Summary of Ideas for the BSEE Degree in the 2002-2004 Catalog

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April 14, 2000

Outline

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- Curriculum Design
- 1998-2000 BSEE Degree
- Possible 2002-2004 BSEE Degree
- Conclusion

Motivations to Pursue BSEE

- Early 1980s: home computers, MTV, voiceband data modems, bulletin boards
- Late 1980s: PCs, analog cell phones, audio CD players, bulletin boards
- Early 1990s: laptops, digital cell phones, video CDs, Internet browsing
- Late 1990s: palm pilots, Internet cell phones, DVD players, MP3 players, ADSL and cable modems, Internet multimedia

Trends in Consumer Electronics

- Increasing amount of communications, signal processing, networking capabilities
- Increasingly digital: software has larger role
- Analog, RF, and optical subsystems needed to interface systems to physical world
- Devices and semiconductor manufacturing
 - Shrinking area, volume & power consumption
 - Exponential increase in processor speeds

Dressed for Success Today

- Mastery of "hard" skills
 - Fundamentals of mathematics, physics, chemistry
 - Theory and practice of electromagnetics, devices, circuits, software, and systems
- Mastery of "soft" skills
 - Oral and written engineering communication
 - Business practice of marketing, budgeting, product development, and ethics

Dressed for Success Tomorrow

- Mastery of "hard" skills
 - Fundamentals of mathematics, physics, *biology*
 - Theory and practice of electromagnetics, devices, circuits, systems, software, *networking*
 - Design principles, abstraction, and complexity
- Mastery of "soft" skills
 - Oral and written engineering communication
 - Business practice of marketing, budgeting, product development, and ethics

Curriculum Design

Maximize combination of hard + soft skills Subject to constraints

- Four-year program for entering freshmen
- Two-year program for mature transfer students
- ABET guidelines
- IEEE guidelines
- University requirements

Transfer Students in 1999-2000

- Transferring from outside of UT Austin

 18.9% of new ECE students
 - 11 fresh., 39 soph., 24 juniors, 12 seniors
- Two concerns for ECE transfer students: smooth transition & expedience finishing
- EE411 tests: quiz 1 tests calculus/science

Student Status	Students	Quiz 1 Average	Quiz 1 Std. Dev.	Quiz 2 Average	Quiz 2 Std. Dev.
Non-transfer	85	62%	14%	80%	22%
Transfer	41	55%	13%	73%	22%

Summary of ABET Guidelines

- Educational objectives assessment
- Hard skills
 - 1 year college mathematics and basic science
 - 1.5 years of general engineering topics: electrical engineering sciences and design
- Soft skills: design subject to constraints
 - Economic, environmental, health, and safety
 - Sustainability and manufacturability
 - Social, political, and ethical

Summary of IEEE Guidelines

- Probability and statistics
- Differential and integral calculus
- Basic and engineering sciences
- Software
- Systems of hardware/software components
- Advanced mathematics
 - Differential equations and linear algebra
 - Complex variables and discrete mathematics

University Requirements

- English and writing
 - English 306 Rhetoric and Composition
 - English 316K Masterworks of Literature
 - Two additional upper division courses
- Social science
 - Six semester hours of American government
 - Six semester hours of American history
 - Three more semester hours of social science

University Requirements

- Natural science and mathematics
 - Three semester hours of mathematics
 - Six semester hours in an area of natural science
 - Three semester hours in natural science, mathematics, or computer science
- Fine arts and humanities
 - Three semester hours of fine arts or humanities
- Foreign language requirement

1998-2000 BSEE Degree



1998-2000 BSEE Curriculum

Topic	Percentage	Credit Hours	Courses
analog circuits/systems	40%	24.3	3/5 EE302 + 2/3 EE313 + EE411 + 1/2 EE321 + EE321K + EE338 + EE338K + EE351K + EE362K
specialization	18%	11.0	1/2 EE464H/K + 3 tech. area electives
analog devices/ electromagnetics	10%	6.0_	EE325 + EE339
technical communication	9%	5.6	EE155 + EE333T + 4/10 EE464H/K
digital logic/microprocessors	8%	5.0	1/6 EE302 + EE316 + 1/2 EE319K
programming	8%	4.5	EE312 + 1/2 EE319K
discrete-time processing/ data acquisition	4%	2.5	1/3 EE313 + 1/2 EE321
business practice	2%	1.1	0.2333 EE302 (ethics) + 1/10 EE464H/K (ethics)
Total	100%	60.0	

Required EE courses: 51 hours Technical area electives: 9 hours Hard skills: 53.3 hours Soft skills: 6.7 hours

Longest Pre-requisite Chain



- May delay EE electives to senior year
- May delay E464J/K Senior Design Project to last semester
- May prevent mature transfer students from finishing BSEE degree in less than 3 years

BSEE Technical Area Choices

Technical Area	Students	Percentage
Computer Engineering	230	37%
Telecommunications and Signal Proc.	99	16%
Management and Production	66	11%
Integrated Electronics	62	10%
Electronic Materials and Devices	28	5%
Electromagnetic Engineering	25	4%
Premed/Biomedical	25	4%
Software Engineering	23	4%
Communication and Control	21	3%
Biomedical Engineering	21	3%
Information Systems Engineering	12	2%
Power Systems and Energy	9	1%

Based on Fall 1999 data for 621 students who declared. Not included: 306 Comp. Eng. and 785 Undecided majors.

Possible 2002-2004 BSEE Degree

- Bottom-up treatment
- Increase balance of hard skills
- Give more choices to the student
 - Add choice of a second technical area
 - Give 5 choices instead of 3 for advanced lab
 - Add circuit design technical area
- Increase soft skills
 - Require EE366 Engineering Economics I

Digital Hardware

- EE306 Introduction to Computing
 - Bottom-up treatment of computer architecture
 - from gates to assembly language programming
 - Overlap with EE302, EE316, and EE319K
 which frees these courses to teach other topics
- EE319K Microprocessor Appl. & Org.
 - Move 50-75% of EE345L to EE319K
 - Move 50-75% of EE345M into EE345L
 - Merge EE345M/360P into real-time OS course

Software

- EE312/EE322 Programming I & II
 - Bottom-up: procedural then object-oriented
 - Data types, functions, recursion, algorithms
 - Algorithm analysis
- EE360C Data Structures in C++
 - Elective in both EE and CE curricula
 - Graph theory algorithms and complexity
 - Algorithm design

Circuits and Systems Courses

Course	Remove	Add
EE302	Dynamic circuit analysis	Signal/system representation
	Digital system design	Finite state machines
EE411	Two-port networks	Operational amplifiers
		Bode plots
		Three-phase circuits
		Laplace transforms
<i>EE313</i>	Signal/system representation	Review sig/sys representation
	Quantization	AM/FM modulation
EE338		Two-port networks
		Lab component (EE438)

Add one-hour lab component to EE338 to form EE438 No proposed changes to EE351K or EE362K

Lab for EE438 Electronic Circuits I

- Generation and acquisition of test signals *sinusoids and noise*
- Current, voltage, impedance measurements 2/3-terminal devices, analyze mystery circuit
- Complex transfer function measurement transfer function, magnitude/phase response to sinusoidal and noise input, Bode plots/breakpoints
- Spectrum measurements and analysis

Advanced Laboratory Course

- Prepare a student for Senior Design Project while leveraging student's technical area:
 - EE321 Electrical Engineering Lab I
 - EE440 Microelectronics Fabrication Tech.
 - EE345L Microprocessor Interfacing Lab
 - EE345S Real-Time Digital Sig. Proc. Lab OR
 - EE374L Applications of Biomedical Eng.
- May be counted as technical area elective

New Circuit Design Tech. Area

- EE316 Digital Systems Engineering
 - Digital logic + FPGAs + VHDL/Verilog
 - Remove overlap with EE306 (CS310 adopted an EE306 approach for Spring 2000)
 - Add EE360M topics that are not in EE360R
- EE321 Electrical Engineering Lab I
- EE321K Electrical Engineering Lab II
- EE338K Electronic Circuits II



Possible 2002-2004 Curriculum

Topic	Percentage	Credit Hours	Formula
specialization	30%	20.0	Advanced Lab + 1/2 EE464H/K + 5 technical area electives
analog circuits/systems	24%	16.5	1/2 EE302 + 2/3 EE313 + EE411 + 3/4 EE438 + EE351K + EE362K
digital logic/ microprocessors	10%	6.5_	1/6 EE302 + EE306 + EE319K
programming	9%	6.0	EE312 + EE322
analog devices/ electromagnetics	9%	6.0	EE325 + EE339
technical communication	8%	5.6	EE155 + EE333T + 4/10 EE464H/K
business practice	6%	3.9	0.2333 EE302 (ethics) + 1/10 EE464H/K (ethics) + EE366 (economics)
discrete-time processing/		<u> </u>	$1/6 = E^{2}(0) + 1/2 = E^{2}(2) + 1/4 = E^{2}(2)$
data acquisition	4%		<u>-1/0 EE302</u> + 1/3 EE313 + 1/4 EE438
Total	100%	67.0	

Required EE courses: 49 hours Technical area electives: 18 hours Hard skills: 47.5 hours Soft skills: 9.5 hours

Other Required Courses

- Two technical areas: 3 courses for each area
- Sciences: CH301, PHY303K/103M (Lab) PHY303L is shown in electromagnetics track
- Math: M408C, M408D, M427K, M340L
- Humanities: E306, E316, GOV310L, GOV312L, HIS315K, HIS315L
- Four other electives: Fine Arts/Humanities, Social Science, Technical, Free

BSEE Degree First Year

Fall Semester	Hours	Spring Semester	Hours
CH 301 Principles of Chemistry	3	EE 302 Intro. to Electrical and Computer Eng.	- 3
<u>E 306 Rhetoric and</u> Composition	3	EE312 Programming I	3
EE 306 Introduction to Computing	3	M 408D Sequences, Series, and Multivariable Calculus	- 4
M 408C Differential and Integral Calculus	4	PHY303K Engineering Physics I	3
Approved Fine Arts/Humanities Elective	3	PHY 103M Laboratory for Physics 303K	1
		Approved Social Science Elective	3
Total	16	Total	17

BSEE Degree Second Year

Fall Semester	Hours	Spring Semester	Hour s
EE 411 Circuit Theory	4	<u>E 316K Masterworks of Literature</u>	3
EE 322 Programming II	3	<u>EE 313 Linear Systems and</u> <u>Signals</u>	3
<u>EE 155 Electrical & Computer</u> Eng. Seminar	1	<u>EE 319K Microprocessor</u> Programming	3
<u>M 427K Advanced Calculus for</u> Applications I	4	<u>EE 325 Electromagnetic</u> Engineering I	3
M 340L Matrices and Matrix Calculations	3	Approved Elective	3
PHY303L Engineering Physics II	3	Approved Technical Elective	3
Total	18	Total	18

BSEE Degree Third Year

Fall Semester	Hours	Spring Semester	Hours
EE 438 Electronic Circuits I	A 4 <u>E</u> (f	dvanced EE Laboratory Elective: E321, EE440, EE345L, EE345S formerly <u>EE379K-17</u>), or <u>EE374L</u> **	3/4
<u>EE 339 Solid-State Electronic</u> <u>Devices</u>	3 <u>E</u>	E 333T Engineering Communication	3
EE 351K Probability, Statistics, and Random Processes	$\frac{1}{3} \frac{E}{C}$	E 362K Introduction to Automatic ontrol	3
Approved Technical Area	3 <u>E</u>	E 366 Engineering Economics I *	3
Approved Technical Area	3 <u>A</u>	pproved Technical Area	3
Total	16 T	otal	15/16

BSEE Degree Fourth Year

Fall Semester	Hours	Spring Semester	Hours
EE 464H Electrical Engineering Honors Projects OR <u>EE 464K Electrical</u> Engineering Projects **	4	GOV 312L American Government	3
GOV 310L American Government	3	HIS 315L American History	3
HIS 315K American History	3	Approved Elective	3
Approved Technical Area	3	Approved Technical Area	3
Approved Technical Elective	3		
Total	16	Total	12

BSEE Technical Areas

- Computer and Software Engineering Areas
 - Replace them with the four technical areas for BSCE degree: VLSI, Computer Design, Software Development, and System Software
- Add Embedded Systems Area
 - EE345L Microprocessor Applications
 - EE345M Real-Time Operating Systems
 - EE345S Real-Time Digital Signal Proc. Lab

Conclusion: BSEE Degree

Tonic	1998-2000 Credit	2002-2004 Credit
Topic	Hours	Hours
specialization	11.0	20.0
analog circuits/systems	24.3	16.5
digital logic/	5.6	6.5
microprocessors		
programming	4.5	6.0
analog devices/	6.0	6.0
electromagnetics		
technical communication	5.6	5.6
business practice	1.1	3.9
discrete-time processing/	2.5	2.5
data acquisition		2.5
Total	60.0	67.0

Changes are shown in yellow

Comparison of BSEE Degrees

- EE366 replaces engineering science elective
- Newly created required courses
 - EE306 Introduction to Computing
 - EE322 Programming II
- Six courses made elective
 - PHY103N, 355
 - EE316, 321, 321K, 338K (Circuit Design Area)
- Old BSEE degree is new BSEE degree with Circuit Design chosen as one technical area