# **Robot Systems Learning Kit Construction Plan**

This is a guide to build the TI-RSLK Robot using the TI-RSLK kit purchased for the curriculum, plus the RSLK adapter board shown below. This board is optional. You can download, edit, and use the Eagle design files for this board. If you do not have this adapter board, please refer to the regular construction guide.

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#### The circuit diagram for the adapter board is





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Below is the **bill of materials** for the various options of the kit.

A	٨dv	Basic	Upgrade	Part		
1		1	0	red chassis		
1		0	1	shaft encoder pair		
1		1	0	Motor Driver and Power Distribution	board	
1		1	Õ	line sensor array with 8 sensors	, board	
2		0	2	IR bracket pair with 4 bolts and 4 nu	its	
3		0	3	IR sensors		
3		0	3	IR cables		
6		6	0	bump switches		
1		1	0	LaunchPad: MSP-EXP432P401R		
1		0	1	BLE: BOOSTXL-CC2650MA		
1		0	1	Wifi: CC3120BOOST		
1		1	0	Wire/ cables		
1		1	0	8 - AA batteries		
6		6	0	0.5in 4-40 plastic machine screw		
1		1	0	3.25in white solderless breadboard		
2		2	0	0.75in 4-40 metal standoff		
8		8	0	0.187in 4-40 metal nut		
4		4	0	1.375in 4-40 plastic standoff		
2		2	0	0.5in 2-56 metal standoff		
1		1	0	2x30, 0.1in male header		
1		1	0	1x20, 0.1in, straight male header		
י 1		0	0	1x8 straight male header (for Nokia	5110)	
1		1	0	Heat Shrink Tubing, Flexible 0.175		20'
י 1		1	0	1x14 right-angle male header	DIACK 3.	20
	2	12	0			
3		0	0	0.5in 2-56 screw for bump switches 10 µF Tantalum capacitors, 10% 20		concorc)
	2	12	0			sensors)
				2-56 nuts for bump switches	50 170D	(used for lob. not rebet)
1		1	0	Carbon 1/6W, 5%, 470, CFR-12JB-		
1		1	0	Carbon 1/6W, 5%, 22k, CFR-12JB-		
1		1	0 0	Carbon 1/6W, 5%, 33k, CFR-12JB-		
1		1 2		Wirewound 5W, 5%, 10 ohm (used		
2		2	0 0	Ceramic, Z5U, -20/+80%, 0.47 uF,0		
3	)	3	0	B3F-1052 tactile push button switch	i (useu i	
h	n additie	on to the	RSLK kit	components you will need this parts	to use w	ith the adapter board
	Compon			Description	Vendor	
	13		1	3.3v linear regulator, 500mA	TI	LM2937ET-3.3/NOPB
	J2		1	quad op amp (PDIP)	TI	LM6134BIN/NOPB
	ED3,LE	ED4	2	Red LED HLMP-4700	Newark	40K0080
	ED1,LE		2	Yellow LED HLMP-4719	Newark	40K0081
	5		1	2 by 16 male/female header	Samtec	SSW-116-03-G-D
	P8		1	8 pin female		SSW-108-01-G-S
	P9		1	2 by 3 female		SSW-103-01-G-D
		11,JP12	3	1 by 2 female		SSW-102-01-G-S
	R1,R3,R		3	Carbon 1/8W, 1%, 1.6k resistor		38K5427
	R2,R4,R		3	Carbon 1/8W, 1%, 18k resistor		38K5433
	R7,R8,R		4	Carbon 1/8W, 5%, 470, resistor		58K5123
	C6,C8,C		3	$0.22 \ \mu\text{F} \ \text{XR7}$ ceramic capacitor		18K5773
	C5,C7,C9		3	1 µF ceramic capacitor		97M4165
	C1,C2,C		1	10 µF tantalum (3 in kit)		26H0166
	C4, C11	0,012	2	$0.1 \mu\text{F}$ ceramic capacitor		76K4123
	TP10,TP11		2	Black test points, Keystone 5001		62W5135
	TP8,TP9		2	Red test points, Keystone 5000		07J9695
	TP1,TP2,TP3		3	Orange test points, Keystone 5003		
	JP7		1	2-pin shunt, 382811-6		91C5937 (JP2, JP4, JP6 are not used)
			3	1 by 12 male RA header, breakable		
			2	1 by 20 male header, breakable		08N6754
			3	2 by 20 male header		53K9098
			2	7/16 male-female spacer, 2-56		27T8851 or 27T8849
				• •		

There are two TI-RSLK kits available: the TI- Basic and the Advanced. This adapter board can be used with either kit. This guide will help you build a robot and control its movements through BLE on your phone. For more information on the robot chassis, please go to <u>www.polulu.com</u>

https://www.pololu.com/product/3502

The following figure shows a completed robot with the adapter board. The TI RSLK robot will have LaunchPad (0), which includes the MSP432 microcontroller, Adapter board (1), which simplifies robot construction CC2650 (2), which implements BLE IR sensors (3), which measure distance Bump sensors (4), which detects collisions, and

Line sensor (5), which can detect lines.



Stage 1) Configure the Romi chassis with snap-together steps. Useful video: <u>https://youtu.be/0MP7cw9P4x8</u>

#### Step 1) Double-sided battery terminals

Attach the two double-sided battery terminals (6) into the chassis (7) by pressing them into their indentations inside the battery compartment. Be sure that the spring matches with the flat (negative) side of the battery. The battery polarity can be seen as outlines cut through the chassis. The Pololu website has a very detailed assembly guide on their website at: <u>https://www.pololu.com/docs/0J68/4</u>



#### Step 2) Motor clips

Attach the two motor clips (8) to the chassis (7). They should slide into place from the bottom and hold snugly without needing glue. The clip part will point up, where it will eventually fit around the rectangular part of the motor gear box. The side that faces out towards the wheels has three little indentations that continue the same pattern that goes around the rest of the chassis.





Attach the ball caster (9) to the back of the chassis (7). Be careful to use the slot in the back of the chassis; it will be the rigid one without the suspension. This provides the robot with stability with minimal additional friction. You might consider attaching the ball caster at the end of the robot construction, since it might be more convenient if the chassis can sit flat while you are attaching other components. See the following image from Pololu:



# Stage 2) Configure the adapter board allowing it to connect to the MDPDB

Before you solder, you should position the MDPDB, the male headers, the corresponding female sockets, and the adapter board to verify proper orientation of all parts.

Step 1) Solder the 3 female sockets (JP8, JP9 and JP12) on the bottom of the adapter board.

The JP10 ERA/ERB and JP11 ELA/ELB sockets will be attached later.



Step 2) Solder the corresponding 3 sets of male pins onto the MDPDB

ERA/ERB, ELA/ELB will be attached later. The JP8 male pins are 1 by 6 and 1 by 3, plugging into the 1 by 8 female header on the adapter board. The VM and ground pins to the right of JP8 will not be connected to the adapter board. The figure shows a 1 by 3 male soldered on the MDPDB. However, you could solder a single male pin into VCCMD and leave VM and GND without male pins. Notice there will be a single female socket on the adapter board JP8 between VCCMD and PWM(right) that is not connected.



3V3 1P8 VCCMD **PWMR** 3 6 DIRR 4 P1 6 **nSLPR** D3 6 PWML D DIRL **nSLP** 

The adapter board will route the motor control pins to the appropriate pins on the MSP432

## Stage 3) Configure the MDPDB for use on the robot.

#### Step 1) The Two Power switches

Move the switch to "Off" (10) and leave it in the "Off position" for the entire project. You will be pressing the "Power" button (11) to turn on and off the battery power to the robot.



## Step 2) The VPU-VREG trace

Cut the **VPU—VREG** trace (12) on the **MDPDB** (13). This will allow the shaft encoders to run at 3.3V as required by the LaunchPad.



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#### Step 3) The VCCMD-VREG trace

Cut the **VCCMD-VREG** (14) trace on the **MDPDB** (13). This will allow the DRV8838 motor driver chips to run at 3.3V to accept 3.3V inputs so the LaunchPad can control the motors.



#### Step 4) The SLP L-R trace

Cut the **SLP L-R** trace (15) on the **MDPDB** (13). This will allow the left and right motor driver chips to sleep separately from each other. Each of the sleep pins will be tied to a separate GPIO pin, so this trace must be cut.



#### Step 5) Test the trace cuts

Use an ohmmeter to verify that the traces have been successfully cut.

*Warning*: double check the cut traces to make the exact one are cut and not any additional traces. You should have cut VPU—VREG, VCCMD-VREG, and SLP L-R traces.

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Step 6) Motor connection headers

Both the **MDPDB** (13) board and the **Romi Encoder Pair Kit** came with a pair of 1x6 female headers (16). Solder one pair in each column of motor connection terminals closest to the edge (17) of the **MDPDB** (13).



Motor Driver and Power Distribution Board for Romi Chassis with included hardware.

The motor connection terminals (18) are where the motors will physically plug in once they are inserted into the Romi chassis. The other pair of female headers is extra. Ultimately, it should look like this image from Pololu:



Before soldering anything together, it might help to arrange the components to visualize how it will ultimately look. Also consider Step 6):

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#### Step 7) Shaft encoder headers

Basically, you need to connect ERA, ERB, ELA, and ELB from the MDPDB to the adapter board. The adapter board will route these four signals to the appropriate pins on the MSP432.



Break off two 1x2 male right-angle headers (19), and using two pliers make an additional 90 bend in each header so the male pins are parallel, but offset as shown in the figure.



Solder the 2-pin header into the ERA/ERB position (20) not occupied by the 1 by 6 female header (16). The bends allow the connection to the adapter board to move away from the sides towards the center of the robot. Before you solder, you should position the MDPDB, the bent-male header, the 2-pin female socket, and the adapter board to verify proper orientation.





Repeat the process for the left side, connecting ELA and ELB. Again, before you solder, you should position the MDPDB, the bent male header, the 2-pin female socket, and the adapter board to verify proper orientation.



The resulting combination should look like this



Step 8) Solder the battery connectors onto the MDPDB Place the MDPDB onto the chassis and align the four battery connections into slots on the MDPDB (21).



Solder the four connections (21). Mount the MDPDB to the chassis using two screws/nuts from the Pololu kit, and two 7/16 2-56 male-female spacers (22). The chassis MDPDB combination should look like this



Step 9) Verify power on the MDPDB

Place the 6 NiMH batteries in the storage area under the robot. At this point do not attach the adapter board, the motors, or the LaunchPad. Fully charged the 6 batteries will generate from 7.2 to 9 V, which is called VSW on the MDPDB. Each cell has about 1.5 V if fully charged, 1.25 V if 50% charged, and 1.0 V if almost fully discharged





Recall, we cut the **VPU—VREG**, **VCCMD-VREG**, and **SLP L-R** traces. Therefore, at this point, VPU and VCCMD will not have power. VPU and VCCMD will eventually be 3.3V once the robot is complete.



We did not cut the VCCENC-VREG or VM-VSW traces.



Connect the ground probe of a voltmeter to ground on the MDPDB. Slide the power switch (10) to "off". Placing the switch (10) in the off position allows the power button (11) to turn on and off the power. Press the power button (11) and probe the MDPDB for the expected voltages as shown in the following figure.



#### Stage 4) Complete the adapter board

There are a couple of strategies for soldering a PCB. One approach is to solder components from bottom to top (connect components positions on the bottom side, then the top side). A second approach is to solder components from smallest (shortest) to largest (tallest). This approach prevents the large components from obstructing the soldering of the small components. We will follow the smallest to largest strategy in this guide. We suggest you assemble all the remaining components to be soldered onto the adapter board, and create your own strategy. I.e., read through the steps of this stage before soldering.

If you do not plan to implement the low-pass analog filter with the op amp you can jumper JP2, JP4, JP6 and not connect R1, R2, R3, R4, R5, R6, C4, C5, C6, C7, C8, C9, C10, U2, TP1, TP2, and TP3. The low-pass analog circuit uses three of the four op amps on U2. If you wish to use the fourth op amp, you can connect to TP4, TP5 and TP6.





#### Step 3) Tantalum, LED, test points and headers.

Solder the tantalum capacitors, LEDs, LaunchPad headers, power shunt, and test points. JP2, JP4, JP6 are not connected if using the op amp circuit. Make sure the tantalum capacitors are soldered with the + terminal of the capacitor aligned with the + terminal of the adapter board. The top of the adapter board has male pins that will connect to the female sockets on the bottom of the MSP432 LaunchPad. Notice, 6 pins on the left side of the adapter board J5 will not be connected (5V, 3V3, GND)

C1,C2,C3,C12 LED3,LED4 LED1,LED2 TP10,TP11 TP8,TP9 TP1,TP2,TP3 JP7 J1/J3, J2/J4	10 µF tantalum Red LED HLMP-4700 (in back) Yellow LED HLMP-4719 (in front) Black test points, Keystone 5001 Red test points, Keystone 5003 Orange test points, Keystone 5003 2-pin shunt, 382811-6 2 by 10 male headers 2 by 16 male headers
J5	2 by 16 male headers



Step 4) Right-angle sensor headers.

Solder the right angle headers on the bottom of the adapter board. These will allow connection to the 6 bump sensors and the line sensor. The adapter board will route the sensor signals to the appropriate pins on the MSP432.

JP15 JP16, JP17, JP18, JP19, JP20, JP21 1 by 2 right angle male header for line sensor Six 1 by 2 right angle male headers for bump switches



Step 5) +5V regulator.

Solder the U3, 3.3v linear regulator, LM2937ET-3.3/NOPB. This regulator takes the +5V from the MDPDB (VREG) and creates +3.3V for the MSP432, Nokia 5110, and the op amp. 3.3V will also be routed back into the MDPDB on the VPU and VCCMD lines. At this point you can test the regulator, by combining the 6 NiMH batteries (7.2V), the chassis, the MDPDB, and the adapter. When the power button is activated (11), the LED on the MDPDB should activate, the +5V pin on the adapter should be 5V, and the +3.3V pin on the adapter should be 3.3V.

If the 3.3V line measures 5V, double check the connections which should have been cut in Stage 3 step 2.



#### Step 6) Nokia 5110.

If you have a Nokia 5110, it can be directly soldered to the adapter board. Notice there are two places JP13 or JP14 into which you could connect the LCD. The Nokia 5110 will also have two rows of 8 holes. In general, the two sets of holes allow the screen to be installed in different orientations. However, there will only be one configuration that will be correct. Double check the datasheet for your specific part to avoid soldering your display in a manner that will not operate. After you are sure of the connections,

break off a 1x8 male header and solder it into the row of terminals on the **Nokia 5110**.

Please test your LCD on a solderless breadboard connected to a MSP432 LaunchPad before soldering it to the adapter PCB. This way you can make sure your LCD works and double check the pin connections between the LaunchPad and the LCD. Bad contact between red PCB and metal cased LCD causes 5110 screen flicker and continual contrast variation, or bad contact can cause it to not work at all.



https://1111zz.wordpress.com/2017/11/30/nokia-5110-bad-contact-between-pcb-and-lcd/



# Stage 5) Interfacing the sensors

Step 1) Prepare the IR sensor cables

You will interface the IR sensors (23) using the IR sensor cables (24). Cut 9 pieces of heat shrink (25) and thread them onto the 9 wires of the three cables. Braid each three-wire cable to minimize surface area between ground and signal on the cable.



Solder the 9 sensor wires to the top of the adapter board. Make sure the +5V, ground and signal wires are appropriately connected.



Slide the 9 pieces of heat shrink over the 9 pins and use a heat gun to shrink the tubing



25) Heat shrink

Step 2) Prepare the bump switches

Cut 12 pieces of heat shrink (25) about 3/4 inch long. Separate 12 individual wires (26) from the ribbon cable. In this guide, we cut 6 female-female wires in half to create the 12 individual wires.



It might be easier to follow the connections if you use six pairs of the same color wires. The heat shrink will cover the solder joints, providing a little bit of mechanical and electrical stability. Test if the heat shrink tubes fit over the ends of the ribbon cable. If not, you must now slip them over the cut ends of each of the 12 wires. Otherwise, you can apply the heat shrink tubes at your convenience later. Strip away about 1/8 inch of the insulation and solder the 12 wires onto the 6 bump switches (4). Thread the heat shrink over the solder joints and use a heat gun to shrink the tubing.

For the example code in the labs to work without modification, wire the switches in normally open configuration. This means to solder one wire to the terminal marked "1" or "C" and to solder the other wire to the middle terminal marked "3" or "NO". Use an ohmmeter if you are still not sure which terminal is which. "Normally open configuration" means



high impedance when the switch is released and low impedance when the switch is pressed. The software will convert the touch (0 ohms, robot crash) into logic 0, and high impedance (no crash) into logic 1.

Step 3) Attach the IR sensor and bump sensors to the chassis

Connect the three IR sensors (23) and six bump sensors (4) to the chassis.



Bolt the six bump switches to the Romi chassis. Consider all the different angles from which the robot can hit the wall, and attach the switches so that each collision presses at least one switch. The twelve 0.5in 2-56 (or M2) screws and 2-56 (or M2) nuts fit through the holes along the edge of the chassis. Mounting half of the switches "upside down" relative to the others allows the arms to stick out in the following configuration:

Bump5 Bump4 Bump3 Bump2 Bump1 Bump0



Bolt the three **Sharp GP2Y0A21YK0F** IR distance sensors to three of the **Bracket Pairs** from Pololu. The **Bracket Pairs** come with 4 or 5 pairs of 4-40 screws and nuts that work well here. There will be one completely extra bracket but not enough 4-40 screws and nuts. There will be 4-40 screws and nuts in the RSLK kit that can be used.



In theory, these should be as close to the center of the robot as possible (due to the 10 cm "blind spot" of the sensor) and looking forward and at 45 degrees. In practice, there are not many places where they fit, but they fit well in the following orientation:



Step 4) Prepare the line sensor

Solder a short piece of wire (29) between the two terminals labeled "**3.3V BYPASS**" (28). This will make the IR reflectance sensor 3.3V compatible. A single piece of solid wire bent into a 'U'-shape will work. Alternatively, you could use a 1 by 2 male header and a shunt to connect the two pins of Bypass (28).

Break the right-angle male header into 1x11 (27) and solder it into the long row of terminals on the line sensor (5). These 11 singles include the 8 sensor outputs, the IR illumination LED input, power, and ground. To prevent the wires (30) from dragging on the ground below the robot, attach it so the bulk of the header is on the flat side of the PCB, the side opposite the components.



Bolt the two 0.5in 2-56 metal standoffs to the bottom of the Romi chassis. In theory, these should be as close to the wheels as possible and centered equally between them. The optimal distance from the **QTR-8RC Reflectance Sensor Array** to the track is 0.125in (3mm), and the maximum distance is 0.375in (9.5mm). The battery cover and low robot clearance make it difficult to mount the sensor exactly between the wheels, but the following orientation is a good combination of convenience and placement:



# Stage 6) Prepare the motor gearboxes

#### Step 1) The right-angle headers

Solder the 6-pin right-angle male headers (31) to both PCBs in the Pololu **Romi Encoder Pair Kit** (32). The rightangle male header is not exactly symmetrical, so note the location of the black plastic piece in these images from Pololu. The bulk of the header will be on the flat side of the shaft encoder PCB, the side without the silkscreen and without the components.



#### Step 2) The motor connections

Slide the shaft encoder PCBs (32) over the motor (33) shafts and motor power wires and align them to be straight and snug with the motor housings. The Hall Effect sensors should be on the opposite side of the board as the motors. The Pololu assembly instructions suggest,

"One way to achieve good alignment between the board and the motor is to tack down the board to one motor pin and to solder the other pin only when the board is flat and well aligned. Be careful to avoid prolonged heating of the motor pins, which could deform the motor case or brushes." https://www.pololu.com/product/3542



Step 3) The magnetic disc

Gently press the 6-pole magnetic discs (34) onto the exposed motor shafts.

# Stage 7) Prepare the LaunchPad

#### Step 1) J5 header

Solder the Samtec SSW-116-03-G-D 2x16 male-female connector (35) into J5 of the LaunchPad. Notice, 6 pins on the left side of the adapter board J5 will not be connected (5V, 3V3, GND). As always, it is good practice to visually inspect how the pieces will fit together before soldering.



Step 2) Attach the breadboard to the LaunchPad

Drill two holes in the center of the wireless breadboard at the "5" and "26" positions.



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Use the two 0.75in 4-40 metal standoffs (37) and four 4-40 screws to attach the breadboard to the LaunchPad

#### Step 3) Attach the LaunchPad

The LaunchPad can now be attached to the adapter board.



# Stage 8) Attach the motor gearboxes

#### Step 1) The tires

Gently stretch the rubber tires over the plastic wheel frames. Be careful and patient; the tire is only barely stretchy enough to go around the wheel, and it will be a snug fit.



Step 2) Snap into place

Gently lower the motor gearboxes into the motor clips with the wires and the round side down. The right-angle male headers on the **Romi Encoder Pair Kit** should plug into the female headers on the **MDPDB**. The motor gearboxes snap securely in place. See the following image from Pololu:



#### Step 3) The wheels

Gently press the plastic wheel frame onto the metal shaft that extends out of the motor gearbox until the motor shaft is flush with the outer face of the wheel. Notice that the holes are 'D' shaped, so they need to be aligned properly. See the following image from Pololu:



The Pololu assembly instructions suggest,

"One way to do this is to set the wheel on a flat surface and line the chassis up with it so that the flat part of the motor's D-shaft lines up correctly with the wheel. Then, lower the chassis, pressing the motor shaft into the wheel until it contacts the surface."

https://www.pololu.com/docs/0J68/4 (Step 12)

## Stage 9) Attach the wireless CC2650 Booster Pack

If you are going to use a CC2650 Bluetooth Booster Pack (38), attach it to the top side of the LaunchPad. Be careful because these modules can easily physically fit together in a way that is electrically incorrect. The text on the silkscreens should be facing the same direction on the LaunchPad as on the Booster Pack, and some Booster Packs have additional pins labeled to help show the proper alignment. Make sure ground is connected to ground and 3.3V is connected to 3.3V. Also verify that the connection is not "off by one".



# Stage 10) Double check final electrical connections

Before powering the robot, double check the connections between the MSP432 and the **MDPDB**. You may have to partially disassemble the robot to verify these connections.

#### Step 1) Verify the motor control wires

Check the 6 connections between the MSP432 and the **MDPDB**. Refer to the data sheet of the DRV8838 to see how the software output values to these six signals affect motor behavior.





#### Step 2) Verify the shaft encoder wires

Check the 2 connections from the left wheel such that ELA is connected to P8.2 and ELB is connected to P9.2. Check the 1x2 ribbon cable from the right wheel such that ERA is connected to P10.4 and ERB is connected to P10.5.





The line sensor, IR distance sensor, LCD, and bump switches can be verified later during the software testing stage.

Step 3) Verify power connections between the MDPDB, adapter board, and the LaunchPad

1) Grounds must be connected between the **MDPDB** and the LaunchPad. The GND jumper on the LaunchPad between the debugger and MSP432 will always be inserted. However, the 5V and 3V3 jumpers will always be removed.

2) When running the entire system from the battery power, the USB cable is not connected to the PC, and the nine jumpers on the LaunchPad must be removed (5V, 3V3, RXD, TXD, RST, TMS, TCK, TDO and TDI). Removing these jumpers will prevent bad currents from flowing between the powered MSP432 and the unpowered debugger.



With the USB cable disconnected and the nine jumpers removed, power up the robot and check the 3.3V line on the adapter board and on the MSP432. You will have VREG=5V on the MDPDB and the adapter board, but the 5V line on the MSP432 half of LaunchPad is not connected to anything. Recheck the +5V on the adapter board. Turn off the power before going to the next test.

To run stand alone: Disconnect the USB cable and remove the 5V, 3V3, RXD, TXD, RST, TMS, TCK, TDO and TDI jumpers on the LaunchPad. You can then activate or deactivate the robot with the power button

3) Debugging requires plugging the USB cable to the PC, which will bring 5V into the debugger half of the LaunchPad. The 3.3V to the debugger comes from the regulator on debugger half of the LaunchPad. Separately, the 3.3V on the MSP432 will come from the regulator on the adapter board, which is why we always remove the 5V and 3V3 jumpers on the LaunchPad to separate these two sources. When debugging, the 7 jumpers (RXD, TXD, RST, TMS, TCK, TDO and TDI) must be inserted.

First turn off the battery power and insert the RXD, TXD, RST, TMS, TCK, TDO and TDI jumpers. Next, connect the USB cable, and lastly power up the robot from the batteries. Again check the 3.3V line on the adapter board and on the MSP432. Recheck the +5V on the adapter board. Turn off the power before going to the next test.

To run in debug mode: First, insert the 5V, 3V3, RXD, TXD, RST, TMS, TCK, TDO and TDI jumpers. Second, connect the USB cable. Lastly, activate the battery power on the robot.

To end debugging session: First, turn off the battery power on the robot. Second, disconnect the USB cable.

There is a detailed testing procedure as part of Lab 5.

# Stage 11) Software

Developing the software to operate the robot involves a bottom-up process over the course of 20 individual modules. Each module has an introduction, a lecture, a lab, a quiz, some optional activity, and some videos. However, if you do not care to learn how the low-level details of the robot works, and would rather develop high-level software, there are two projects that you can use. You can also use these projects to test the IR distance sensor, the LCD, the bump sensors, and the line sensor.

Step 1) Install Code Composer Studio and the ti\_rslk\_maze software

Follow the directions in Lab 1 to download and configure the software development system.

Step 2) Find the documentation of the software system

Within the **ti\_rslk\_maze** folder you will find **tirslk\_maze\_1\_00\_00\_Software\_Documentation.html**. Double-click this link to open the documentation. The software is divided into modules, and each of the function is described in detail.

#### Step 3) Competition projects

The **Competition** project allows you to develop high-level software by providing object-code implementations of lowlevel functions (the functions that would have been developed as part of the 20-module learning kit). The **Competition\_BLE** project allows you to develop high-level software with Bluetooth.



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