

Recap from last time

- Analog circuit design
- Noise
- Microphone interface

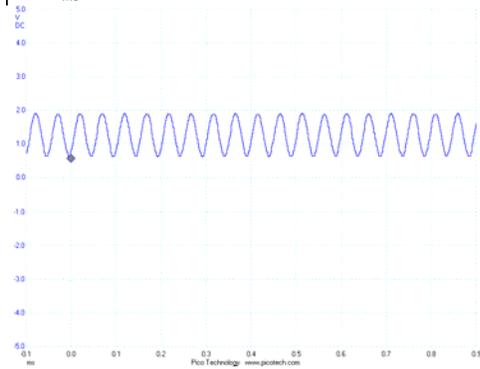
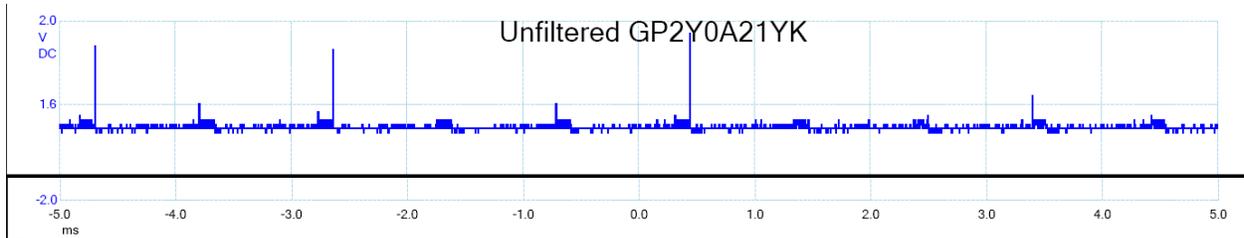
Objectives

- Active low pass filter
- Nyquist Theorem and aliasing
- Speaker amplifier

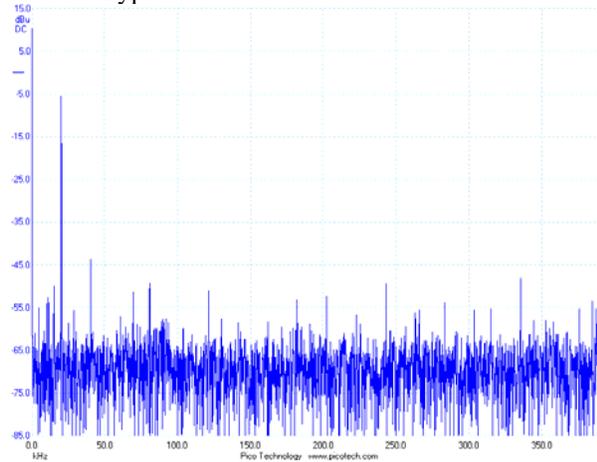
Looking at noise, observe system with known input

Magnitude
Type

- 1) DVM AC mode => good for quantitative level
- 2) Scope
 - Peak-peak => rough measure of quantitative level
 - Shape => type of noise



- 3) Spectrum analyzer
 - Signal to noise ratio
 - Type



$$db_{FS} = 20\log_{10}(V/1.5)$$

Filter types

 Analog

 LPF

 BPF

 HPF

 Digital

 Extremely flexible

Butterworth Filters

2 pole Butterworth analog filter

1) select the cutoff frequency, f_c

2) divide the two capacitors by $2\pi f_c$ (let C_{1A} , C_{2A} be the new capacitor values)

$$C_{1A} = 141.4\mu F / 2\pi f_c$$

$$C_{2A} = 70.7\mu F / 2\pi f_c$$

3) locate two standard value capacitors (with the 2/1 ratio) with the same order of magnitude as the desired values

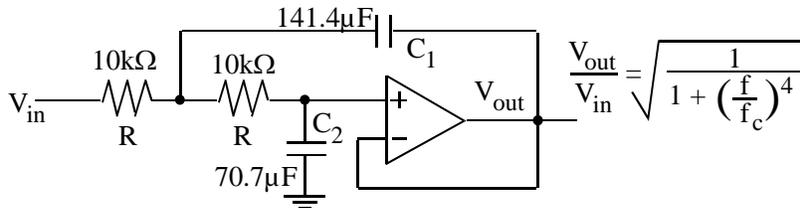
 let C_{1B} , C_{2B} be these standard value capacitors, let x be this factor

$$C_{1B} = C_{1A} / x$$

$$C_{2B} = C_{2A} / x$$

4) adjust the resistors to maintain the cutoff frequency

$$R = 10k\Omega \cdot x$$



Two pole Butterworth low pass analog filter.

Capacitor specification

 low leakage (impedance),

 accuracy (tolerance)

 low temperature coefficient

 temperature range,

 voltage range,

 frequency range,

Extremely High Quality Capacitors

 Teflon, polystyrene

 Polypropylene, 1,2,3,5%.

Medium Quality Capacitors 5%, 10%, 20% tolerance

 Class 1, C0G ceramic, 5%, 30ppm/°C, ±0.3% over -55 to 125 °C

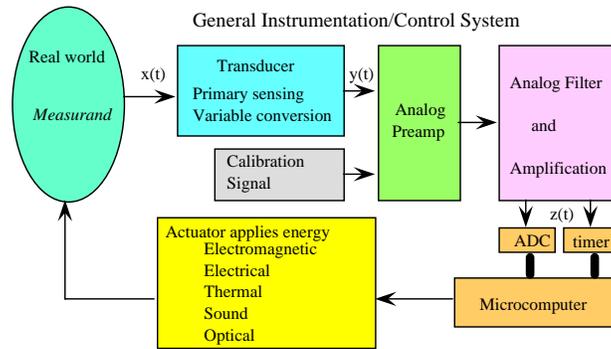
 Class 2, X7R ceramic, 10%, ±15% over -55 to 125 °C

 Class 3, Z5U ceramic, 20%, 22 to -56% over 10 to 86 °C

Performance Tip: *If you choose standard value resistors near the desired values, you will save money and the circuit will still be a Butterworth filter. The only difference is that the cutoff frequency will be slightly off from the original specification.*

*****Show LPF.XLS*****

Show TI FilterPro



Quantitative DAS (thermometer in EE445L)

- range (r_x)
- resolution (Δx)
- precision (n_x in alternatives)
- frequencies of interest (f_{min} to f_{max})

Qualitative DAS (sound recording in EE345M)

- “sounds good”
- “looks pretty”
- “feels right”

Other qualitative DAS’s involve the detection of events.

- true positive (TP)
 - baby stops breathing and apnea monitor detects it*
- false positive (FP)
 - baby is breathing OK but apnea monitor alarms*
- false negative (FN)
 - baby stops breathing but monitor does not alarm*

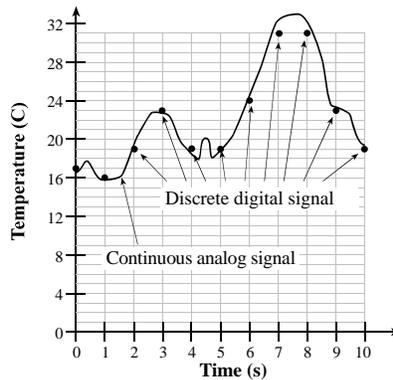
- Prevalence = $(TP + FN) / (TP + TN + FP + FN)$
- Sensitivity = $TP / (TP + FN)$
- Specificity = $TN / (TN + FP)$
- PPV = $TP / (TP + FP)$
- NPV = $TN / (TN + FN)$

Using Nyquist Theory to Determine Sampling Rate.

Voltage quantizing

precision $n_z = 2^n$

Time quantizing



Nyquist theory states that if the signal is sampled at f_s , then the digital samples only contain frequency components from 0 to $\frac{1}{2}f_s$.

Conversely, if the analog signal does contain frequency components larger than $\frac{1}{2}f_s$, then there will be an **aliasing** error. Aliasing is when the digital signal appears to have a different frequency than the original analog signal.

*****Show FFT16.XLS*****

The choice of **sampling rate, f_s** , is determined by the maximum useful frequency contained in the signal.

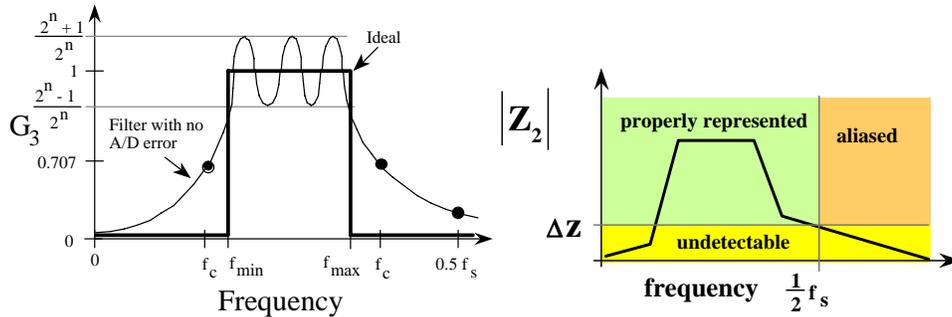
$$f_s > 2 f_{max}$$

A low pass analog filter may be required to remove frequency components above $0.5f_s$. A digital filter can not be used to remove aliasing.

Analog Filter

Let the gain of the analog filter be $G_3 = |H_3(s)|$.

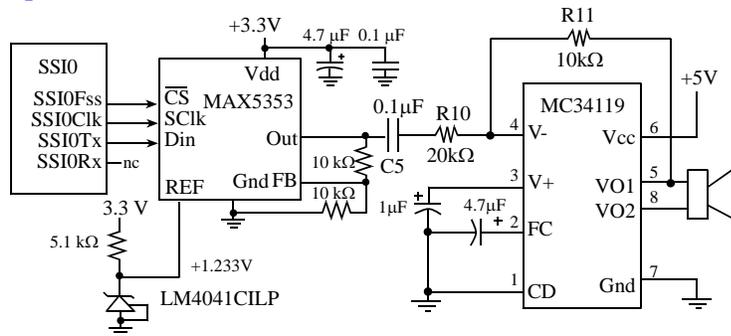
Then the system should pass, with little error as seen by the ADC, for signal frequencies between f_{min} and f_{max} .



Ideal and practical filter responses.

To prevent aliasing => no measurable signal above $0.5f_s$.

Speaker interface



EE445Lbook, figure 10.36

*Need an audio amp to connect DAC output to 32Ω speaker
Be careful to limit voltage and power to speaker*

$$0 < V < 5V$$

$$P < 200 \text{ mW}$$

$$0.2 \text{ W} > (V_{O1} - V_{O2})^2 / 32\Omega$$

$$(V_{O1} - V_{O2}) < 2.5V$$

$$0.2 \text{ W} > (V_{O1} - V_{O2})^2 / 8\Omega$$

$$(V_{O1} - V_{O2}) < 1.2V$$

Look up maximum current for your board

Measure it with an external +5V supply and a current meter

Choose R_f, R_i so $2 \cdot R_f / R_i$ is less than 1

Mount the speaker in a box

<http://www.lalena.com/Audio/FAQ/Speaker/>

Design choices

ADC bits

Sampling rate

Cheaper cables and electronics cause more noise

Analog filters

Cheaper microphone and speakers introduce more noise

Refer errors to the system specification

Quantitative system errors cause inaccuracy

Qualitative system errors cause it to sound bad