

Last Lecture - Assorted Topics



Assorted Items

- 1) Grading Status ISCA deadline; Disk Crash
- 2) Presentation Signup
- 3) Presentation Judging Form
- 4) My News
- 5) Sampling Technique Comparison, Yi HPCA 2005
- 6) Markov Sequence
- 5) Confidence Interval calculation



EE 382M

Performance Evaluation and Benchmarking

Presentation Judging

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Judge Name: (If you come late you cannot judge; you lose participation points)

			•		tents – bad inferences	•	objectives - results	s are not the focus, b
1	2	3	4	5	6	7	8	
Sli	de orga	anization -	visual qua	ality of slide	es - good f	low - pick	ing the right words	- do not overcrowd -
use	e big fo	ont - good	illustration	s- (1.5)				
1	2	3	4	5	6			
pre	esentat	ion skills -	voice/eye	contact et	cc - (1)			
0		1	2	3 4				-
tim	e mng	mt – too s	hort or long	g (0.5)				
0		1	2					_
Tot	al			(out of 20)				



TOP500 will replace LINPACK with Conjugate gradient

- 1) TOP500 list announced every 6 months since 1993.
- 2) New list expected this week at Supercomputing 2014
- 3) Oak Ridge National Lab and Univ Tennessee
- 4) The top machine in the latest listing (June 2014) was the Tianhe-2 (MilkyWay-2) at the National Super Computer Center in Guangzhou, China.
- 5) 3,120,000 cores to achieve 33,862,700 gigaFLOPS (33,862.7 teraFLOPS, or almost 34 petaFLOPS).
- 6) Number one in June 1993, was a 1,024-core machine at the Los Alamos National Laboratory that achieved 59.7 gigaFLOPS, i.e. six orders of magnitude in 21 years.



CONJUGATE GRADIENT

an iterative method of solving certain linear equations emphasize data access instead of calculation

conjugate gradients involve moving data in large matrices, rather than performing dense calculations.

combines both inexact and exact calculations – approximate computing - the new conjugate gradients benchmark gives opportunity to show benefits of using full precision selectively

energy required to reach a solution with a combination of exact and inexact computation is reduced by IBM by almost 300.

Reference: http://www.cio.com/article/2685219/hardware/beyond-flops-the-co-evolving-world-of-computer-benchmarking.html



Comparison of 6 Prevailing Simulation Techniques

- 1) SimPoint [18]
- 2) Reduced input sets (MinneSPEC and SPEC test/train)
- 3) Simulating the first Z million instructions only
- 4) Fast-forwarding X million instructions and then simulating the next Z million
- 5) Fast-forwarding X million, warming-up for the next Y million, then simulating the next Z million instructions
- 6) SMARTS, a rigorous, statistical sampling technique



Periodic Sampling as in SMARTS

Simulates selected portions of the dynamic instruction execution at fixed Intervals

The sampling frequency and the length of each sample are used to control the overall simulation time

SMARTS (Sampling Microarchitectural Simulation) [Wunderlich, ISCA 2003] Random Sampling

SMARTS uses statistical sampling theory to estimate the CPI error of the sampled simulation versus the reference simulation.

If the estimated error is higher than the user-specified confidence interval, then SMARTS recommends a higher sampling frequency.

SMARTS also uses "functional warming" to maintain branch predictor

7 11/18/14

and cache state.



SIMPOINT (Representative Sampling) vs SMARTS

Simpoint uses fewer chunks than SMARTS

SMARTS uses large numbers of small chunks

Simpoint uses few chunks of large chunks

SMARTS uses statistical sampling and provides error bounds

SIMPOINT uses clustering

SIMPOINT does not provide error bounds

SIMPOINT analyzes the data to determine the chosen samples

SMARTS uses random samples



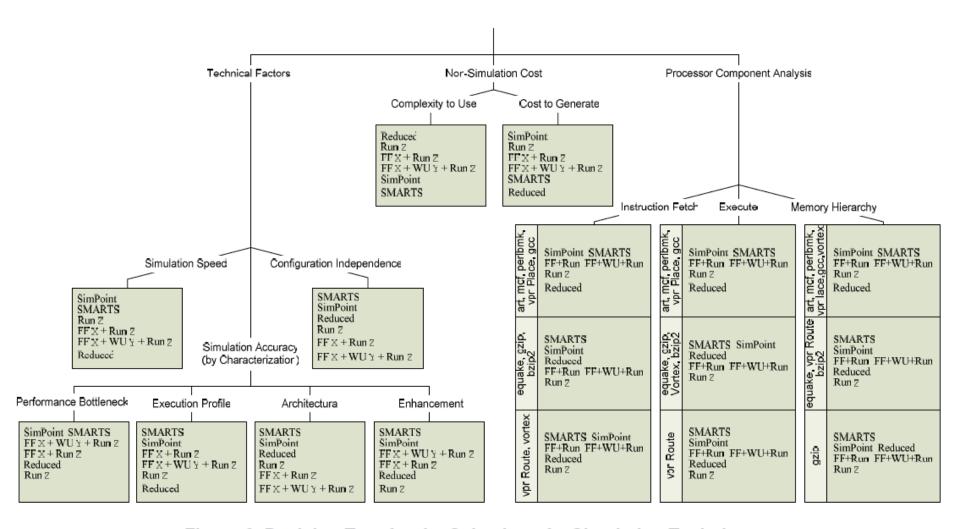
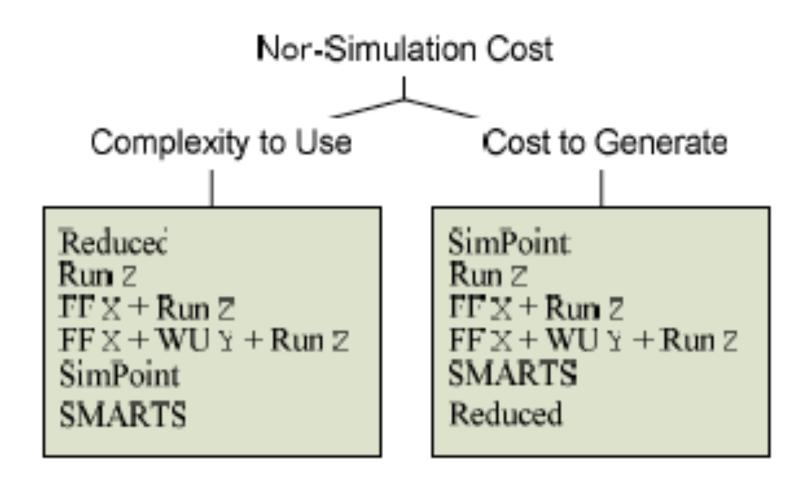
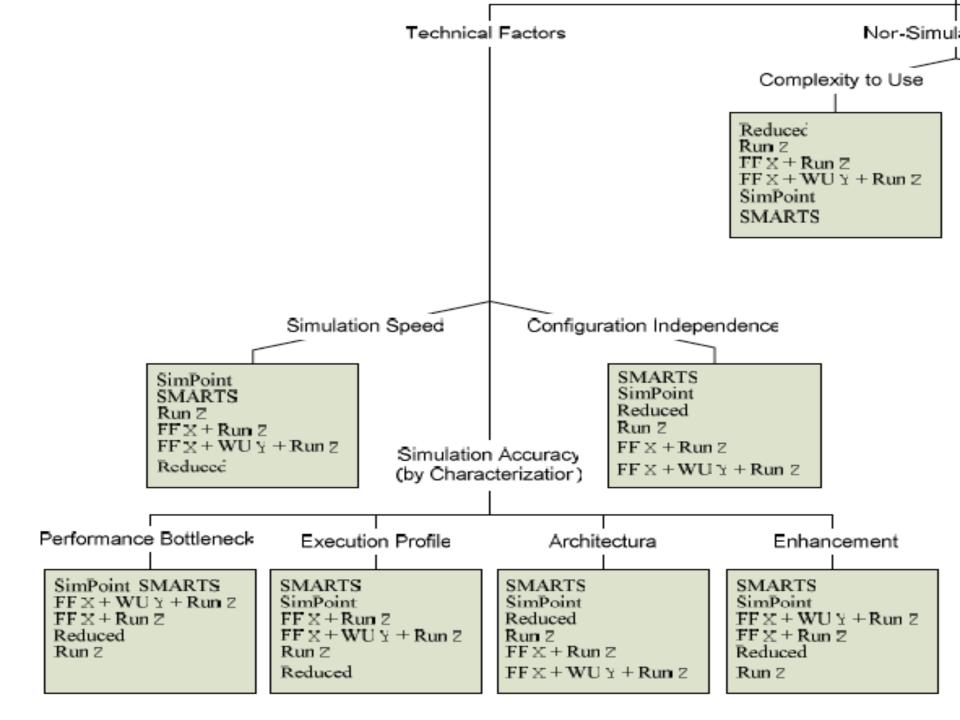
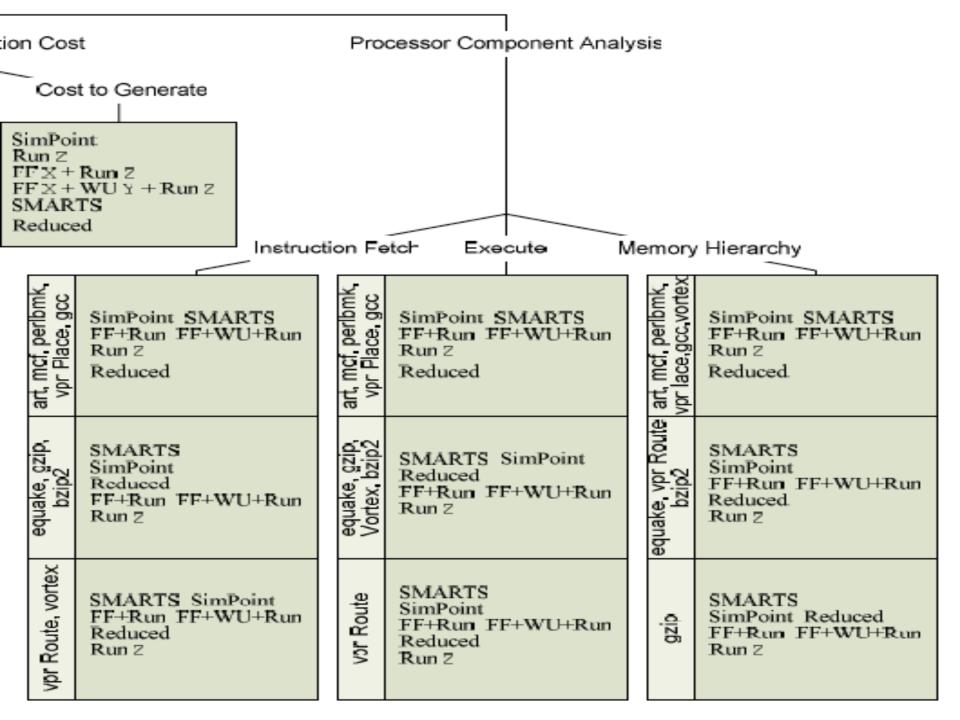


Figure 6. Decision Tree for the Selection of a Simulation Technique











What is a Markov Process?

A Markov process can be thought of as a 'memoryless' process.

A process satisfies the Markov property if one can make predictions for the future of the process based solely on its present state just as well as one could knowing the process's full history. i.e., conditional on the present state of the system, its future and past are independent

i.e. probability of being in a state depends only on the immediately previous state and not the entire history



EXAMPLE MARKOV CHAIN

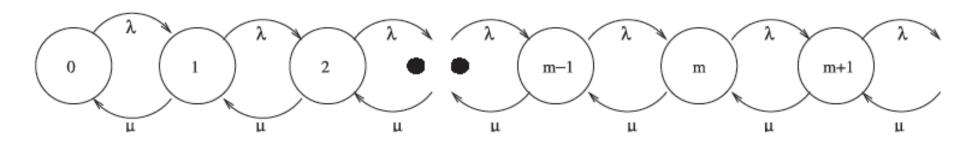


Figure 10.2 State transition diagram of the M/M/1 system.



What are *statistics*?

 "A branch of mathematics dealing with the collection, analysis, interpretation, and presentation of masses of numerical data."

Merriam-Webster

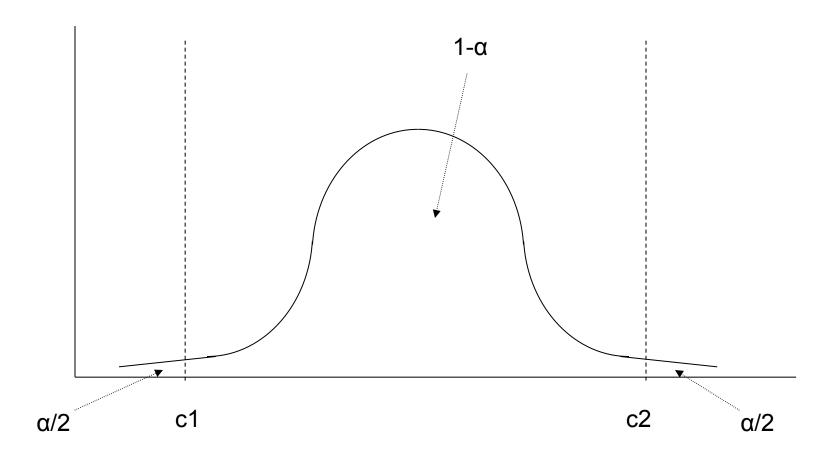
- → We are most interested in analysis and interpretation here.
- "Lies, damn lies, and statistics!"



Goals

- Provide intuitive conceptual background for some standard statistical tools.
 - Draw meaningful conclusions in presence of noisy measurements.
 - Allow you to correctly and intelligently apply techniques in new situations.
- → Don't simply plug and crank from a formula.





Normalize x

$$z = \frac{\overline{x} - x}{s / \sqrt{n}}$$

n = number of measurements

$$\bar{x} = \text{mean} = \sum_{i=1}^{n} x_i$$

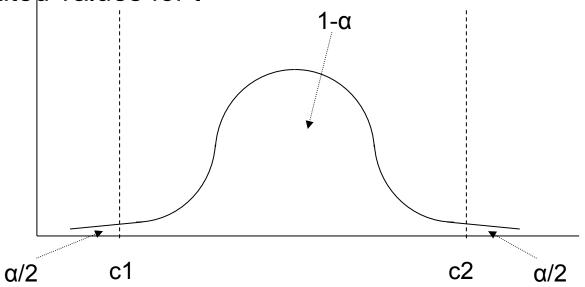
$$s = \text{standard deviation} = \frac{\sum_{i=1}^{n} (x_i - \bar{x})^2}{n-1}$$



Normalized z follows a Student's t distribution

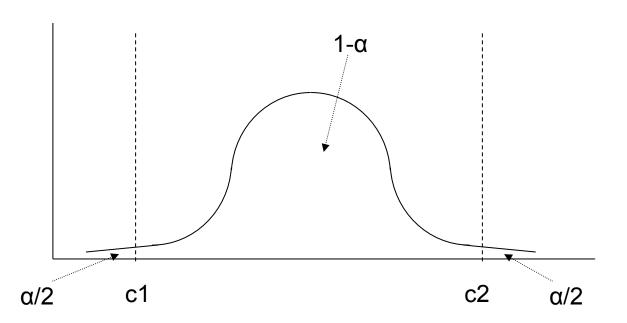
- -(n-1) degrees of freedom
- Area left of $c_2 = 1 \alpha/2$







 As n → ∞, normalized distribution becomes Gaussian (normal)



$$c_1 = \bar{x} - t_{1-\alpha/2;n-1} \frac{s}{\sqrt{n}}$$

$$c_2 = \overline{x} + t_{1-\alpha/2;n-1} \frac{s}{\sqrt{n}}$$

Then,

$$\Pr(c_1 \le x \le c_2) = 1 - \alpha$$



An Example

Experiment	Measured value
1	8.0 s
2	7.0 s
3	5.0 s
4	9.0 s
5	9.5 s
6	11.3 s
7	5.2 s
8	8.5 s



An Example (cont.)

$$\overline{x} = \frac{\sum_{i=1}^{n} x_i}{n} = 7.94$$

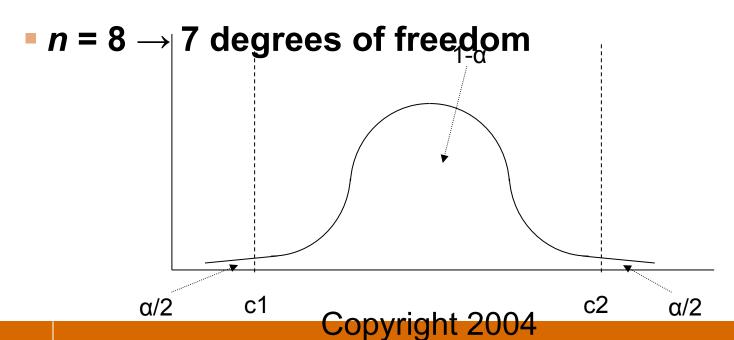
s = sample standard deviation = 2.14



An Example (cont.)

- 90% CI → 90% chance actual value in interval
- 90% CI $\rightarrow \alpha$ = 0.10

$$-1 - \alpha / 2 = 0.95$$



David I Lilia



90% Confidence Interval

$$a = 1 - \alpha / 2 = 1 - 0.10 / 2 = 0.95$$

$$t_{a;n-1} = t_{0.95;7} = 1.895$$

$$c_1 = 7.94 - \frac{1.895(2.14)}{\sqrt{8}} = 6.5$$

$$c_2 = 7.94 + \frac{1.895(2.14)}{\sqrt{8}} = 9.4$$

	а				
n	0.90	0.95	0.975		
5	1.476	2.015	2.571		
6	1.440	1.943	2.447		
7	1.415	1.895	2.365		
∞	1.282	1.645	1.960		



95% Confidence Interval

$$a = 1 - \alpha / 2 = 1 - 0.10 / 2 = 0.975$$

$$t_{a;n-1} = t_{0.975;7} = 2.365$$

$$c_1 = 7.94 - \frac{2.365(2.14)}{\sqrt{8}} = 6.1$$

$$c_2 = 7.94 + \frac{2.365(2.14)}{\sqrt{8}} = 9.7$$

	а				
n	0.90	0.95	0.975		
5	1.476	2.015	2.571		
6	1.440	1.943	2.447		
7	1.415	1.895	2.365		
∞	1.282	1.645	1.960		

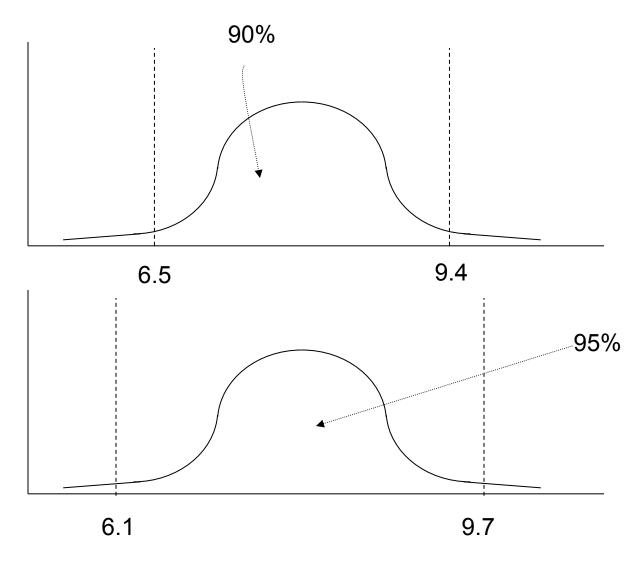


What does it mean?

- 90% CI = [6.5, 9.4]
 - 90% chance real value is between 6.5, 9.4
- 95% CI = [6.1, 9.7]
 - 95% chance real value is between 6.1, 9.7
- Why is interval wider when we are more confident?



Higher Confidence → Wider Interval?





Coefficient of Variation (COV)

$$COV = \frac{S}{\overline{x}}$$

- Dimensionless
- Compares relative size of variation to mean value



Quantifying Variability

- Variance
- Sample Variance
- When actual mean is known, divide by n
- When actual mean is unknown, divide by n-1 (instead of n) (i.e. estimating the population's variance)



DEFINITION 2.3: Define $f^T(x)$, the interreference temporal density function, $f^T(x)$, to be the probability of there being x unique references between successive references to the same item,

$$f^{T}(x) = \sum_{t} P\left[u(w(t)) = x\right].$$

2000,2004,2008,2012,(2004,2008,2012^9),

2000,2000,2000,2000,2000

$$ft(0)=1$$