

# EE445M/ECE380L.12 Embedded and Real-Time Systems/ Real-Time Operating Systems

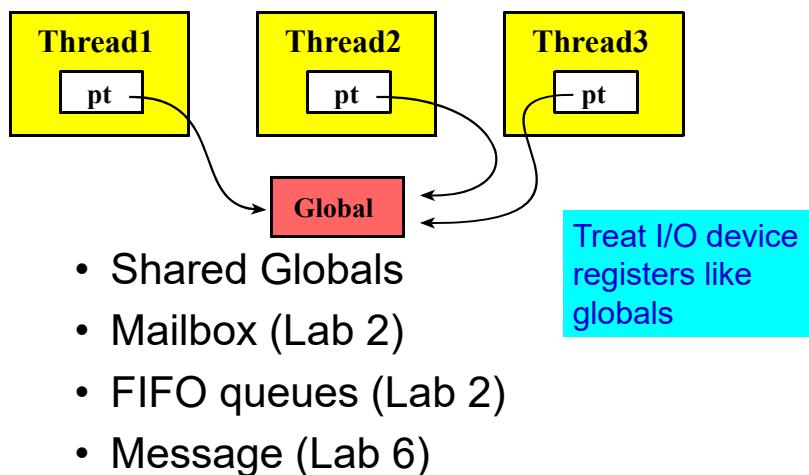
## Lecture 4: Thread Communication & Synchronization

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## Thread Communication/Sharing

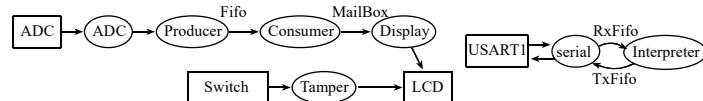


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## Thread Communication



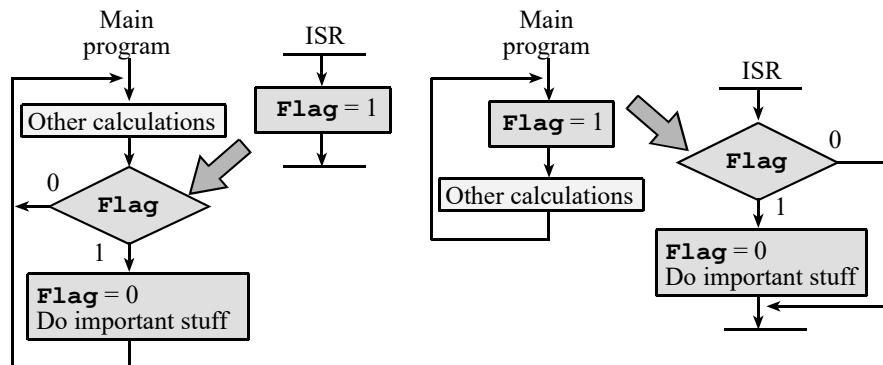
- Types
  - Data sharing (global variable)
  - Flag, Mailbox (one to one, unbuffered)
  - Pipes=FIFO (one to one, buffered, ordered)
  - Messages (many to many)
- Performance measures
  - Latency
  - Bandwidth
  - Error rate

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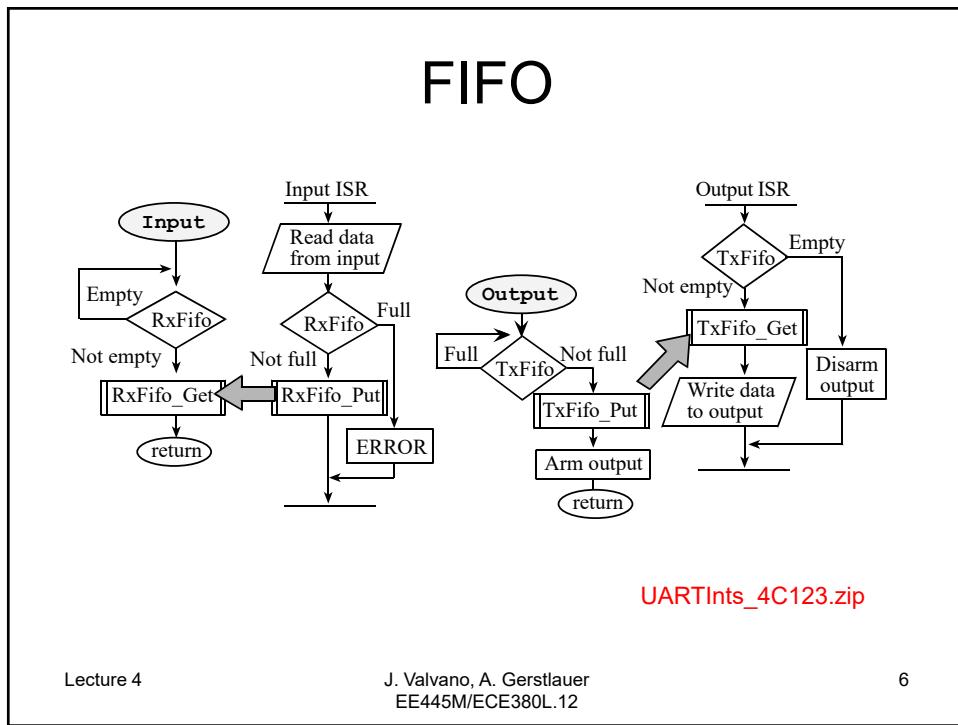
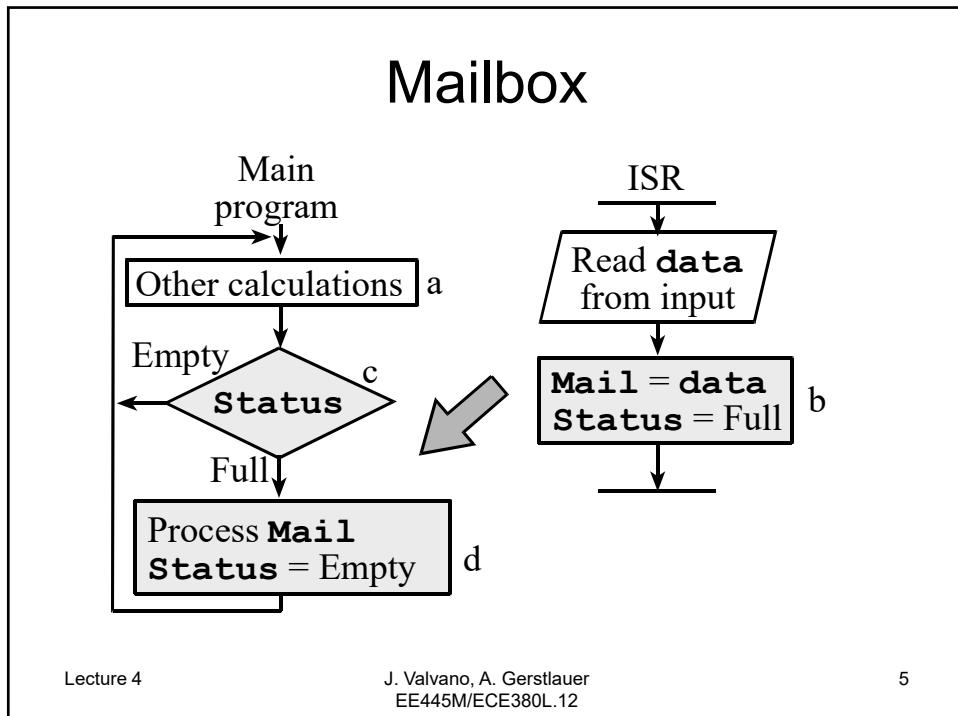
## Flag



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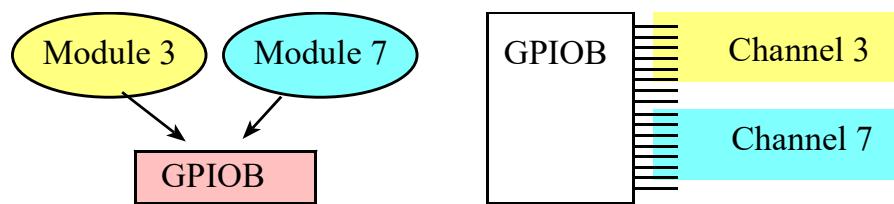
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## Race, Critical Section

- Two or more threads access the same global
  - Permanently allocated shared resource (memory, I/O port, ...)
- At least one access is a write



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## Race Condition

- Timing bug
  - Result depends on the sequence of threads
    - E.g. two threads writing to the same global
- Hard to debug
  - Depends on specific order/interleaving
    - Non-deterministic (external events)
    - Hard to reproduce/stabilize (“Heisenbug”)
- Critical or non-critical
  - Final program output affected?

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## Critical Section

- Load/store architecture
  - Write access changes official copy
  - Read access creates two copies
    - Original copy in memory
    - Temporary copy in register
- Non-atomic access sequence
  - Begins/ends with access to permanent resource
  - Involves at least one write
  - RMW(+W), WW(+R/W), WR(+W), RR(+W)

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## Thread-Safe, Reentrant

- Thread-safe code
  - No global resources
    - Variables in registers, stack
  - No critical section
    - No write access sequence
  - Mutual exclusion
    - Make accesses atomic (no preemption)
    - Prevent other threads from entering critical section
- Reentrant code
  - Multiple threads can (re-)enter same section
    - No non-atomic RMW, WW, WR sequence

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## Mutual Exclusion

- Disable all interrupts
  - Make atomic
- Lock the scheduler
  - No other foreground threads can run
  - Background ISR will occur
- Mutex semaphore
  - Blocks other threads trying to access info
  - All nonrelated operations not delayed
    - Thread-safe, but not reentrant

Measure time with interrupts disabled  
- Maximum time  
- Total time

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**LDREX**  
**STREX** Cortex-M3/M4F Instruction Set, pg. 50

## Thread Synchronization

- Sequential
- Rendezvous, Barrier
  - Fork/spawn & join
- Trigger, event flags
  - OR, AND
  - I/O event (e.g., I/O edge, RX, TX)
- Time
  - Periodic time triggered (e.g., TATOMIS)
  - Sleep

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