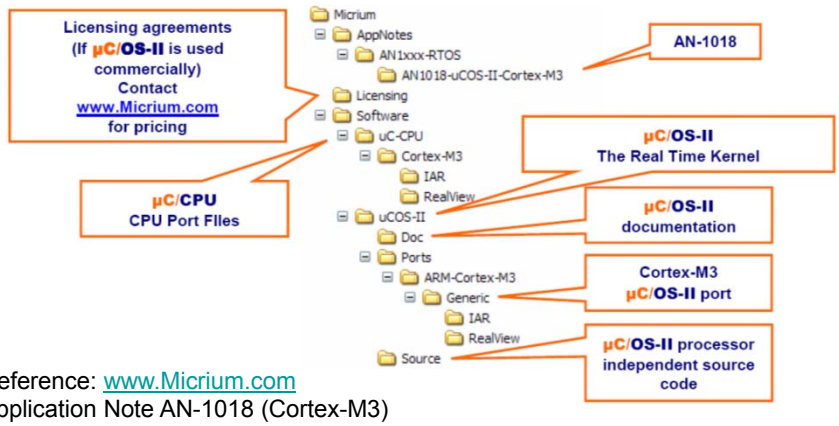
EE445M/EE360L.6
Embedded and Real-Time Systems/ Real-Time Operating Systems

Lecture 13:
Commercial RTOS,
Final Exam, Review

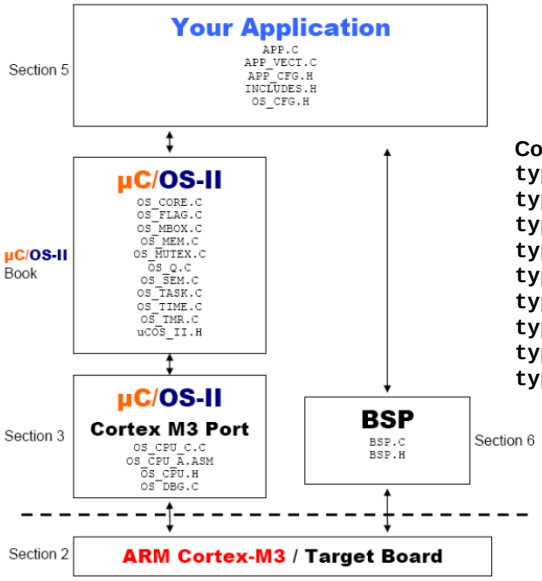
Putting it All Together

- Micrium µCOS-II



Reference: www.Micrium.com
Application Note AN-1018 (Cortex-M3)
µC/OS-II and µC/OS-III by Jean J. Labrosse

µCOS Portability



Compiler independent data types

```
typedef unsigned char  BOOLEAN;
typedef unsigned char  INT8U;
typedef signed   char  INT8S;
typedef unsigned short INT16U;
typedef signed   short INT16S;
typedef unsigned int   INT32U;
typedef signed   int   INT32S;
typedef float          FP32;
typedef double         FP64;
```

3

µCOS Runs with PSP

```
OS_CPU_PendSVHandler
    CPSID   I     ; Prevent interruption during context switch
    MRS     R0, PSP         ; PSP is process stack pointer
    CBZ     R0, OS_CPU_PendSVHandler_nosave  ; Skip save the
                                             ; first time

    SUBS    R0, R0, #0x20   ; Save remaining regs r4-11
                            ; on process stack
    STM     R0, {R4-R11}

    LDR     R1, =OSTCBCur   ; OSTCBCur->OSTCBStkPtr = SP;
    LDR     R1, [R1]
    STR     R0, [R1]        ; R0 is SP of process being
                            ; switched out
    …
```

Lecture 12 J. Valvano, A. Gerstlauer EE445M/EE380L.6 4

User Can Hook into µCOS

… (context switch continued)

```
PUSH    {R14}               ; Save LR exc_return value
LDR     R0, =OSTaskSwHook   ; OSTaskSwHook();
BLX     R0
POP     {R14}
```

Many hooks provided:

```
OSInitHookBegin()
OSInitHookEnd()
OSTaskCreateHook()
OSTaskDelHook()
OSTaskIdleHook()
OSTaskStatHook()
OSTaskStkInit()
OSTaskSwHook()
OSTCBInitHook()
OSTimeTickHook()
```


Board Support Package (BSP)

- Hardware abstraction layer (HAL)
  - I/O abstraction for anything OS needs
  - Encapsulate functionality of target hardware
    - Timer initialization
    - ISR Handlers
    - LED control functions
    - Reading switches
    - Setting up the interrupt controller
    - Setting up communication channel
    - CAN, I2C, ADC, DAC, SPI, serial,graphics

```
void LED_Init(void);
void LED_On(CPU_INT08U led_id);
void LED_Off(CPU_INT08U led_id);
void LED_Toggle(CPU_INT08U led_id);
```

µCOS Synchronization

- Message mail box
- Message queue
- Semaphores
- Flags (software events)
  - Groups of flags
  - Names
  - pend/post, and/or

µCOS Mutex

```
/* Description: This function waits for a mutual exclusion semaphore.
Arguments  : pevent  pointer to event control block associated with mutex.
             timeout optional timeout period (in clock ticks).
               If non-zero, your task will wait up to the specified time
               If you specify 0, however, will wait forever for resource
             perr   pointer to where an error message will be deposited.
                    OS_ERR_NONE        successful and your task owns the mutex
                    OS_ERR_TIMEOUT     not available within the 'timeout'.
                    OS_ERR_PEND_ABORT  mutex was aborted.
                    OS_ERR_EVENT_TYPE  If you didn't pass a pointer to a mutex
                    OS_ERR_PEVENT_NULL 'pevent' is a NULL pointer
                    OS_ERR_PEND_ISR    called from an ISR
                    OS_ERR_PIP_LOWER   task priority that owns is HIGHER
                    OS_ERR_PEND_LOCKED called when the scheduler is locked
* Returns    : none
* Note(s)1) The task that owns the Mutex MUST NOT pend on any other event while it
*           owns the mutex.
*        2) You MUST NOT change the priority of the task that owns the mutex
*/
void   OSMutexPend (OS_EVENT *pevent, INT16U timeout, INT8U *perr)
INT8U  OSMutexPost (OS_EVENT *pevent)
```

Other µCOS Features

- Memory manager
- Time delay (sleep)
- Priority resolution table
- Debugger aware

Reference: www.Micrium.com
µC/OS-II and µC/OS-III books by Jean J. Labrosse

Final Exam

- Thursday, May 14, 7-10pm, BUR 136
  - Open book, open notes
  - No electronic devices (all phones off)
- Comprehensive
  - Book Chapters 1-10
  - Lectures 1-11
  - Labs 1-7

Lab Topics

- Lab 1
  - Interrupts, Cortex M architecture, FIFOs, serial port, ADC
- Lab 2
  - Real time OS, semaphores, critical sections, synchronization, communication
- Lab 3
  - Debugging, blocking semaphores
- Lab 4
  - FFT, Nyquist, aliasing, Queues, analog filters, digital filter
- Lab 5
  - File System, SPI
- Lab 6
  - CAN, sensor interfacing, and distributed systems
- Lab 7
  - PWM, control, and abstraction

Topics Not in Labs

- DMA
- PID and Fuzzy logic control
- Ethernet (vs. CAN)
- Memory manager, Heap, Paging
- Synchronization
  - Monitors
  - Design and implementation of thread flags OS_Wait_Event_Or, OS_Wait_Event_And, OS_Trigger_Event(Thread)

General Topics

- Software development
  - Data flow graphs, call graphs
- I/O
  - Device drivers
  - CPU bound, I/O bound
- Debugging
  - Intrusiveness, stabilization, profiling, dumps, monitors
- SPI/SSI, disk/flash concepts
  - Synchronization, Bandwidth, Protocol
- Networking fundamentals
  - How are CAN & Ethernet similar or different
- Memory management
  - Virtual memory, paging, page table, TLB

General OS Concepts

- Kernel, Hooks
- Deadlock (detection, prevention)
- Aging, Starvation
- Race condition, Critical Section
- Reentrancy, Mutual exclusion, Atomic
- Bounded waiting
- ROMable, Portability, Scalability
- CPU utilization, latency, jitter
- FIFO queue/pipe implementation, usage

OS Design & Implementation

- Interrupts
  - Arm, enable
  - Protocol, interrupt processing on TM4C123
  - Interrupt priority
- Context switch
  - PSP/MSP, Stack
- Scheduling
  - Round robin, priority based, rate monotonic
  - Linked list, TCB

Synchronization

- Semaphores
  - Binary, counting
  - Spin lock, Blocking
- Mailbox, FIFO
- Monitors
- Path expression
- Implementation, applications
  - Little book of semaphores
  - Study lecture examples, old exams

Signal Processing

- Linear Analog Circuits
  - Op amps, microphone interface
- Sampling
  - ADC, Nyquist, Aliasing
- Filters
  - Analog LPF/HPF, digital FIR/IIR
  - Laplace, Z transform
  - Design, Analysis, Implementation (fixed point)
- DFT, FFT
  - Definition, design, interpretation
- Resolution, range, precision, accuracy

File Systems

- SD card interface
  - Bandwidth
  - DMA
- Internal/external fragmentation
- Free space management
- Disk block allocation
  - Contiguous, linked, indexed
  - First fit, best fit, worst fit
  - Directory
- FAT

High-Speed I/O

- Hardware FIFOs
- Dual-port, banked memory
- DMA Concepts
  - DMA controller
  - Cycle steal, Burst
  - Single address, dual address
  - Latency, Bandwidth

Networking

- Framing and Messaging
- Layering
- CAN concepts
  - Message protocol, arbitration
  - Bandwidth
  - Stuff bits
  - Error detection

Sensing

- Timed input capture
- Measuring delay
- Measuring frequency
- Measuring pulse width
- Measuring period
  - Precision
  - Resolution
  - Range

Actuating, Control

- PWM
  - Range, resolution, precision
- Motor interface
  - H bridge
- PID control
- Fuzzy logic control
  - Crisp inputs, fuzzification, input membership
  - Rules, output membership set
  - Defuzzification, crisp output

Old Exams

- Spring 2013, Spring 2012, Spring 2011
  - All relevant, change LM3S to TM4C
- Spring 2010
  - Change STM32 to LM4C
- Older exam topics no longer covered
  - 9S12 ports, interface, software, paging
  - Memory interfacing, Timing diagrams

http://www.ece.utexas.edu/~valvano/EE345Moldquiz/

Old General Questions

- Fall 2003, Quiz1, Question 1, SCI interrupts and use of fifo
- Fall 2003, Final, Question 7, Sequence of events in a SCI interrupt
- Fall 2003, Final, Question 8, SCI data flow graph
- Fall 2004, Quiz2, Question 4, Time-jitter
- Fall 2004, Quiz2, Question 5, Definitions and a word bank
- Fall 2005, Quiz2, Question 6, Time-jitter
- Fall 2006, Final, Question 4, Critical section
- Spring 2009, Quiz 2, Question 3, FIFO implementation
- Fall 2005, Quiz2, Question 4, Time jitter
- Fall 2005, Quiz2, Question 6, Time jitter
- Fall 2004, Quiz1, Question 2, SPI master
- Spring 2009, Final, Question 2, Power budget

Old OS Questions

- Spring 2001,Quiz2, Question 2, Sleep primitive
- Fall 2001,Quiz2, Question 4, Priority scheduler, deadlock
- Spring 2002, Quiz1, Question 3, Dynamic thread allocation, thread Kill
- Fall 2002, Quiz2, Question 2, application of semaphores
- Fall 2002, Final, Question 4, use of semaphores
- Fall 2002, Final, Bonus questions 1,2,6, assembly language used in OS programming
- Fall 2003, Quiz1, Question 2, use of semaphores
- Fall 2003, Quiz1, Question 3, changing the TCB
- Fall 2003, Quiz1, Question 4, definition of time jitter
- Fall 2003, Quiz1, Question 5, implementation of OS_Wait
- Fall 2003, Final, Question 14, definitions of OS concepts/terms
- Fall 2004, Quiz2, Question 2, Three thread rendezvous
- Fall 2004, Quiz2, Question 3, Binary semaphore
- Fall 2004, Final, Question 9, Path expression
- Fall 2005, Quiz2, Question 4, Reader/writer problem
- Fall 2005, Quiz2, Question 5, Cooperative thread scheduler
- Fall 2006, Quiz2, Question 9, Fork
- Fall 2006, Quiz2, Question 5, Resource allocation graph
- Fall 2006, Final, Question 5, Exponential Queue or multi-level feedback queue scheduling
- Spring 2008, Quiz2, Question 4, use of semaphores
- Spring 2008, Final, Question 2, Effect of OS on time-jitter while sampling an ADC
- Spring 2008, Final, Question 5, Critical section, design new instruction
- Spring 2009, Quiz 2, Question 4, Critical section
- Spring 2009, Quiz 2, Question 5, Fork and join
- Spring 2009, Final, Question 5, kill threads that finish executing

Old SP Questions

- Analog interface
  - Fall 2004, Quiz1, Question 6, Transducer interface
  - Fall 2005, Quiz1, Question 6, Transducer interface
  - Fall 2005, Final, Question 1, Analog circuit design
  - Fall 2005, Final, Question 2, LPF design
  - Fall 2006, Quiz1, Question 5, Transducer interface
  - Spring 2008, Quiz1, Question 5, Transducer interface
  - Spring 2009, Quiz1, Question 5, Transducer interface
  - Spring 2009, Final, Question 4, LPF design
- Digital filter
  - Fall 2004, Quiz1, Question 5, Digital filter implementation
  - Fall 2005, Quiz1, Question 1, Fixed point
  - Fall 2005, Quiz1, Question 4, Pole-zero plot
  - Fall 2006, Quiz1, Question 4, Pole-zero plot
  - Spring 2008, Quiz1, Question 3, Pole-zero plot
  - Spring 2009, Quiz1, Question 2, Pole-zero plot
  - Spring 2009, Quiz1, Question 3, Digital filter equation from H(z)
- FFT
  - Spring 2008, Quiz1, Question 4, FFT interpretation
  - Spring 2008, Final, Question 6, FFT interpretation
  - Spring 2009, Quiz2, Question 2, FFT interpretation
  - Spring 2009, Quiz1, Question 4, 60Hz noise
  - Spring 2009, Final, Question 6, FFT design choices
  - Spring 2009, Final, Question 6, FFT interpretation

Old FS & CAN Questions

- File systems
  - Fall 2005, Quiz1, Question 5, Internal fragmentation
  - Fall 2006, Quiz1, Question 2, Bit vector free space
  - Fall 2006, Quiz1, Question 3, File system
  - Spring 2008, Quiz1, Question 1, File translation table
  - Spring 2008, Quiz1, Question 2, Block size
  - Spring 2009, Quiz1, Question 1, Contiguous Allocation
- CAN
  - Fall 2005, Final, Question 4, CAN bandwidth
  - Fall 2005, Final, Question 5, CAN latency (although the solution for this question is specific to the 9S12, it could be asked in general, or in specific for the STM32)
  - Fall 2006, Final, Question 3, CAN Id
  - Spring 2008, Final, Question 1, Noise
  - Spring 2008, Final, Question 7, Fifo queue
  - Spring 2009, Final, Question 1, General concepts, ACK

Old Motor & Control Questions

- Fall 2005, Final, Question 8, Design of a PID controller
- Fall 2006, Final, Question 1, Tach interface
- Fall 2006, Final, Question 2, Measure motor current
- Fall 2006, Final, Question 6, Design of a PID controller
- Spring 2008, Final, Question 3, Motor interface
- Spring 2008, Final, Question 4, PWM and motor control
- Spring 2009, Final, Question 3, Motor interface
- Spring 2009, Final, Question 7, Measure motor current