

# Dilbert meets Fred Brooks 😊



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## Study Questions - Mismatch

- ⇒ What is Brooks advice in Buy not Build - what does that mean today?
- ⇒ What are problems encountered when you buy components? What is the major or most important impediment?
- ⇒ What kind of system did Garlan want to build? What components did want to use? How long did he expect vs how long did it take?
- ⇒ What are the components and connectors?
- ⇒ What problems did he have? what are the main characterizations/categories of these problems? Details?
- ⇒ What are ways to solve these problems? How well do you expect them to work?

# Study Questions - Linux

- ⇒ What are pervasive problems wrt documentation?
- ⇒ What is Linux? Why is lack of documentation a problem?
- ⇒ What are the two distinctions made about architecture? Why are they important? How do they relate to the Perry/Wolf approach?
- ⇒ Why wasn't existing documentation a problem? What are the major components in the architecture? How are they related?
- ⇒ Is the file system structured? What is the pattern used to design and implement it? What is the benefit of using that pattern? Why is it important?
- ⇒ How did they recreate the actual architecture? What techniques and tools? How is this different from the ideal architecture? What problems does it have?

## Study Questions - Supplemental

- ⇒ What kinds of benefits can be gained from taking a product line architecture approach? What are the needed components and processes for a product line?
- ⇒ Revisit styles. What are the constraints needed to indicate a strict layering style?
- ⇒ There are two primary dimensions we can use to determine the organization of an architecture: functions and objects. How do you decide? What are the benefits are there to each approach?
- ⇒ What are the different things one can do with connectors? What benefits do each of these different uses have?
- ⇒ There is dynamic as well as static architecture evolution? What is dynamic evolution? What are its benefits (this is a thought question)?