10. Interconnects in CMOS Technology

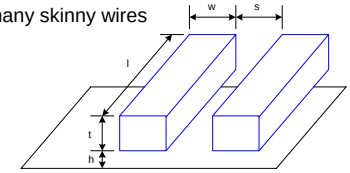
- Last module:
  - Data path circuits
- This module
  - Wire resistance and capacitance
  - RC delay
  - Wire engineering

Introduction

- Chips are mostly made of wires called *interconnect*
  - In stick diagram, wires set size
  - Transistors are little things under the wires
  - Many layers of wires
- Wires are as important as transistors
  - Speed
  - Power
  - Noise
- Alternating layers run orthogonally

Wire Geometry

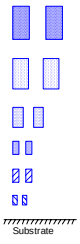
- Pitch = w + s
- Aspect ratio: AR = t/w
  - Old processes had AR << 1
  - Modern processes have AR ≈ 2
    - Pack in many skinny wires



Layer Stack

- AMI 0.6 μm process has 3 metal layers
- Modern processes use 6-10+ metal layers
- Example:
  Intel 180 nm process
- M1: thin, narrow (< 3λ)
  - High density cells
- M2-M4: thicker
  - For longer wires
- M5-M6: thickest
  - For V_{DD}, GND, clk

Layer	T (nm)	W (nm)	S (nm)	AR
6	1720	860	860	2.0
	1000			
5	1600	800	800	2.0
	1000			
4	1080	540	540	2.0
	700			
3	700	320	320	2.2
	700			
2	700	320	320	2.2
	700			
1	480	250	250	1.9
	800			

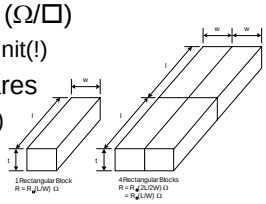


Wire Resistance

- ρ = *resistivity* (Ω*m)

$$R = \frac{\rho}{t}\frac{l}{w} = R_{\square}\frac{l}{w}$$

- $R_{\square}$ = *sheet resistance* (Ω/□)
  - □ is a dimensionless unit(!)
- Count number of squares
  - R = $R_{\square}$ * (# of squares)



Choice of Metals

- Until 180 nm generation, most wires were aluminum
- Modern processes often use copper
  - Cu atoms diffuse into silicon and damage FETs
  - Must be surrounded by a diffusion barrier

Metal	Bulk resistivity (μΩ*cm)
Silver (Ag)	1.6
Copper (Cu)	1.7
Gold (Au)	2.2
Aluminum (Al)	2.8
Tungsten (W)	5.3
Molybdenum (Mo)	5.3

Sheet Resistance

- Typical sheet resistances in 180 nm process

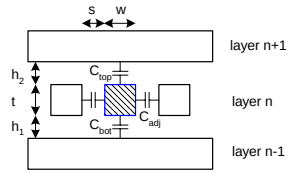
Layer	Sheet Resistance (Ω/□)
Diffusion (silicided)	3-10
Diffusion (no silicide)	50-200
Polysilicon (silicided)	3-10
Polysilicon (no silicide)	50-400
Metal1	0.08
Metal2	0.05
Metal3	0.05
Metal4	0.03
Metal5	0.02
Metal6	0.02

Contact Resistance

- Contacts and vias also have 2-20 Ω resistance
- Use many contacts for lower R
  - Many small contacts for current crowding around periphery

Wire Capacitance

- Wire has capacitance per unit length
  - To neighbors
  - To layers above and below
- $C_{total} = C_{top} + C_{bot} + 2C_{adj}$

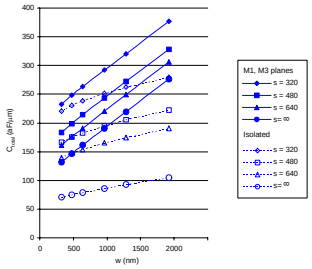


Capacitance Trends

- Parallel plate equation: $C = \varepsilon A/d$
  - Wires are not parallel plates, but obey trends
  - Increasing area (W, t) increases capacitance
  - Increasing distance (s, h) decreases capacitance
- Dielectric constant
  - $\varepsilon = k\varepsilon_0$
- $\varepsilon_0 = 8.85 \times 10^{-14}$ F/cm
- k = 3.9 for SiO_2
- Processes are starting to use low-k dielectrics
  - k ≈ 3 (or less) as dielectrics use air pockets

M2 Capacitance Data

- Typical wires have ~ 0.2 fF/μm
  - Compare to 2 fF/μm for gate capacitance

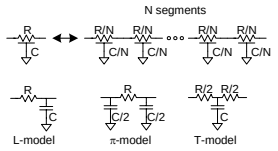


Diffusion & Polysilicon

- Diffusion capacitance is very high (about 2 fF/μm)
  - Comparable to gate capacitance
  - Diffusion also has high resistance
  - Avoid using diffusion *runners* for wires!
- Polysilicon has lower C but high R
  - Use for transistor gates
  - Occasionally for very short wires between gates

Lumped Element Models

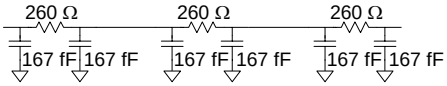
- Wires are a distributed system
  - Approximate with lumped element models



- 3-segment π-model is accurate to 3% in simulation
- L-model needs 100 segments for same accuracy!
- Use single segment π-model for Elmore delay

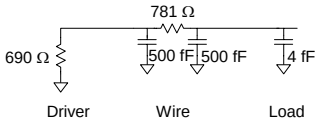
Example

- Metal2 wire in 180 nm process
  - 5 mm long
  - 0.32 μm wide
- Construct a 3-segment π-model
  - $R_{\square}$ = 0.05 Ω/□ => R = 781 Ω
  - $C_{permicron}$ = 0.2 fF/μm => C = 1 pF



Wire RC Delay

- Estimate the delay of a 10x inverter driving a 2x inverter at the end of the 5mm wire from the previous example.
  - R = 2.5 kΩ*μm for gates
  - Unit inverter: 0.36 μm nMOS, 0.72 μm pMOS



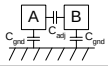
  - t_{pd} = 1.1 ns

Crosstalk

- A capacitor does not like to change its voltage instantaneously.
- A wire has high capacitance to its neighbor.
  - When the neighbor switches from 1-> 0 or 0->1, the wire tends to switch too.
  - Called capacitive *coupling* or *crosstalk*.
- Crosstalk effects
  - Noise on non-switching wires
  - Increased delay on switching wires

Crosstalk Delay

- Assume layers above and below on average are quiet
  - Second terminal of capacitor can be ignored
  - Model as $C_{gnd} = C_{top} + C_{bot}$
- Effective C_{adj} depends on behavior of neighbors
  - *Miller effect*

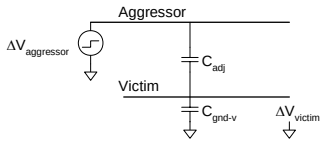


B	ΔV	$C_{eff(A)}$	MCF
Constant	V_{DD}	$C_{gnd} + C_{adj}$	1
Switching with A	0	C_{gnd}	0
Switching opposite A	$2V_{DD}$	$C_{gnd} + 2\ C_{adj}$	2

Crosstalk Noise

- Crosstalk causes [functional/voltage] noise on nonswitching wires
- If victim is floating:
  - model as capacitive voltage divider

$$\Delta V_{victim} = \frac{C_{adj}}{C_{gnd-v} + C_{adj}} \Delta V_{aggressor}$$

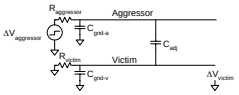


Driven Victims

- Usually victim is driven by a gate that fights noise
  - Noise depends on relative resistances
  - Victim driver is in linear region, aggressor in saturation
  - If sizes are same, $R_{aggressor}$ = 2-4 x R_{victim}

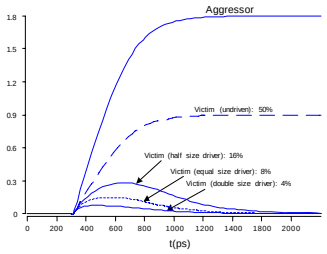
$$\Delta V_{victim} = \frac{C_{adj}}{C_{gnd-v} + C_{adj}} \frac{1}{1+k} \Delta V_{aggressor}$$

$$k = \frac{\tau_{aggressor}}{\tau_{victim}} = \frac{R_{aggressor}\left(C_{gnd-a} + C_{adj}\right)}{R_{victim}\left(C_{gnd-v} + C_{adj}\right)}$$



Coupling Waveforms

- Simulated coupling for $C_{adj} = C_{victim}$

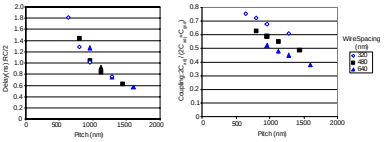


Noise Implications

- *So what* if we have noise?
- If the noise is less than the noise margin, nothing happens
- Static CMOS logic will eventually settle to correct output even if disturbed by large noise spikes
  - But glitches cause extra delay
  - Also cause extra power from false transitions
- Dynamic logic never recovers from glitches
- Memories and other sensitive circuits also can produce the wrong answer

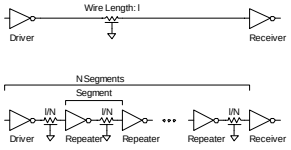
Wire Engineering

- Goal: achieve delay, area, power goals with acceptable noise
- Degrees of freedom:
  - Width
  - Spacing
  - Layer
  - Shielding



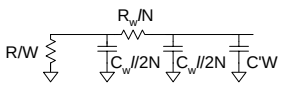
Repeaters

- R and C are proportional to *l*
- RC delay is proportional to l^2
  - Unacceptably great for long wires
- Break long wires into N shorter segments
  - Drive each one with an inverter or buffer



Repeater Design

- How many repeaters should we use?
- How large should each one be?
- Equivalent Circuit
  - Wire length *l*
    - Wire Capacitance C_w*l*, Resistance R_w*l
  - Inverter width W (nMOS = W, pMOS = 2W)
    - Gate Capacitance C'*W, Resistance R/W



Repeater Results

- Write equation for Elmore Delay
  - Differentiate with respect to W and N
  - Set equal to 0, solve

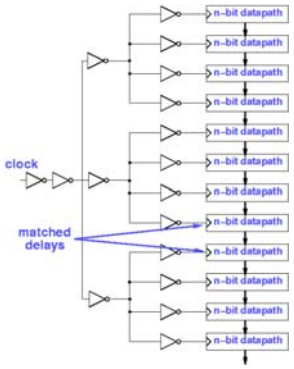
$$\frac{l}{N} = \sqrt{\frac{2RC'}{R_w C_w}}$$

$$\frac{t_{pd}}{l} = \left(2+\sqrt{2}\right)\sqrt{RC'R_w C_w}$$

~60-80 ps/mm in 180 nm process

$$W = \sqrt{\frac{RC_w}{R_w C'}}$$

Clock Distribution

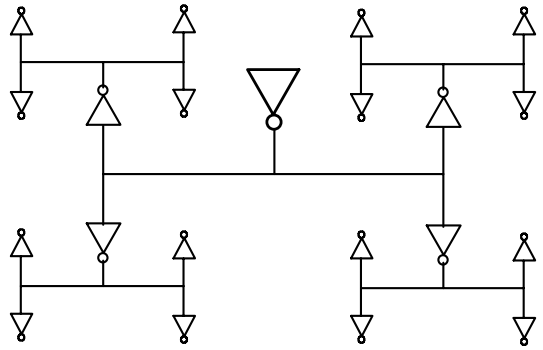


High peak currents to drive typical clock loads (≈ 1000 pF)

$$I_{peak} = C\frac{dV}{dt},$$

$$P_d = CV_{DD}^2 f$$

H-Trees

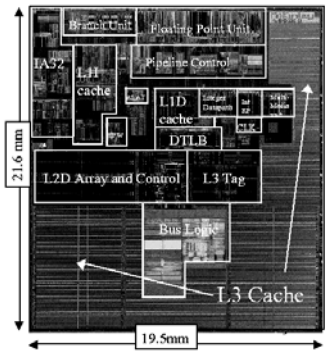


Matching Delays in Clock Distribution

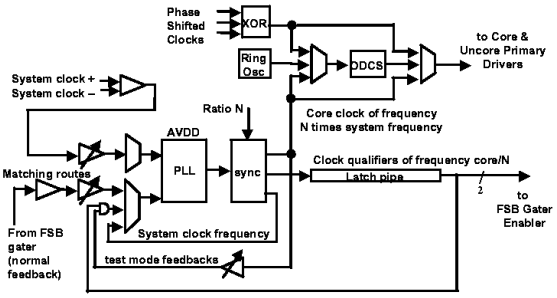
- Balance delays of paths
- Match buffer and wire delays to minimize skew
- Issues
  - Load of latch (driven by clock) is data-dependent (capacitance depends on source voltage)
  - Process variations
  - IR drops and temperature variations
- Need tools to support clock tree design

Clocking in Intel Itanium Processor

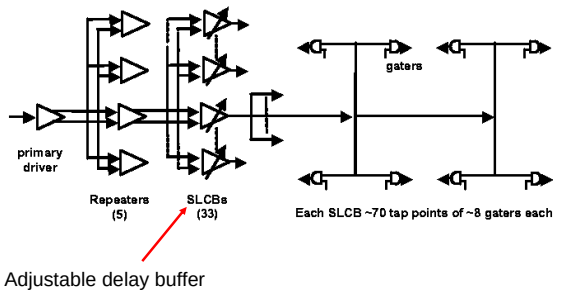
0.18μ technology
1GHz core clock
200 MHz system clk
Core clocking:
260mm²
1 primary driver
5 repeaters
157K clocked latches
Source for this and following slides dealing with Itanium: Intel/HP



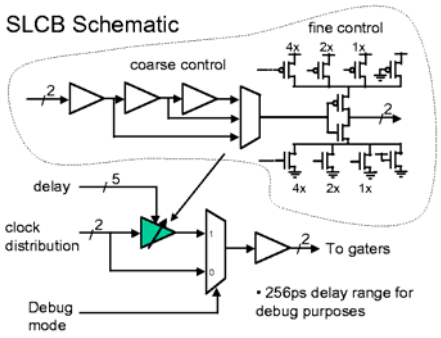
Clock Generation



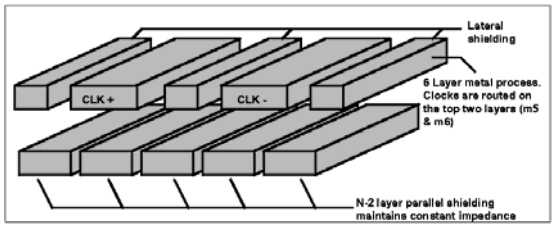
Core Clock Distribution



SLCB



First Level Route Geometry



Measured Skew

Laser probed SLCB skew (non-loading, valid DC levels)