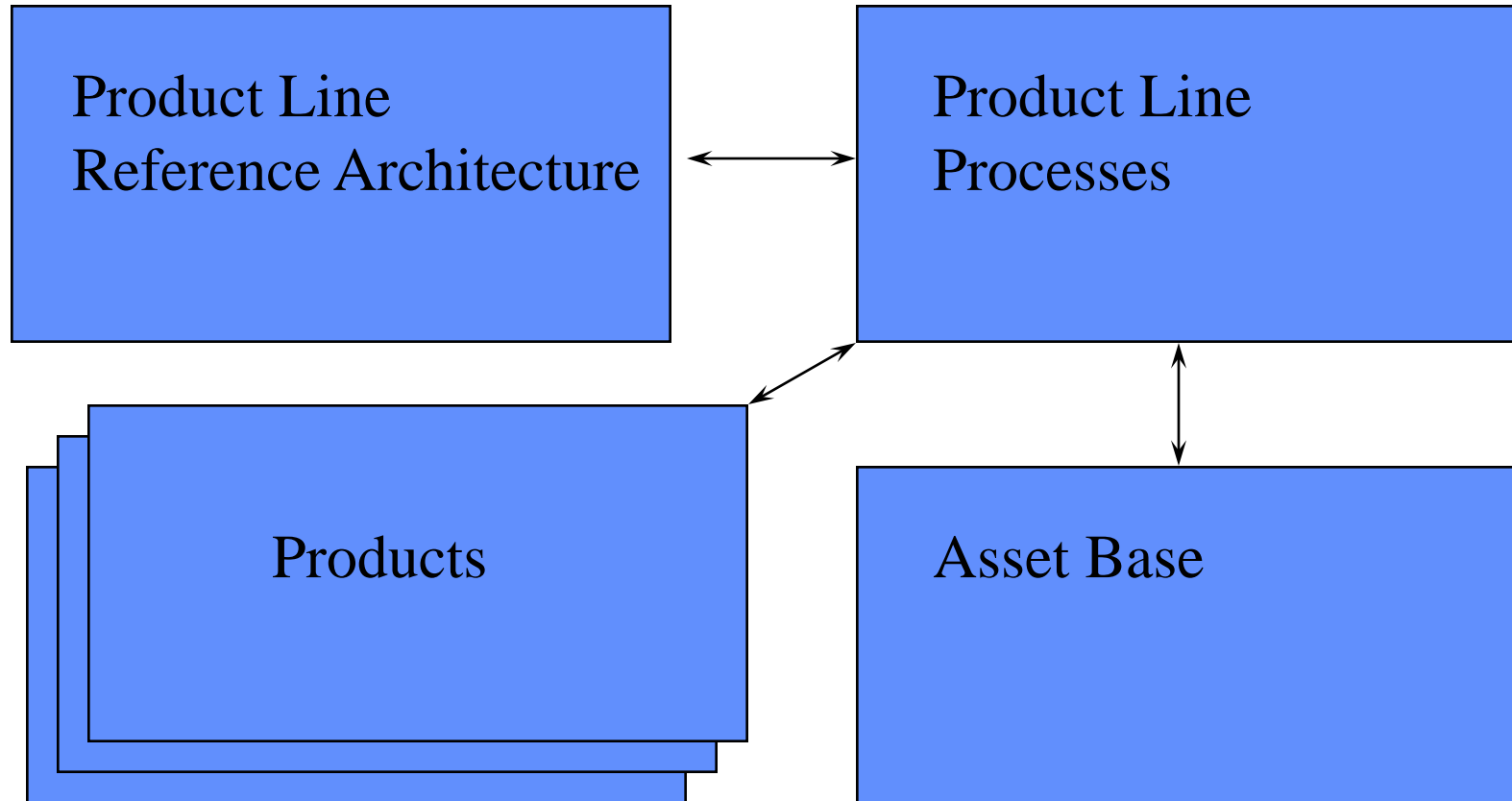


Product Line

- ⇒ **Begin with product instances**
 - ↳ legacy based
 - ↳ use architecture recovery processes
- ⇒ **Focus on appropriate business domain**
 - ↳ use domain specific architectural processes
 - ↳ map from recovered to domain architecture
- ⇒ **Abstract/Generalize to Product Line Architecture**
 - ↳ Product Line Reference Architecture
 - ↳ Product Line Processes
 - ↳ Asset Base
 - ↳ Supporting Technology
 - ↳ Organizational Issues

Product Line



Product Line -

⇒ Reference Architecture

- ⇒ Domain-specific prescription or description
- ⇒ Parameterized architectural components
- ⇒ Refinement into sub-architectures
- ⇒ Style descriptions for
 - critical architectural aspects
 - orthogonal aspects - eg, initialization, fault recovery, etc

⇒ Product Line Processes

- ⇒ Create/evolve the reference architecture
- ⇒ Create/evolve architectural instances
 - instantiate and provision
 - configure and generate
- ⇒ Create/evolve asset base
 - shared components
 - specialized components
- ⇒ Use asset base for architectural instance/impl

Product Line

⇒ Asset Base

↳ Design component descriptions

- common interfaces
- common implementations
- product-specific implementations

↳ Various supporting platforms

↳ Product specific components

⇒ Supporting Technology

↳ Architecture

- Analysis - sufficiency, satisfaction
- Instantiating, provisioning, customization
- Generation/configuration

↳ Design/Implementation

- Architecture satisfaction analysis
- Component composition/analysis
- Connector optimization
- Run-time generation

Product Lines

⇒ Organizational Considerations

↳ Architecture/Asset base

- across product lines
- product line specific
- product specific

↳ Supporting technology

- global to the company

↳ Processes - support multiple product lines

Styles

- ⊃ An incomplete architectural prescription
- ⊃ Focuses on certain aspects of the architecture
 - ↳ architectural elements
 - ↳ formal characteristics
 - ↳ constraints on architectural elements
 - ↳ constraints on formal characteristics
- ⊃ Problem: Restrict the architectural structure
 - ↳ for example, strict layering of the architecture
- ⊃ Solution: layered architecture style
 - ↳ constrain the interactions
 - any interaction at elements on the same level
 - no interactions at more than one level away
 - level below: initiate interactions only
 - level above: react interactions only

Styles

- ⇒ Problem: multi-dimensional organization
 - ↳ Select one as primary, others as secondary
- ⇒ Solution: Styles for the secondary dimensions
 - ↳ primary dimension: architectural elements
 - ↳ secondary dimensions then distributed over primary
 - ↳ styles define the characteristics of the distributed dimensions
- ⇒ Useful rule of thumb: a style for a domain
- ⇒ Problem: multiple domains in any significant architecture
- ⇒ Challenge: integrating the styles consistently

Connectors

⇒ Primarily thought of means of communication

- ↳ procedure call, remote procedure call
- ↳ message passing with various levels of service
- ↳ constraints on structure and directions - pipes
- ↳ constraints on quality of service - persistence

⇒ Extremely useful in this context

- ↳ separates computation from interaction
- ↳ can change some non-functional characteristics by changing connectors
 - from prototype to embedded system via connectors (Tracz)
 - improve performance via connector optimization

Connectors

⇒ Can be used as means of mediation

- ↳ govern access to share data structures
- ↳ provide synchronization, exclusion
 - critical sections
 - monitors
- ↳ determine what is allowed and when
 - readers/writers policies
 - path expressions

⇒ Extremely useful in this context

- ↳ separates mediation control from computation
 - localizes synchronization and exclusion control
 - localizes operational policies
- ↳ separate mediation from communication
- ↳ compose communication and mediation connectors

Connectors

⇒ Can be used a means of coordination

↳ determine control of computation

- elements of control in communication
- elements of control in mediation

↳ control loci of execution

↳ control delivery of data

⇒ Extremely useful in this context

↳ separate aspects of control from computation

↳ instrumented connectors (Balzer)

- mutual invocation - like co-routines
- coordination of computation results and data delivery

↳ fault tolerance

- separate exception handling as a plane of control
- becomes compositional not integral

Dynamics

⇒ Allowed dynamic changes

- ↳ creation/destruction of components and connectors (Kramer & Magee)

- ↳ to respond to dynamic system requirements

⇒ Appropriate support for

- ↳ distribution independence

- ↳ dynamic linking, registration (Taylor et al)