Jonathan W. Valvano April 11, 2005, 1:00pm-1:50pm.

(10) Question 1. The hardware setting RDRF is the triggering event

- G) Incoming data is moved from the shift register to the data register, setting RDRF
- C) The CC, A, B, X, Y, PC registers are pushed on the stack
- **D**) The **I** bit is set to one (disable)
- E) The PC is loaded with the 16-bit contents of **\$FFD6**

(15) Question 2. Show the interface circuit.

(10) Question 3. Resolution = $(z-y)/2^x$

PT7 -

(5) Question 4. You need the 6812 to be able to source 1mA when its output is high. So the answer should be C) $I_{OH} > 1mA$. This is how the two LEDs on PT1 and PT0 are interfaced.

(5) Question 5. You want CPHA and CPOL in the slave to match the master, so CPHA=CPOL=0 in the slave too.

(5) Question 6. Torque is related to the electrical power applied. Since R is fixed, the power is related to voltage squared. Increasing from 5 to 6 volts increases power by a factor of 36/25, which is 1.44. So, the torque will increase by about 44%. The answer is C) The motor will spin at the same speed, but with increased torque.

(25) Question 7a. Show the InitFSM() function that initializes output compare 0 and the FSM. void InitFSM(void) {

```
// make ritual atomic
  asm sei
                   // PT7-PT0 outputs
  DDRT = 0xFF;
  DDRM = 0;
                   // PMO is input
  Pt = S0;
  TIOS = 0 \times 01;
                   // activate TC0 as output compare
  TSCR1 = 0x80; // Enable TCNT, 4MHz in run mode
  TSCR2 = 0x02;
                    // divide by 4 TCNT prescale
                    // arm OC0
  TIE |= 0x01;
       = TCNT+Pt->Time; // time to wait in this state
  TC0
  asm cli
}
(25) Question 7b. Show the output compare 0 ISR that executes the finite state machine.
void interrupt 8 OCOhandler(){
unsigned char in;
                    // 0 or 1
  TFLG1 = 0 \times 01;
                    // acknowledge, clear COF flag
                    // Input=0 or 1
  in = PTM\&0x01;
  PTT = Pt->Out[in];
  Pt = Pt->Next[in];
                       // Next state depends on the input
  TC0 = TC0 + Pt - > Time;
```

}