## Brooks - No Silver Bullet

- ⇒ What is the fundamental dichotomy that Brooks makes about software systems? Why is it important? What is the difference between the two sets of characteristics?
- Why is complexity such a problem? What can we do about it?
- > For each characteristic:
  - \$\text{Why is it important and how does it affect what we do?}
  - ♦ What can we do about it ie, what does and doesn't work?
  - What are the practical implications for developers?
  - What are the research implications?
- ⇒ Why is design so important?
- ⇒ What to great designers do differently from ordinary designers?