Characterization of Native Signal Processing Extensions

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The Problem Statement

- Intel's MMX and SSE are fairly well understood
  - MMX: [Bhargava 1998] SSE: [Godbole 2000]
- Intel developed new extensions – SSE2
  - 144 new instructions, widen MMX registers to 128 bit
  - Includes data prefetch instructions
- How well does SSE2 work?
  - Is it easy to write code that efficiently uses SSE2?
  - Is there a speedup over SSE and MMX?

Native Signal Processing

- NSP extensions incorporate SIMD into older architectures
  - SIMD takes advantage of data level parallelism
  - One SIMD instruction can do the work of many scalar instructions
  - Significant speedup seen for many DSP type algorithms
    - FFT, FIR filters, matrix math, convolutions, etc.
- Extending an architecture for NSP causes several problems
  - Compilers are not very good at utilizing latest features
  - SIMD does not help some algorithms
  - Extensions vary greatly across architectures and manufacturers

Solution

- Several benchmark suites exist that I pulled from:
  - Mediabench, MiBench, BDTI's suite, and EEMBC's suite
  - MiBench runs under Linux, need a good API to measure
- Test C and assembly kernels and multimedia applications
  - FFT, FIR filters, MPEG encoders/decoders, MP3 players, etc.
  - Applications can be run under Windows and measured with Vtune
- Setup requires root/administrator access
  - Use Vtune or API to record hardware performance monitor data and then analyze offline
    - Look at data prefetch characteristics
    - Execution time, number of SSE2 instructions, etc.
- Models of computation:
  - Kernels can be modeled as SDF or BDF
  - Applications can be implemented as process networks

Results

- Linux performance monitoring tools have problems with Pentium 4!
- MiBench successfully runs
  - Need to instrument and analyze
- Kernels are written
  - Need to instrument and analyze
- Applications in Windows have been selected
  - Quake 3 Demo
  - Flask DivX video encoder/decoder
  - Canon .wav to .mp3 converter

Conclusions

- Performance monitoring API's need to be updated to work with Pentium 4 and Linux
  - Currently the only reliable method I have found is to use Vtune and Windows
  - Pentium 4 has 18 counters, Pentium 3 has 2 counters
- Code generation easiest with Intel C/C++ compiler
  - This works well for both Windows and Linux, at least as far as I can tell
- Deliverables
  - Investigation of speedup of SSE2 over SSE and MMX