Name:

Problem 5 (15 points)

The table below shows the partial contents of the MAR and the MDR for seven consecutive memory accesses during execution of a program. We call such a sequence a "memory trace."

Your job: Complete all entries in the memory trace, and explain what, if anything, is displayed on the monitor before the program halts.

Memory Access	MAR	bit MDR 15														bit 0	
1	x3000	0	0	1	0	0	0	0	0	0	0	1	0	1	1	1	1
2	x3030	1	1	1	1	0	0	0	0	0	0	1	0	0	1	0	1
3	x3001	0	0	0	0	1	1	1	0	0	0	1	0	0	0	0	0
4	x3022	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0
5	x3023	1	1	1	1	0	0	0	0	0	0	1	0	0	1	0	1
6	x3023	1	1	1	1	0	0	0	0	0	0	1	0	0	1	0	1

The original assembly language program contained the line:

LABEL .FILL xF025

In performing its job the Assembler created the symbol table entry:

LABEL x3030

Nothing is printed and the machine halts