

Jonathan W. Valvano

First: _____ Last: _____

March 6, 2002, 11:00am-11:50am

This is an open book, open notes exam. You must put your answers on these pages only, you can use the back. You have 50 minutes, so please allocate your time accordingly. *Please read the entire quiz before starting.*

(20) Question 1. Find the sequence of execution that leads to the incorrect value being displayed. `Display` is a function that is called from the foreground, while `RTIHan` is a background interrupt service routine periodically activated by the `RTIF` flag. If the interrupt occurs at a bad time, and `time` is a certain value, then `Display` will output an incorrect value.

Part a) Mark each line of executable C with a "1", "2", "3",... symbol signifying the order of execution that yields a bad display. Also specify the value of `Time` before the interrupt (there is more than one).

```

unsigned short Time;                                     #pragma interrupt_handler RTIHan()
                                                         void RTIHan(void){
// called from the foreground
void Display(void){                                     Time++;    // 0 to 59
                                                         if(Time == 60) Time=0;
                                                         RTIFLG = 0x80;
                                                         }
    SCI_OutChar(Time/10+0x30); // tens
    SCI_OutChar(Time%10+0x30); // ones
}                                                         #pragma abs_address:0xffff0
                                                         void (*RTI_vector[])()={RTIHan};
                                                         #pragma end_abs_address

```

Part b) Rewrite the `Display` function to eliminate the bug.

(50) Question 2. You will write a software device driver for an input/output device. The output goes to a LCD display, and the input comes from a keypad. The I/O data are ASCII characters. The ritual should set the direction registers for ports A and B, initializing Port B to inputs. Your software should use busy-waiting (Gadfly) synchronization. All operations should be friendly. The hardware connections are as follows:

PA7	-->	start	your software sets this high to start an I/O operation
PA6	<--	done	this signal goes high when the I/O operation is complete
PA5	-->	R/W	1 means input, and 0 means output
PB7-PB0	<-->	data	bidirectional, output to display, input from keypad

To output a letter to the LCD,

- 1) set **R/W** to 0
- 2) make Port B outputs
- 3) write Port B with the 8-bit **data** to display,
- 4) set **start** high
- 5) wait for **done** to be 1
- 6) set **start** low
- 7) wait for **done** to be 0
- 8) make Port B inputs again

To input a letter from the keypad,

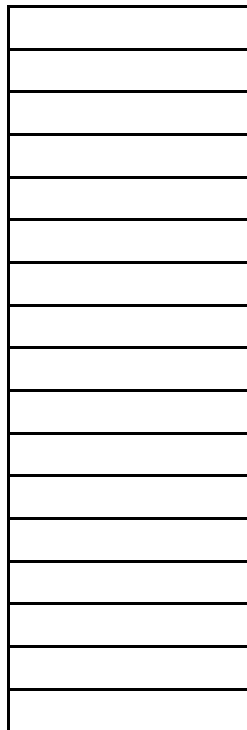
- 1) set **R/W** to 1
- 2) set **start** high
- 3) wait for **done** to be 1
- 4) read input data
- 5) set **start** low
- 6) wait for **done** to be 0

Part a) Show the C code that goes in the `IO.h` header file.

Part b) Show the C code that goes in the `IO.c` implementation file.

(30) Question 3. The overall goal is to draw a picture of the stack that exists while in the middle of the RTIHan. Starting at the top of main, hand-execute this software system; main calls function; the RTI interrupt occurs at the specified spot within function, and the RTIHan runs until the “show stack” comment. Local variables, parameters, and return values will be pushed on the stack. For each element pushed on the stack, give a general symbolic description (e.g., return pointer, old X, i1, f0) rather than its specific value (e.g., \$F08A, \$0000, 100, 4.)

```
#pragma interrupt_handler RTIHan()
void RTIHan(void){
short i1;
short static i2=100;
  i2--;
  i1 = i2;
// show stack at this point
  if(i1 == 0 ) i2=100;
  RTIFLG = 0x80;
}
#pragma abs_address:0xffff0
void (*RTI_vector[])()={RTIHan};
#pragma end_abs_address
short function(short f0){
  short f1;
  f1 = f0+4;
  // interrupt occurs here
  return f1;
}
void main(void){ short m1;
  m1 = function(4);
  while(1){}
}
extern void _start();
#pragma abs_address:0xffffe
void (*reset_vector[])()={_start};
#pragma end_abs_address
```



```
--- 0000          L2:  .area data
                   .blkb 2
                   .area idata
--- 0000 0064     .word 100
                   .area text
F03B  34          _RTIHan:: pshx
F03C  B775        tfr s,x
F03E  1B9E        leas -2,sp
F040  FC0800      ldd L2
F043  830001      subd #1
F046  7C0800      std L2
F049  18011E0800  movw L2,-2,x
                   ; // show stack at this point
F04E  ED1E        ldy -2,x
F050  8D0000      cpy #0
F053  2606        bne L3
F055  180300640800  movw #100,L2
F05B  180B800015  L3:  movb #128,0x15
F060  B757        tfr x,s
F062  30          pulx
F063  0B          rti
                   .org 0xffff0
FFF0          _RTI_vector::
FFF0  F03B        .word _RTIHan
                   .area data
                   .area text
F064          _function::
F064  3B          pshd
F065  34          pshx
F066  B775        tfr s,x
F068  1B9E        leas -2,sp
F06A  EC02        ldd 2,x
F06C  C30004      addd #4
F06F  6C1E        std -2,x
                   ; // interrupt occurs here
F071  EC1E        ldd -2,x
F073  B757        tfr x,s
F075  30          pulx
F076  1B82        leas 2,sp
F078  3D          rts
F07F  34          _main:: pshx
F080  B775        tfr s,x
F082  1B9C        leas -4,sp
F084  CC0004      ldd #4
F087  16F064      jsr _function
F08A  6C1C        std -4,x
F08C  B746        tfr d,y
F08E  6D1E        sty -2,x
F090  20FE        L7:  bra L7
F092  B757        tfr x,s
F094  30          pulx
F095  3D          rts
                   .org 0xffffe
FFFE          _reset_vector::
FFFE  F000        .word __start
```