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(30) Question 1. Place one letter A-PP for each.

Arm key wakeup J bit 3.	T) KWIEJ = 0x08;
Acknowledge key wakeup J bit 7.	BB) KWIFJ = 0x80;
Enable interrupts.	A) asm(" cli");
Disable interrupts.	C) asm(" sei");
Select falling edge of key wakeup PJ7.	M) KPOLJ &= ~0x80;
Select rising edge of key wakeup PJ3.	N) KPOLJ = 0x08;
Select pullup resistor on PJ7.	MM) PUPSJ = 0x80; PULEJ = 0x80;
Select pulldown resistor on PJ3.	JJ) PUPSJ &= ~0x08; PULEJ = 0x08;
Toggle PORTJ bit 0.	PP) none of the above
Disarm key wakeup J bit 7.	S) KWIEJ &= ~0x80;

(25) Question 2. Show the code that executes the FSM.

```
void main(void){
    StatePtr Pt;           // Current State
    int Input;
    Pt = S1;              // Initial State
    DDRA |= 0x0C;          // PA3,2 are outputs
    DDRA &= ~0x03;          // PA1,0 are inputs
    while(1){
        PORTA = (PORTA&0xF0)+(Pt->Out)<<2; // Output depends on the current
        state
        Input = PORTA&0x03;                      // Input=0,1,2,or 3
        Pt = Pt->Next[Input];                     // Next state depends on the input
    }
}
```

(5) Question 3a.	Circuit B
(5) Question 3b.	Because of I_{OL} , A or B will work
(5) Question 3c.	$(5.2-0.5)/0.01 = 250 \Omega$
(5) Question 4.	Circuit B

(25) Question 5. Design C code that spins two stepper motors at about 1 rotation per sec.

```
unsigned short volatile Ack;
#pragma interrupt_handler RTIHan()
void RTIHan(void){
    PORTT |= 0x01;
    RTIFLG = 0x80;
    if(Ack==1){      ^____step(); // motor one step
        Ack = 0;
    }
    PORTT &= 0x01;
}
#pragma abs_address:0xffff0
void (*RTI_vector[])= { RTIHan };
#pragma end_abs_address
void RTIinit(void){
    asm(" sei");
    COPCTL = 0x00;
    DDRT |= 0x41;
    TSCR = 0x80;
    RTICTL = 0x81;    RTICTL = 0x86; // 32.768ms
    Ack = 1;          ^____DDRH=0xFF; // PORTH outputs
    asm(" cli");
}
```