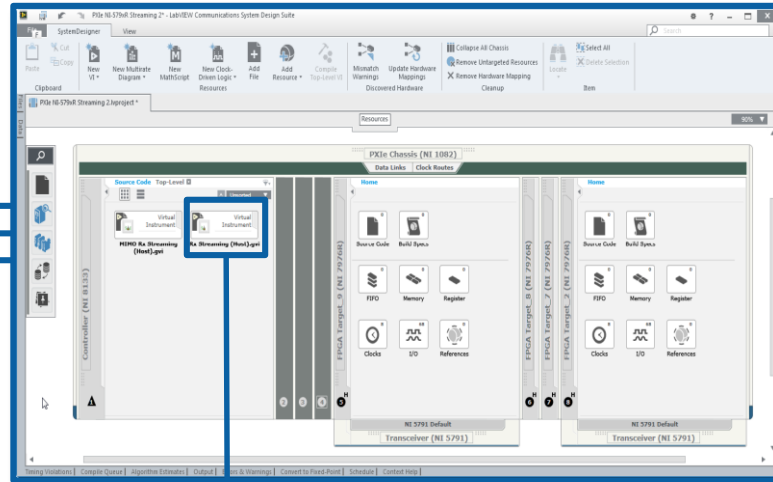
Collaborative Design Team

Design Tool Wish List

Hardware



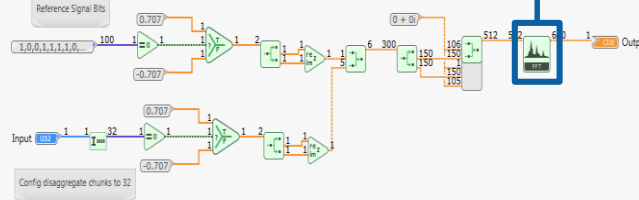
Software



Hardware Aware
Design
Environment



Algorithmic
Design
Languages



Design
Exploration





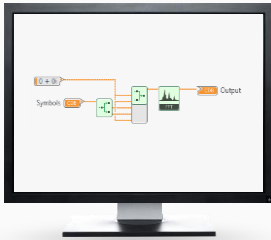
Unified Design Flow



Single, Cohesive Toolchain

Algorithm Development

- C and .M Support
- Algorithm design languages



System Mapping

- Hardware aware environment
- Easy, iterative design partitioning



Design Exploration

- Design simulation tools built in
- Analyze tradeoffs in implementations



System Implementation

- Deploy to hardware with one click
- Prototype with real-world signals



Collaborative Design Team



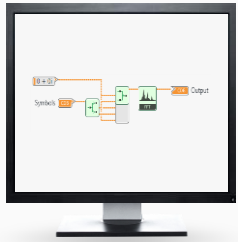
Unified Design Flow



Single, Cohesive Toolchain

Algorithm Development

- C and .M Support
- LabVIEW (G)
- Multirate (SDF)



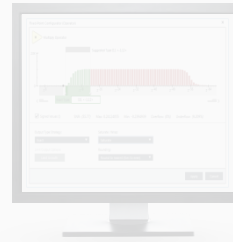
System Mapping

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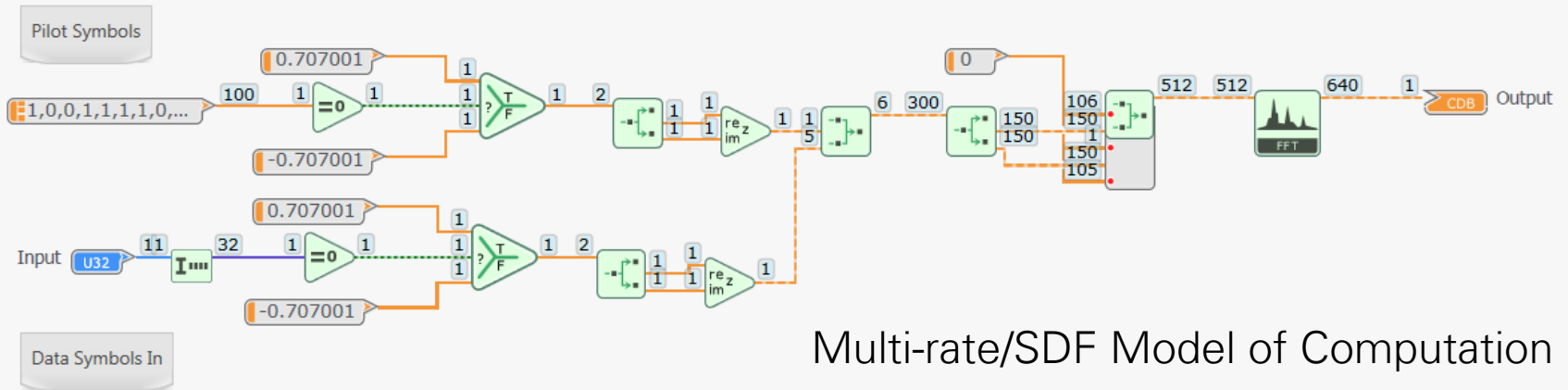
System Implementation

- Deploy to hardware with one click
- Prototype with real-world signals



Collaborative Design Team

Example: OFDM Transmitter



5 MHz, LTE-Like Design

- Symbol Mapping: 4 QAM
- Data/Pilot Structure: 1 Pilot (reference) for every 5 Data Symbols
- Frame Structure: 512 Elements [106 Zeros, 150 Data/Pilot, 1 Zero, 150 Data/Pilot, 105 Zeros]
- Cyclic Prefix Length: 128



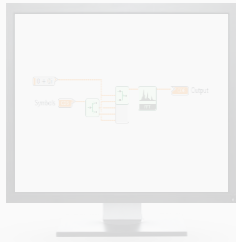
Unified Design Flow



Single, Cohesive Toolchain

Algorithm Development

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- Algorithm design languages



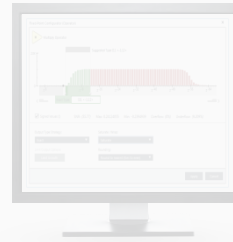
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Design Exploration

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- Analyze tradeoffs in implementations



System Implementation

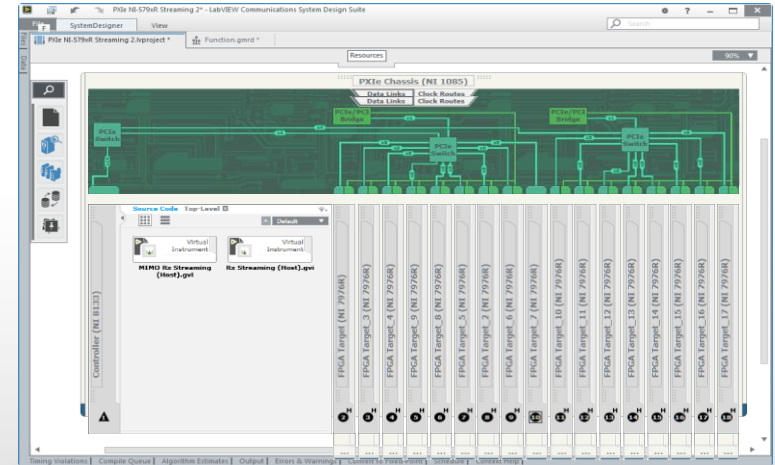
- Deploy to hardware with one click
- Prototype with real-world signals



Collaborative Design Team



Hardware Aware Design Environment



Interactive, visual representation of the physical system which:

- Enables system discovery and verification of system setup
- Provides hardware documentation and visualization of available resources
- Allows for design partitioning and deployment
- Enables articulation of system architecture



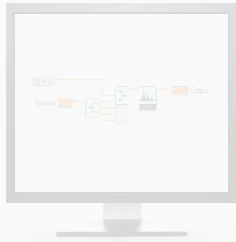
Unified Design Flow



Single, Cohesive Toolchain

Algorithm Development

- C and .M Support
- Algorithm design languages



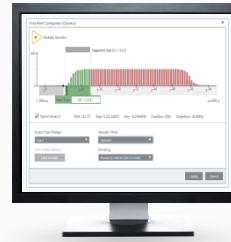
System Mapping

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Design Exploration

- Design simulation tools built in
- Analyze tradeoffs in implementations



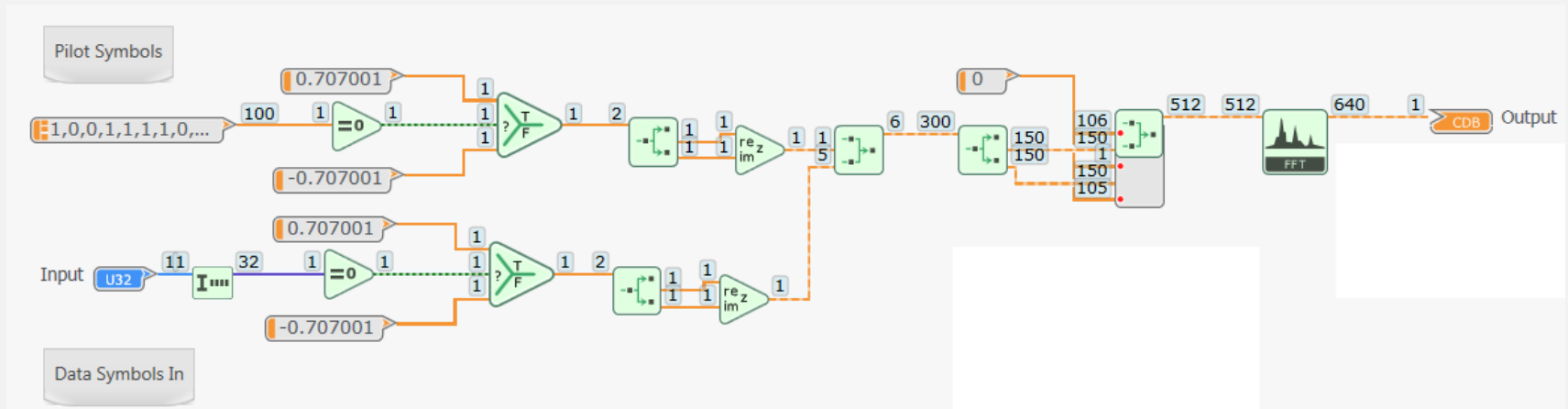
System Implementation

- Deploy to hardware with one click
- Prototype with real-world signals



Collaborative Design Team

Design Exploration for FPGA Deployment



Floating point design ➡ Fixpoint design

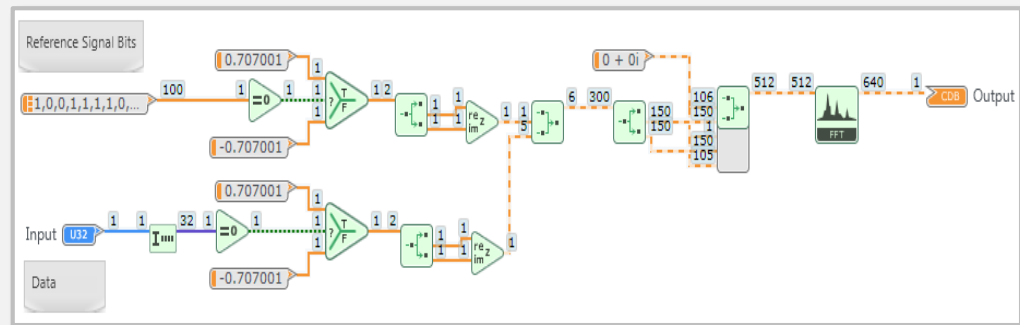
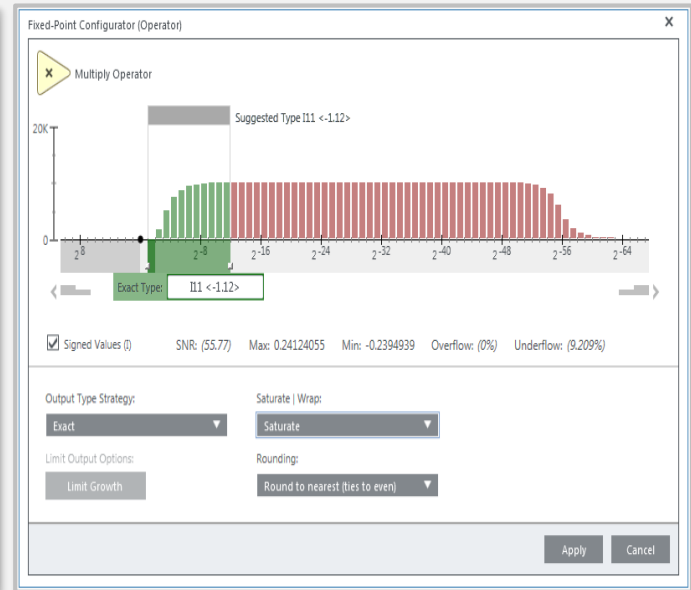
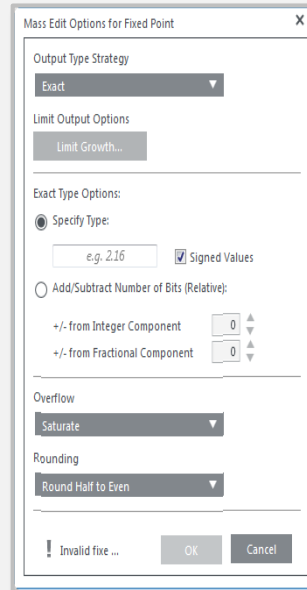
Performance constraints:

Throughput, latency, resources

Simulation capability

Design Exploration for FPGA Deployment

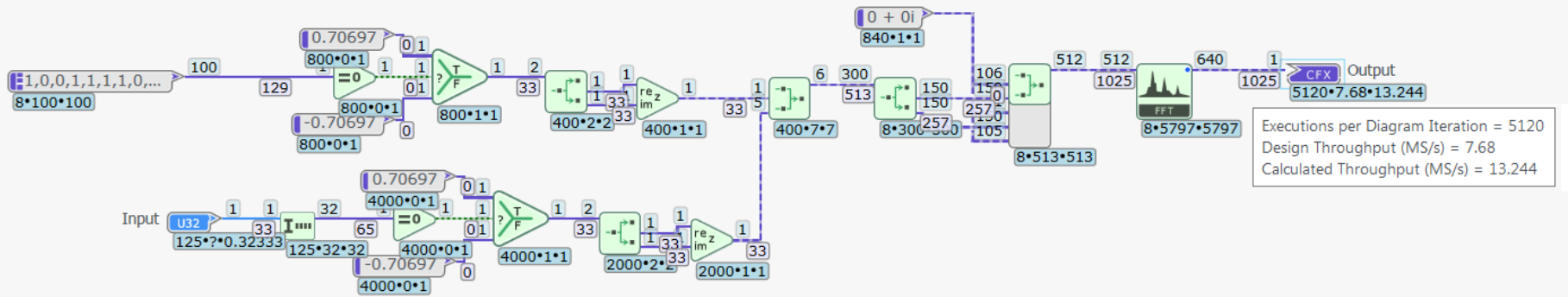
Float to Fix Point
Conversion with a **data-**
driven approach



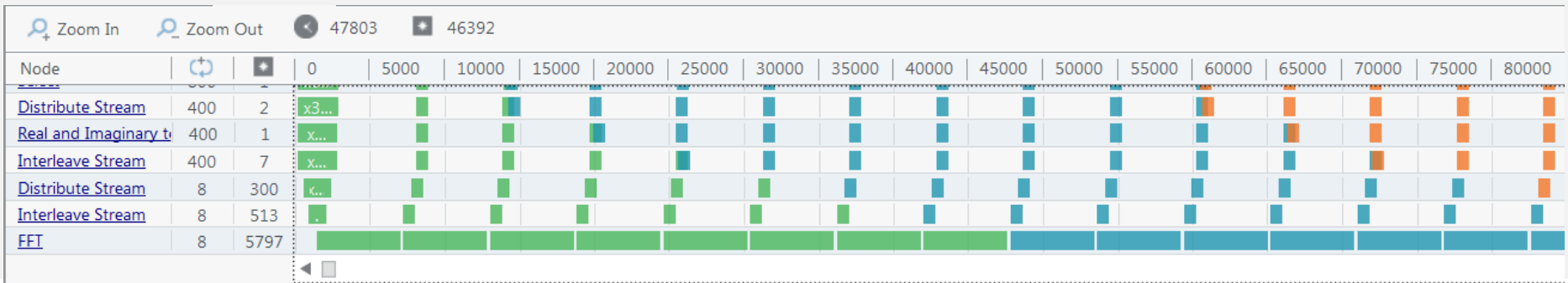
Design Exploration for FPGA Deployment

Feedback on design based on constraints:

- Actual throughput
- Buffer sizes



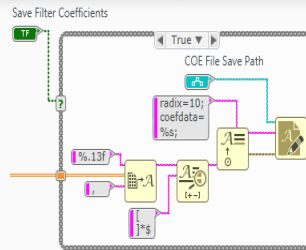
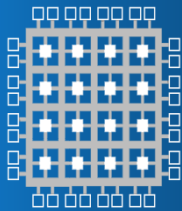
Schedule View to analyze where the design can be further optimized



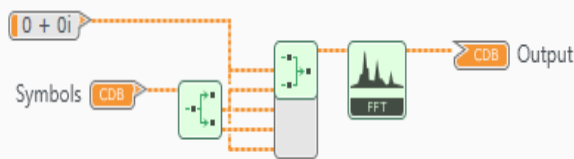


Algorithm Design Languages: FPGA

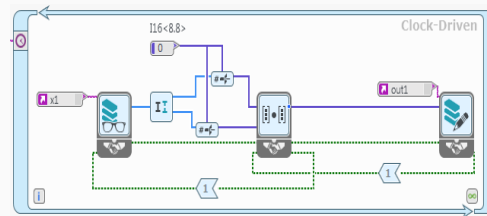
FPGA



- FPGA IP: Container for preparing graphical dataflow for FPGA
- Can simulate and estimate resources



- Multirate diagram: Algorithmic design language for defining synchronous dataflow – ideal for stitching IP
- Compiler handles buffering and data transfer



- Clock Driven Logic: Low level language for optimizing performance on FPGA



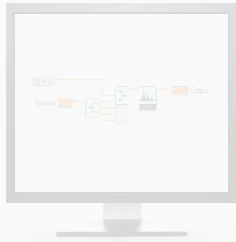
Unified Design Flow



Single, Cohesive Toolchain

Algorithm Development

- C and .M Support
- Algorithm design languages



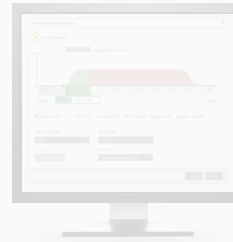
System Mapping

- Hardware aware environment
- Easy, iterative design partitioning



Design Exploration

- Design simulation tools built in
- Analyze tradeoffs in implementations



System Implementation

- Deploy to hardware with one click
- Prototype with real-world signals



Collaborative Design Team



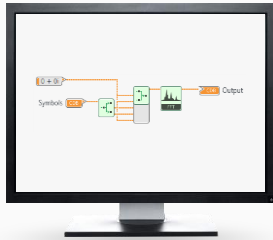
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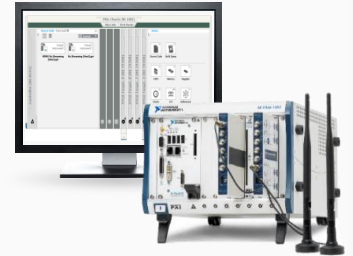
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System Implementation

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Collaborative Design Team

Graphical System Design

A Platform-Based Approach for Measurement and Control

Test



Monitor



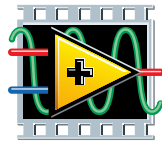
Embedded



Control



Mechatronics



NATIONAL INSTRUMENTS

LabVIEW™



Desktops and
PC-Based DAQ

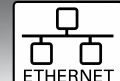


PXI and Modular
Instruments



NI CompactRIO and
Custom Designs

GPIB
IEEE-488



HI-SPEED
CERTIFIED **USB**

Open Connectivity
With Third-Party I/O