

# User Scheduling for Millimeter Wave MIMO Communications with Low-Resolution ADCs

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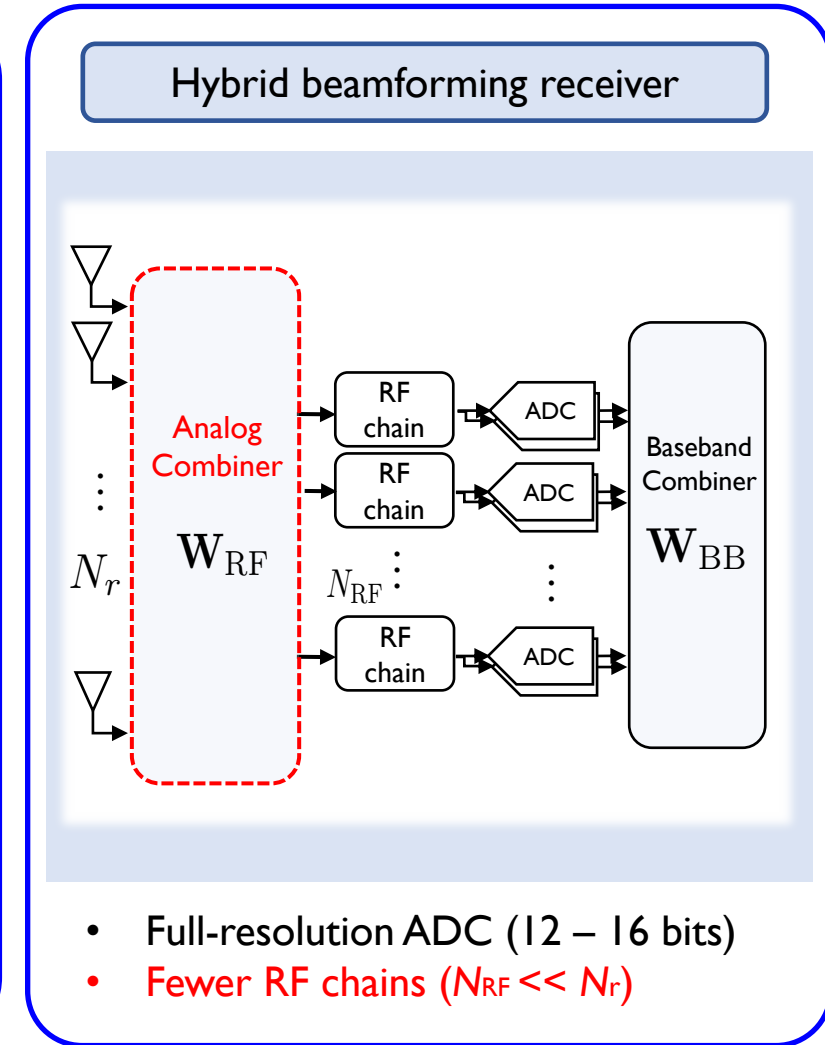
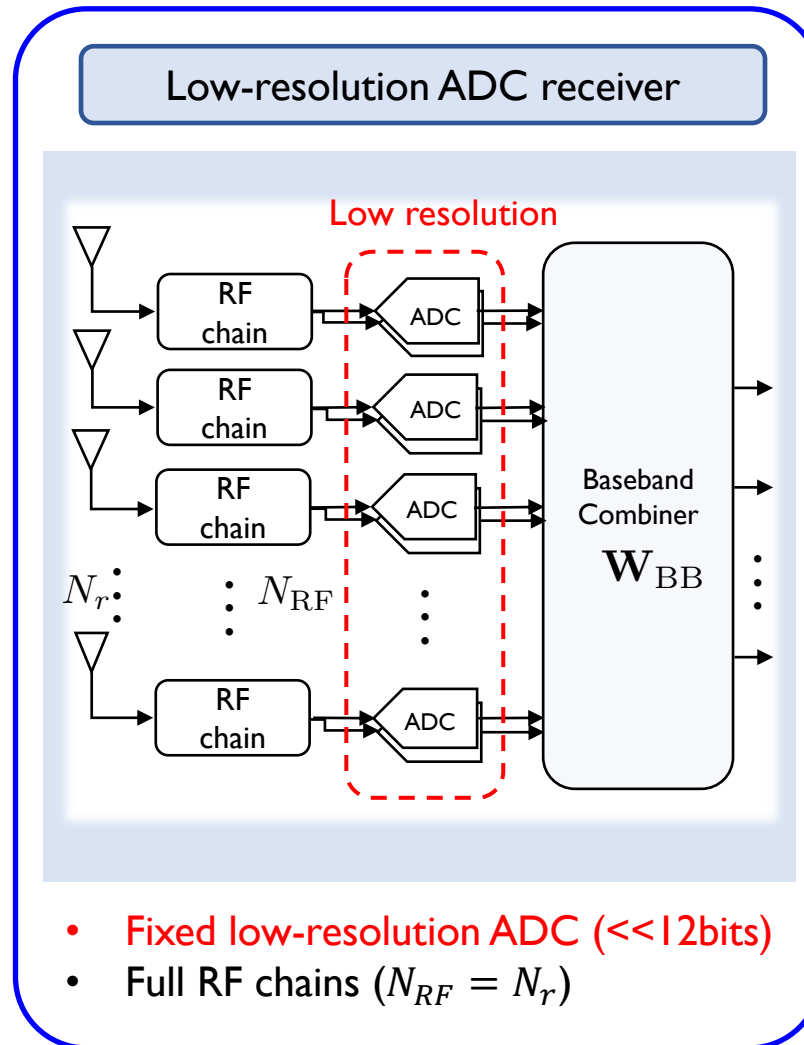
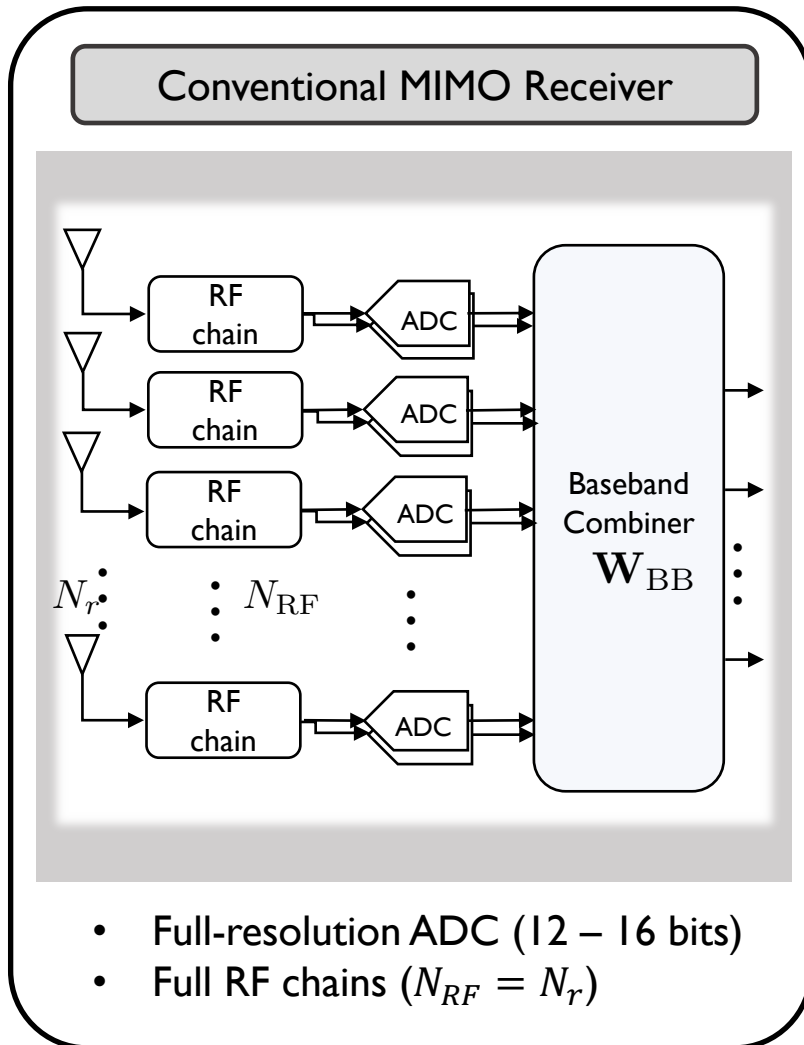
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# EXCESSIVE POWER CONSUMPTION

Millimeter wave communications “large number of antennas” + “high sampling rate”

Conventional Solution A

Conventional Solution B



# USER SCHEDULING

## □ Scheduling gain in single-cell environment

- Performance gains by *increasing channel gains* while *decreasing inter-user interference (IUI)*
- Previous scheduling algorithms
  - Random beamforming (RBF) [Sharif&Hassibi05]
  - Semi-orthogonal user scheduling (SUS) [Yoo&Goldsmith06]
  - Millimeter wave beam aggregation scheduling (mBAS) [Lee&Sung16]

} Perfect quantization  
Channel orthogonality  
Channel magnitude

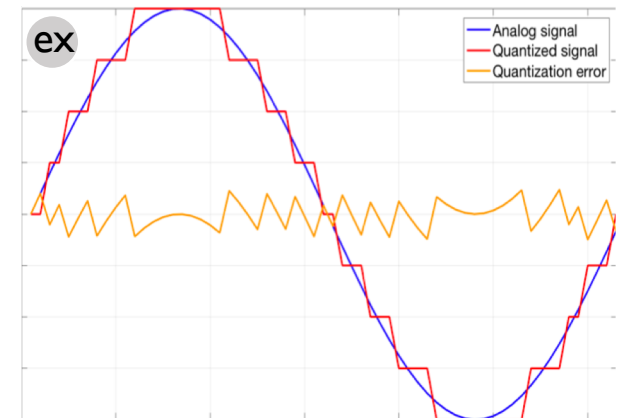
## □ Non-negligible quantization error

- Change in SINR computation:

$$\text{SINR} = \frac{\text{SIGNAL}}{\text{AWGN} + \text{IUI} + \text{QN}}$$

Prop. to **channel gain  $h$**   
Inv. prop. to **quantization bits  $b$**   
 $\propto h2^{-2b}$

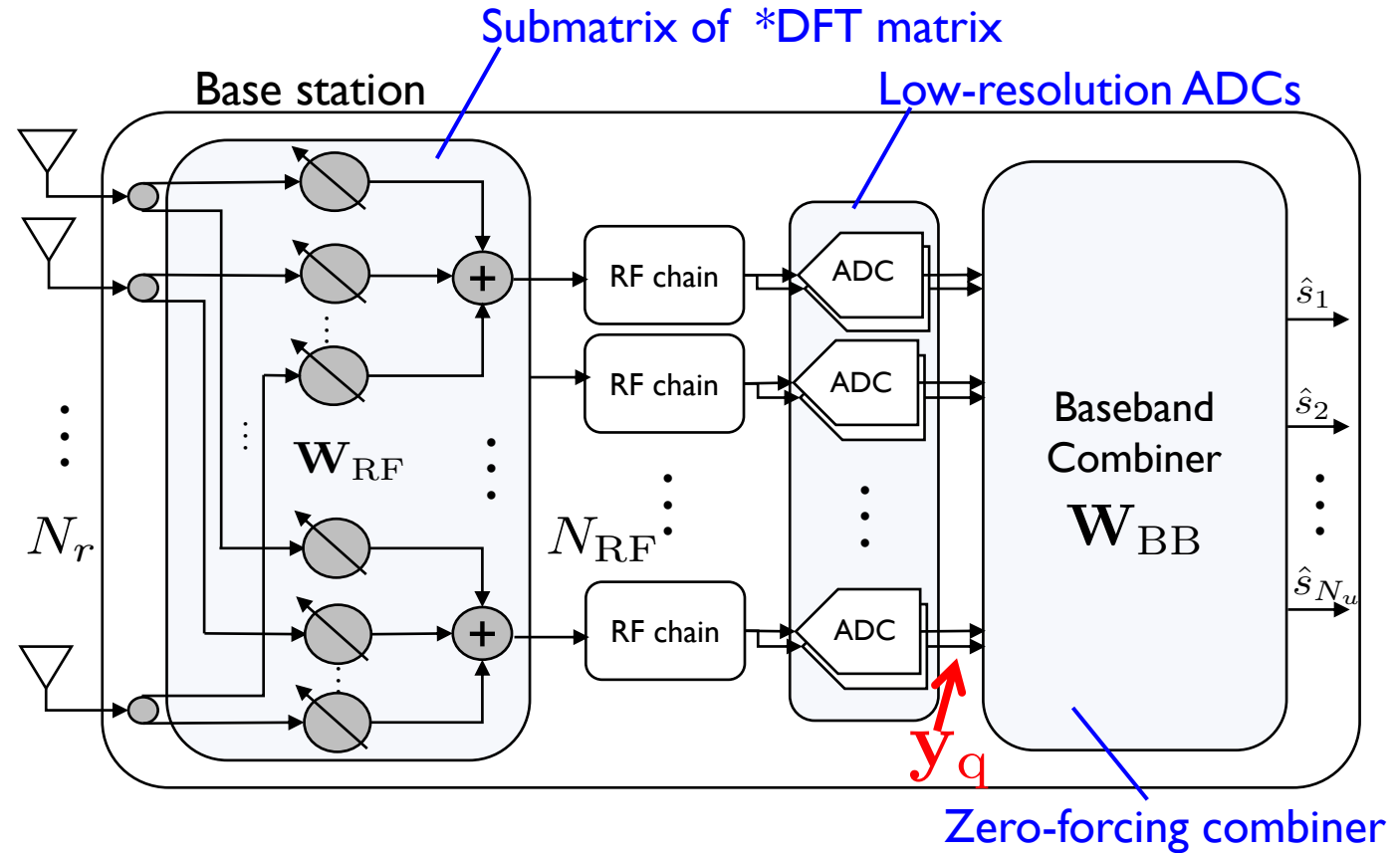
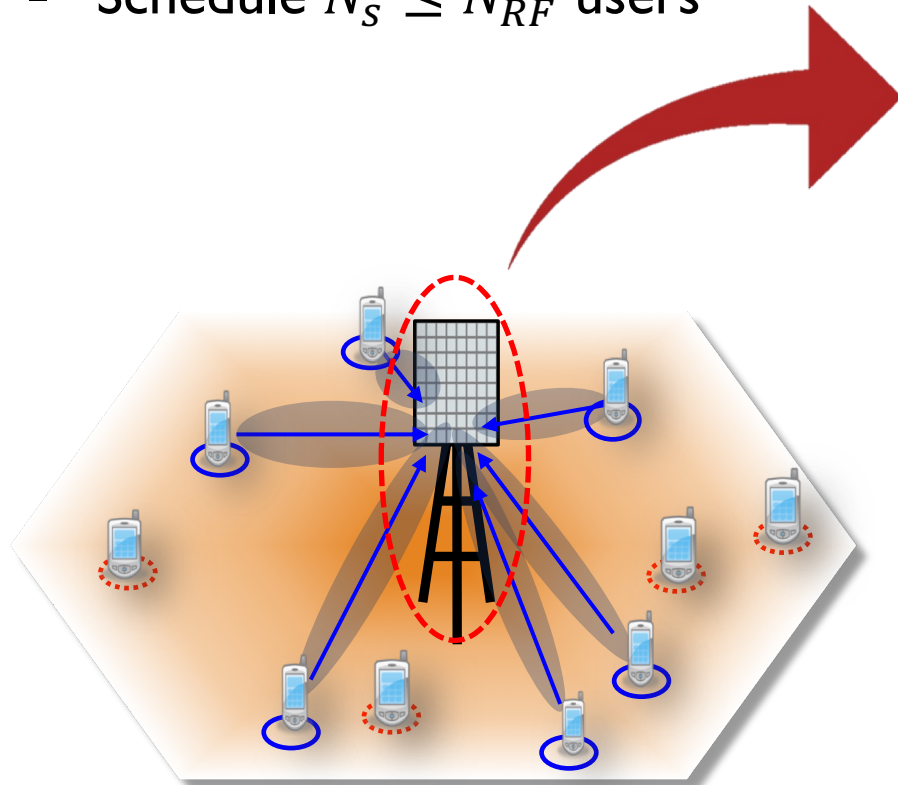
QN needs to be considered to maximize SINR with scheduling



# SYSTEM MODEL

## Multi-user MIMO uplink system

- Single cell environment
- $N_u$  users in single cell
- Single-antenna user
- Schedule  $N_s \leq N_{RF}$  users



## Quantized signal vector (linear approx.) [Fletcher&Rangan07]

$$\begin{aligned}
 \mathbf{y}_q &= \mathcal{Q}(\text{Re}\{\mathbf{y}\}) + j\mathcal{Q}(\text{Im}\{\mathbf{y}\}) \\
 &= \alpha\sqrt{\rho}\mathbf{H}_b\mathbf{s} + \alpha\boldsymbol{\eta} + \mathbf{q}
 \end{aligned}$$

*Beam domain channel matrix*

*Additive quantization noise*

\*Discrete Fourier transform

# PROBLEM FORMULATION

- Maximum sum rate scheduling
  - Schedule users to maximize sum rate

$$\mathcal{P}1 : \quad \mathcal{R}(\mathbf{H}_b(\mathcal{S}^*)) = \max_{\mathcal{S} \subset \{1, \dots, N_u\} : |\mathcal{S}| \leq N_s} \sum_{k \in \mathcal{S}} \mathcal{R}_k(\mathbf{H}_b(\mathcal{S}))$$

$\mathcal{S}$ : scheduled user set     $\mathbf{H}_b(\mathcal{S})$ :  $\mathbf{H}_b$  of users in  $\mathcal{S}$

- Achievable rate of user  $k$

$$\mathcal{R}_k(\mathbf{H}_b) = \log_2 \left( 1 + \frac{\alpha^2 p_u}{\alpha^2 \|\mathbf{w}_{zf,k}\|^2 + \mathbf{w}_{zf,k}^H \mathbf{R}_{qq}(\mathbf{H}_b) \mathbf{w}_{zf,k}} \right)$$

minimize  $\xrightarrow{\text{AWGN}}$

minimize  $\xleftarrow{\text{QN}}$

## Previous scheduling condition

- (1)  $\mathbf{h}_{b,k} \perp \mathbf{h}_{b,k'}, k \neq k'$
- (2) maximize  $\|\mathbf{h}_{b,k}\|^2$

## Additional condition

- $$\mathbf{R}_{qq}(\mathbf{H}_b) = \alpha\beta \text{diag}(p_u \mathbf{H}_b \mathbf{H}_b^H + \mathbf{I}_{N_{\text{RF}}})$$
- (3) minimize  $\|[\mathbf{H}_b]_{i,:}\|^2$

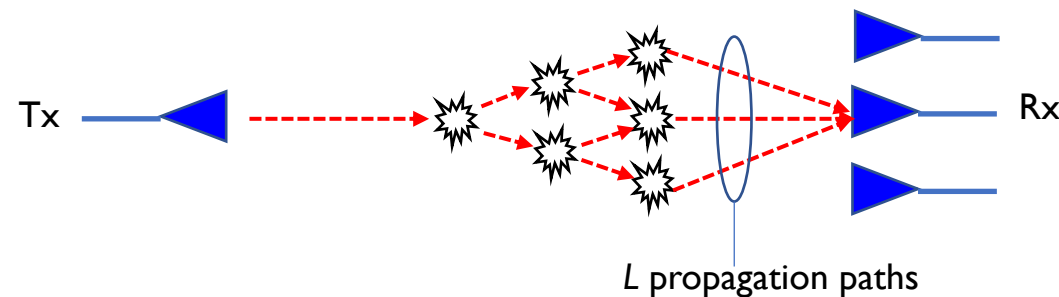
: minimize quantization error

# PROBLEM RE-FORMULATION

- Optimal channel design problem
  - Characterize channel matrix that maximizes uplink sum rate

$$\mathcal{P2} : \quad \mathcal{R}(\mathbf{H}_b^*) = \max_{\mathbf{H}_b \in \mathbb{C}^{N_{RF} \times N_u}} \sum_{k=1}^{N_u} \mathcal{R}_k(\mathbf{H}_b), \quad \text{s.t.} \quad \|\mathbf{h}_{b,k}\| = \sqrt{\gamma_k} \quad \forall k.$$

- Virtual channel representation [Sayeed02]
    - provides *geographical interpretation* for analysis
- $\mathbf{h}_b$ :  $L$ -sparse vector ( $L$  nonzero complex gains for propagation paths)



# NEW USER SCHEDULING CRITERIA

## □ Solution of $\mathcal{P}2$ : structural scheduling criteria

- For total # of channel paths  $\leq N_{RF}$

$\mathcal{L}_k$ : index set of nonzero elements

### Theorem I

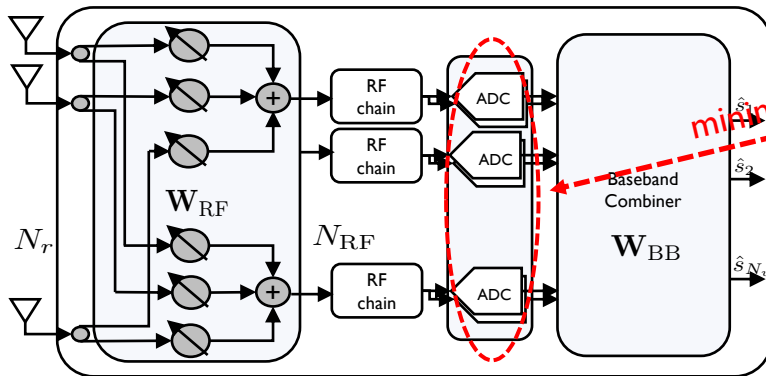
- I. Unique \*AoAs at receiver for channel paths of each scheduled user:

$$\mathcal{L}_{\mathcal{S}(k)} \cap \mathcal{L}_{\mathcal{S}(k')} = \emptyset \text{ if } k \neq k'.$$

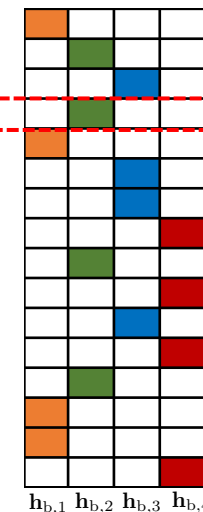
- II. Equal power spread across beamspace complex gains within each channel:

$$|h_{b,i,\mathcal{S}(k)}| = \sqrt{\gamma_{\mathcal{S}(k)} / L_{\mathcal{S}(k)}} \text{ for } i \in \mathcal{L}_{\mathcal{S}(k)}.$$

\*Angle of arrivals



Channel  $\mathbf{H}_b$



Aggregated channel gain at ADC

- Unique AoAs
  - Equal power spread
- minimize  $\|[\mathbf{H}_b]_{i,:}\|^2$

# USER SCHEDULING CRITERIA

## □ User scheduling criteria under coarse quantization

### Previous criteria

(A) Orthogonality among scheduled users  $\mathbf{h}_{b,k} \perp \mathbf{h}_{b,k'}, k \neq k'$

(B) Large channel gain for each user  $\|\mathbf{h}_{b,k}\|^2$



### Additional criteria

(C) Unique angle of arrivals for each user  $\mathcal{L}_{\mathcal{S}(k)} \cap \mathcal{L}_{\mathcal{S}(k')} = \phi$  if  $k \neq k'$

(D) Equal power spread within each user channel  $|h_{b,i,\mathcal{S}(k)}| = \sqrt{\gamma_{\mathcal{S}(k)}/L_{\mathcal{S}(k)}}$  for  $i \in \mathcal{L}_{\mathcal{S}(k)}$

: structural scheduling criteria

- Previous algorithms only consider (A) and (B)

New scheduling algorithm satisfying (A - D) is necessary



# PROPOSED ALGORITHM I

## Channel structure-based scheduling (CSS)

### Step 1. Set filtering: modified semi-orthogonality filtering

<b>Cond. A</b> $\mathbf{h}_{b,k} \perp \mathbf{h}_{b,k'}$	Semi-orthogonality $\frac{ \mathbf{f}_{\mathcal{S}(i)}^H \mathbf{h}_{b,k} }{\ \mathbf{f}_{\mathcal{S}(i)}\  \ \mathbf{h}_{b,k}\ } < \epsilon$	$\mathbf{f}_{\mathcal{S}(i)}$ : component of $\mathbf{h}_{b,\mathcal{S}(i)}$ such that $\mathbf{f}_{\mathcal{S}(i)} \perp \text{span}\{\mathbf{f}_{\mathcal{S}(1)}, \dots, \mathbf{f}_{\mathcal{S}(i-1)}\}$
<b>Cond. C</b> $\mathcal{L}_k \cap \mathcal{L}_{k'} = \phi$	Spatial orthogonality $ \mathcal{B}_{\mathcal{S}(i)} \cap \mathcal{B}_k  \leq N_{\text{OL}}$	$\mathcal{B}_k$ : index set of dominant beamspace gains

: remaining users become semi-orthogonal to scheduled users

### Step 2. Selection: maximum approximated SINR

<b>Cond. B</b> $\max \ \mathbf{h}_{b,k}\ $	$\text{SINR}_k(\mathbf{H}_b(\mathcal{S} \cup \{k\})) \approx \frac{\alpha p_u \ \mathbf{h}_{b,k}\ ^4}{(1 - \alpha) \mathbf{h}_{b,k}^H \mathbf{D}(\mathbf{H}_b(\mathcal{S} \cup \{k\})) \mathbf{h}_{b,k}}$ <p style="text-align: right; color: purple;">Tradeoff</p>	<p style="color: blue;">Maximum SINR scheduling</p> $\max_{k \in \mathcal{K}_i} \text{SINR}_k$
<b>Cond. D</b> $ h_{b,i,\mathcal{S}(k)}  = \sqrt{\frac{\gamma_{\mathcal{S}(k)}}{L_{\mathcal{S}(k)}}}$	<p style="color: blue;">semi-orthogonality filtering</p> $\mathbf{w}_{\text{zf},k} \approx \mathbf{h}_{b,k} / \ \mathbf{h}_{b,k}\ ^2$ <p>where <math>\mathbf{D}(\mathbf{H}_b) = \text{diag}(\rho \mathbf{H}_b \mathbf{H}_b^H + \frac{1}{1 - \alpha} \mathbf{I}_{N_{\text{RF}}})</math></p>	

Repeat step 1 and 2

# PROPOSED ALGORITHM 2

## □ Greedy User Scheduling

- Schedules user who provides max. sum rate
- Provides **sub-optimal performance**
- Requires **prohibitively high complexity**

## □ At $i$ th scheduling stage (iteration)

### Greedy

Compute  $\mathcal{R}_j$   
 $|\mathcal{T}_i| \times i$

vs.

### CSS

Approx. SINR  
 $|\mathcal{K}_i|$

Matrix inversion  
involved in  $\mathcal{R}_j$

vs.

No inversion  
in SINR

No set filtering  
 $|\mathcal{T}_i| \gg |\mathcal{K}_i|$

vs.

Set filtering  
 $|\mathcal{T}_i| \gg |\mathcal{K}_i|$

**High complexity**

**Low complexity**

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### Algorithm 2 Greedy User Scheduling

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- 1) BS initializes  $\mathcal{T}_1 = \{1, \dots, N_u\}$ ,  $\mathcal{S}_G = \phi$ , and  $i = 1$ .
- 2) BS selects a user who maximizes sum rate as

$$\mathcal{S}_G(i) = \operatorname{argmax}_{k \in \mathcal{T}_i} \sum_{j \in \mathcal{S}_G \cup \{k\}} \mathcal{R}_j([\mathbf{H}_b(\mathcal{S}_G), \mathbf{h}_{b,k}])$$

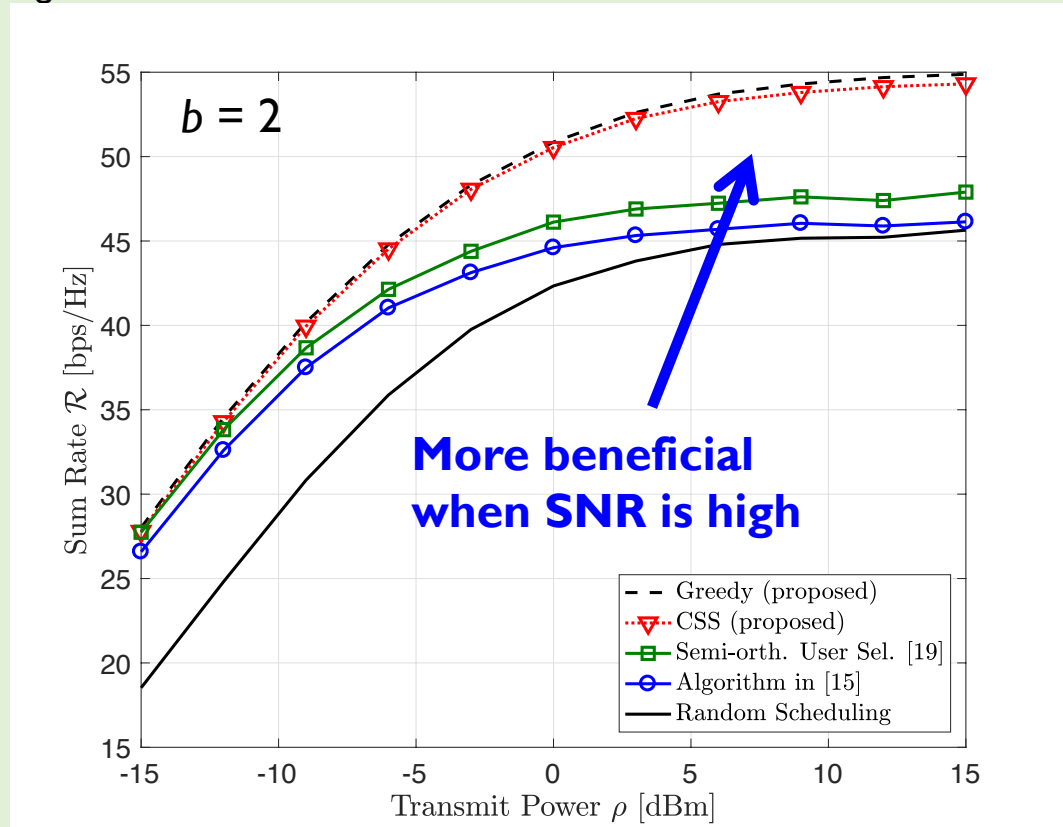
where  $\mathcal{R}_j$  is given in (6).

- 3) Update  $\mathcal{T}_{i+1} = \mathcal{T}_i \setminus \{\mathcal{S}_G(i)\}$ ,  $\mathcal{S}_G = \mathcal{S}_G \cup \{\mathcal{S}_G(i)\}$ , and  $i = i + 1$ , and go to step 2 until select  $N_s$  users.
-



## Sum Rate vs. Transmit power

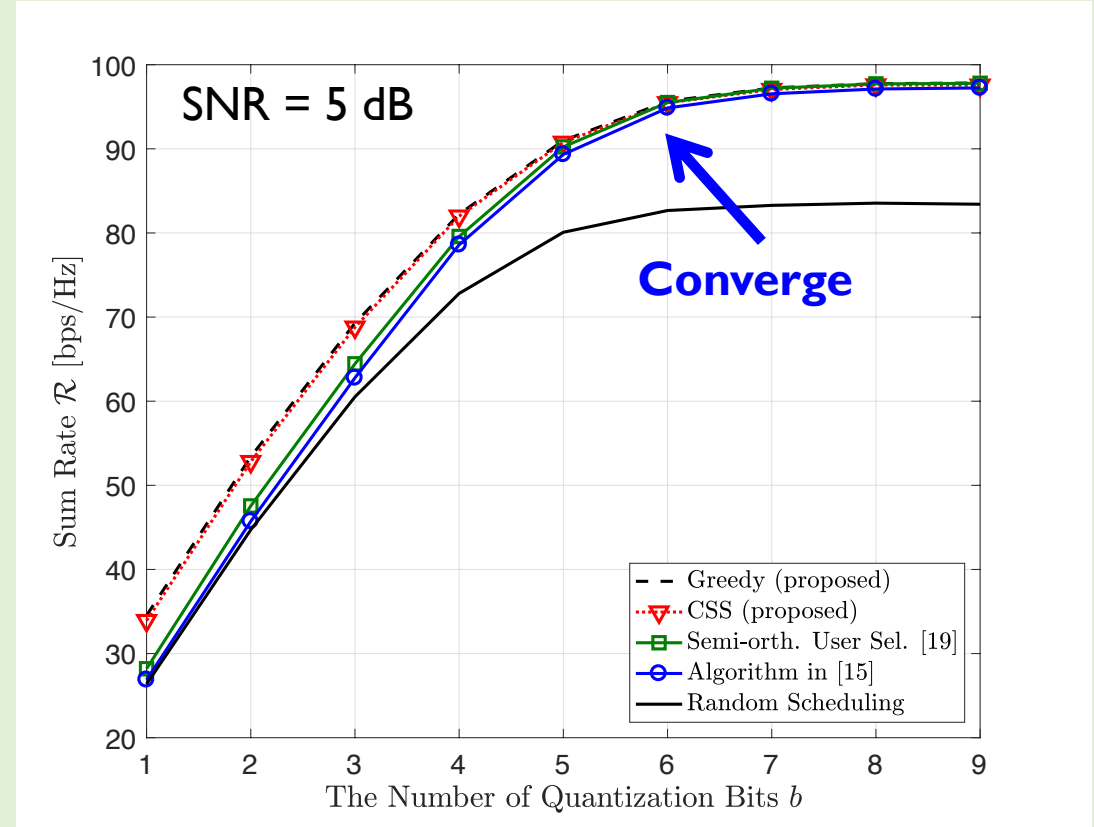
Figure 1



Quantization error dominates thermal noise  
: CSS is effective under quantization error

## Sum Rate vs. # of ADC bits

Figure 2



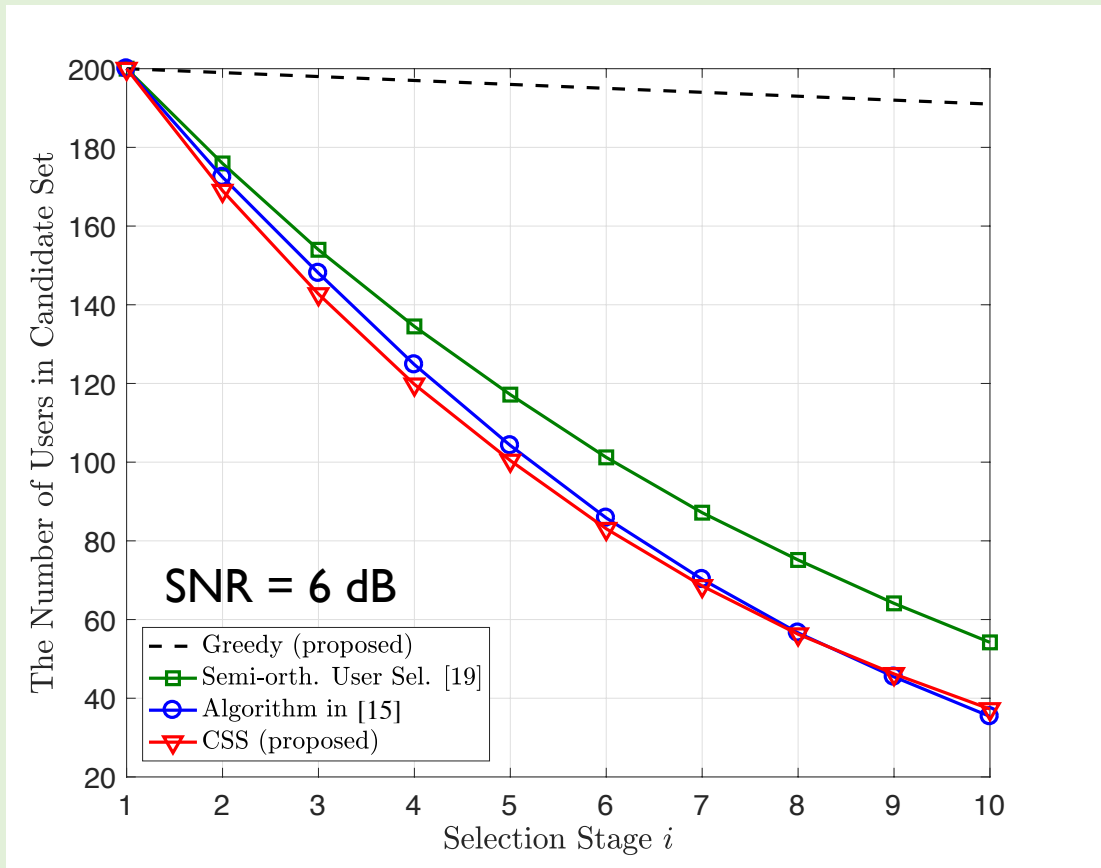
Quantization error becomes negligible  
: CSS is also effective under perfect quantization

Settings

128 antennas, 128 RF chains, 200 candidate users, 10 scheduled users, 4 channel paths / user

## # of Users in Set vs. Selection Stage

Figure 3



- CSS has **smallest candidate user sets** over most of stages
- CSS becomes **more efficient** than Greedy as more users are scheduled
- CSS becomes **more efficient** than Greedy as total candidate user increases

# CONCLUSION

## □ Contributions

◆ Provided optimal channel structure analysis  
: offers channel structural scheduling criteria

◆ Proposed efficient user scheduling algorithm in low-resolution ADC systems  
: achieves sub-optimal sum rate performance with low complexity

## □ Future work

◆ Develop efficient user scheduling algorithm that jointly optimizes RF chain

**Thank you**

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