

(5) **Question 1.** Give the 8-bit binary representation of the value -88.

-128 yes -88+128 = 40
 64 no 40
 32 yes 40-32 = 8
 16 no 8
 8 yes 8-8 = 0
 4 no 0
 2 no 0
 1 no 0

1010,1000

(5) **Question 2.** Which of the following techniques can solve the overflow problem?

- D) Implement a ceiling and floor.
- F) Promote the numbers and perform the addition with this new precision.

(5) **Question 3.** Consider the following two instructions (yes it is silly to operate on one signed and one unsigned number)

```
ldab #-10
subb #200
```

What will be the value of the overflow (V) bit?

Convert to signed -10 and -56
 Perform operation -10 - -56 = 46
 Answer fits so **V=0**

What will be the value of the carry (C) bit?

Convert to unsigned 246 and 200
 Perform operation 246 - 200 = 46
 Answer fits so **C=0**

What will be the value of the negative (N) bit?

Answer is 46 so **N=0**

(5) **Question 4.** Consider the result of executing the following three 9S12 assembly instructions.

```
ldaa #100
ldab #3
mul
```

What is the value in Register B after three instructions are executed?

RegD = 100*3 = 300, so RegB=300-256 = 44

(5) **Question 5.** 4,000 is $3\frac{3}{4}$ decimal digits

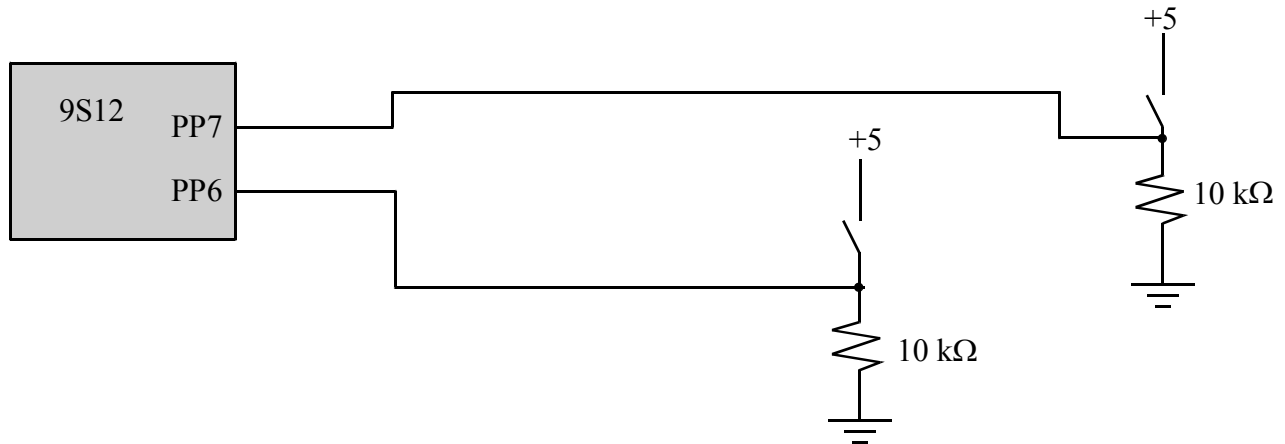
(5) **Question 6.** The access details of the **bsr** are **SPPP**, so it takes 4 cycles to execute.

(10) **Question 7.** Show the simplified bus cycles occurring when the **sty** instruction is executed.

```
$6000 7D0812                    sty $0812
```

R/W	Addr	Data	Changes to A,B,X,Y,S,PC,IR,EAR
R	\$6000	\$7D	IR=\$7D, PC=\$6001
R	\$6001	\$09	PC=\$6002
R	\$6002	\$12	EAR=\$0812, PC=\$6003
W	\$0812	\$22	
W	\$0813	\$33	

(15) Question 8. Draw the circuit diagram interfacing two positive logic switches.



(25) Question 9.

Part a) Write assembly code that makes PT7 an output and **Data** equal to 100.

```

;*****Init*****
; Initialize system PT7 is output, Data = 100
;Inputs: none
;Outputs: none
Init  bset DDRT,#$80  ;PT7 is an output
      ldaa #100
      staa Data      ;Data is unsigned
      rts

```

Part b) Write assembly code that sets PT7 to 1 if **Data**>25, and does not change PT7 if **Data**≤25.

```

;*****Check*****
; Check Data, if Data>25, set PT7
;Inputs: none
;Outputs: none
Check ldaa Data
      cmpa #25
      ble no      ;*****signed branch*****
      bset PTT,$80 ; PT7 = 1 because Data>25
no    rts

```

(20) Question 10. Find the maximum of these two unsigned numbers and return the result in **RegA**.

```

;*****Max subroutine*****
;Inputs:  RegA is the first number, RegB is the second number
;Outputs: RegA is the maximum of first and second
Max  cba
      bhs done  ; (or bhi) skip if RegA already larger then Reg B
      tba      ; Reg B was larger, so move B into A
done rts

```