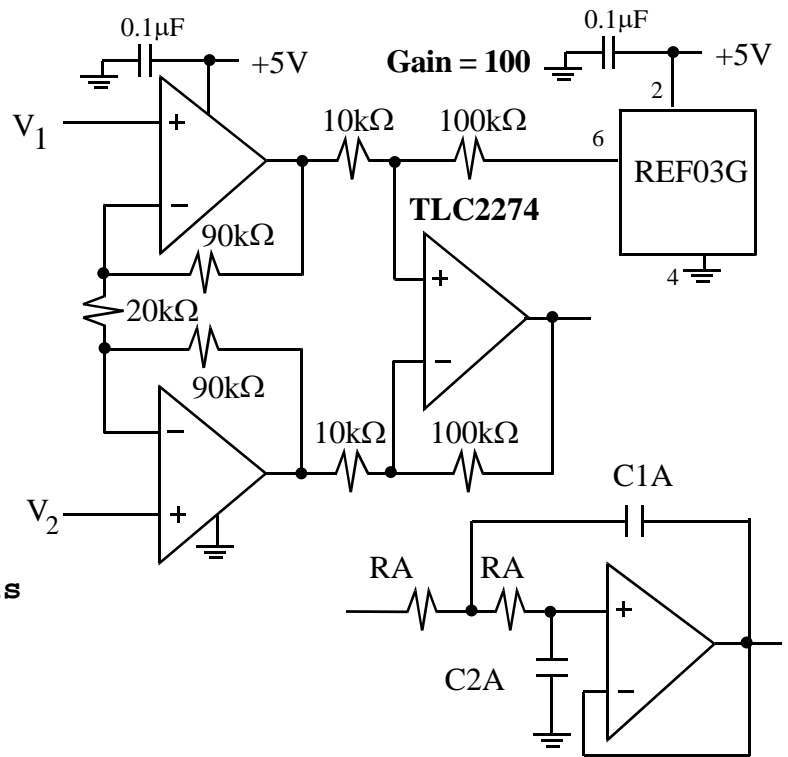


Jonathan W. Valvano December 15, 2005, 2-5pm

**(10) Question 1.** We use an instrumentation amp, because of the differential nature and the input impedance. We add a 2.5V to the ground signal of the amp to scale the signals near 2.5V. Gain of 100 is calculated as  $100k/10k(1+2*90k/20k)$ .



**(5) Question 2.** Design a two pole analog low-pass filter with a cutoff frequency of 1150 Hz.

initial starting point Using **LPF.xls**

fc (Hz)	1
R (kohm)	10
C1 (µF)	141
C2 (µF)	70.7

first design step is to select the cutoff frequency

fc (Hz)	1125	fill this in
RA (kohm)	10	same as initial R
C1A (µF)	0.02	is $141.4/(2 \cdot \pi \cdot fc)$
C2A (µF)	0.01	is $70.7/(2 \cdot \pi \cdot fc)$ or $0.5 \cdot C1A$

**(5) Question 3.** First, determine the measurement resolution, which is 10 cm/sec divided by the ADC precision of 4096. This system can resolve velocity differences of 0.00244 cm/sec. Binary fixed-point is selected because multiple calculations will be required. A **16-bit unsigned binary fixed-point** number system with a **resolution of 1/512 cm/sec** will be able to represent all measured values. The range is 0 to 127 cm/sec. Possible 16-bit unsigned binary fixed-point solutions are

resolution=1/512 cm/sec	range = 0 to 127 cm/sec	5cm/sec stored as 2560
resolution=1/1024 cm/sec	range = 0 to 63 cm/sec	5cm/sec stored as 5120
resolution=1/2048 cm/sec	range = 0 to 31 cm/sec	5cm/sec stored as 10240
resolution=1/4096 cm/sec	range = 0 to 15 cm/sec	5cm/sec stored as 20480

**(5) Question 4.** Frame size is  $29+32+36= 97$  bits. Bandwidth is  $4\text{bytes/frame times } 100,000\text{bits/sec}$  divided by  $97 \text{ bits/frame} = \mathbf{4123 \text{ BYTES/SEC}}$ .

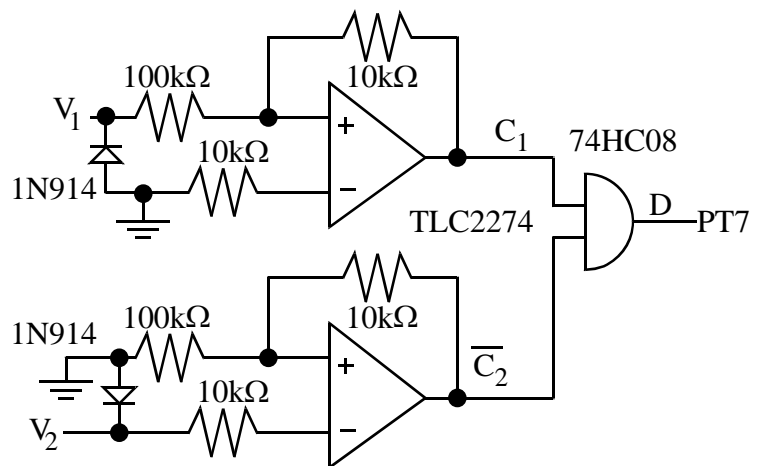
**(5) Question 5.** The short messages can arrive every  $75 \cdot 5\mu\text{s}$  ( $375 \mu\text{s}$ ). There are five receive buffers on the 9S12C32 CAN interface. After one buffer is full, the RXF flag is set.  $4 \cdot 375 \mu\text{s}$  (1.5ms) later it is possible that all five buffers will be full. Latency requirement is 1.5ms. This value assumes the CAN interrupt will receive all pending messages, emptying the FIFO.

(10) **Question 6.** See Table 9.17 in View22.

(5) Part a) The propagation delay from clock to output change through the 74FCT374 has a minimum of 2ns and a maximum of 6.5ns. Assuming 9 ns 74FCT139 gate delay max and 1.5 ns delay minimum, E1 falls at  $[127,131.5]+[1.5,9]$  ns. RDR is (735, 750). Thus, the access time must be less than  $735-140.5 = 594.5$ ns.

(5) Part b) The fall of E2 is 750ns. WDA is (132, 752). So the setup time must be less than  $750-132 = 618$ ns.

(20) **Question 7.** The first step is to convert the sin waves into square waves. A Rail-to-Rail op amp with positive feedback will give a clean 0-to-5 V squarewave with the same phase as the original sin wave. Positive feedback creates hysteresis, making it more immune to noise. The diode protects the op amp input from negative voltages. A HPF could have been used to center both waves at 0V. The AND gate creates a 100 Hz square-wave such that the duty cycle is linear with phase. The 9S12C32 input capture measures pulse width of the wave.



Part a) Show the hardware analog circuit

Part b) 0 to 90 deg is converted to Phase 0 to 10000 (0.009deg resolution).

unsigned short Phase; // units of  $360\text{deg} \cdot 250\text{ns} / 10\text{ms} = 0.009 \text{ deg}$

unsigned short Rising; // TCNT at rising

```
void Init(void) {
    asm sei // make atomic
    TIOS &=~0x80; // clear bit 7
    DDRT &=~0x80; // PT7 is input capture
    TSCR1 = 0x80; // enable
    TSCR2 = 0x00; // 250 ns clock
    TCTL3 |= 0xC0; // Both edges IC7
    TIE |= 0x80; // arm IC7
    TFLG1 = 0x80; // clear C7F
    Rising = TCNT; // first measurement may be wrong
    asm cli
}
```

Part c) Show the interrupt service routine(s) that measure phase.

```
void interrupt 15 TC7handler(void){
    if(PTT&0x80){ // PT7=1 if rising
        Rising = TC7; // Setup for next
    }
    else{
        Phase = TC7-Rising; // measurement resolution 0.009 deg
    }
    TFLG1 = 0x80; // ack, clear C7F
}
```

}

(10) **Question 8.** From the problem description

$$\Delta U = 2500 \text{ (duty-units)}$$

From the graph

$$L = 1 \text{ second}$$

$$R = (10000-5000)/(2-1) = 5000 \text{ (period-units/sec)}$$

It is recommended to run PI controllers with  $\Delta t = 0.1L = 0.1\text{sec}$ .

$$K_P = 0.9 \Delta U / (L * R) = 0.9 * 2500 / (1 * 5000) = 0.45$$

$$K_I = K_P / (3.33L) = 0.135$$

$$E(n) = \text{Desired} - \text{Period}$$

$$P(n) = K_P * E(n) = 0.45 * E(n) = (9 * E(n)) / 20$$

$$I(n) = I(n-1) + K_I * E(n) * \Delta t = I(n-1) + 0.135 * E(n) = I(n-1) + (27 * E(n)) / 200$$

$$\text{Duty} = U(n) = P(n) + I(n)$$

Putting together, and simplifying

$$E = \text{Desired} - \text{Period};$$

$$P = (9 * E) / 20;$$

$$I = I + (27 * E / 200);$$

$$\text{Duty} = P + I;$$

(20) **Question 9.** A detailed solution will not be given because this problem will become a lab assignment. No major changes are required to the existing Lab17 code. The basic idea is to implement `fork()` as a software interrupt call. This will push all the registers on the stack. The SWI handler will

Allocate a block to be used for a new TCB

Copy all the data from the running TCB to the new TCB

Generate a new ID and set the ID field of the new TCB

Adjust the SaveSP field to point to the new stack of the new TCB

Link the new TCB into the circular linked list

Set the value on the New TCB so RegD returns 0

Set the value on the running TCB so RegD returns the ID of the new thread