

## Scribe Notes for Lecture 20 - November 6th

### Power Management of Online Data Intensive Services

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#### 1. Online Data-Intensive (OLDI) Services

- 1.1. Large-scale workloads (e.g. online advertising, machine learning, etc)
- 1.2. Workloads are user-driven via queries
- 1.3. Responsiveness (end-to-end latency) is key performance metric
- 1.4. Large utilization variation of workload throughout the day

#### 2. Energy Proportionality

- 2.1. Power consumption is directly proportional to load
- 2.2. Achieved through power management mechanisms that trade off power and performance (i.e. P- and C-states, etc.)
- 2.3. Mobile devices demonstrate high energy proportionality
- 2.4. OLDI services are not energy proportional
- 2.5. Became mainstream in: <http://dl.acm.org/citation.cfm?id=1339894>

#### 3. OLDI Characterization

- 3.1. Focused on energy proportionality from processor, memory, disc and their interactions with one another
- 3.2. Production google Web-search workload
- 3.3. Results are presented as activity graphs which show CDFs for percentage of time a system is idle across different utilization levels
- 3.4. Identify effectiveness of current power management mechanisms for each of the components

#### 4. Overview of Power Management Mechanisms

- 4.1. Overview of Intel C/G/S/P states can be found here:  
<http://www.overclock.net/t/1058894/intel-acpi-guide-c-g-s-p-states-and-ocs>
- 4.2. Power Down Modes
  - 4.2.1. Active mode: peak component operation
  - 4.2.2. Doze mode: component operation halted, some subsystems are powered down
  - 4.2.3. Nap mode: component operation halted, more subsystems are powered down
  - 4.2.4. Sleep mode: component operation halted, component completely shut down
- 4.3. Gating Mechanisms
  - 4.3.1. Power gating: component is powered down
  - 4.3.2. Clock gating: halt clocking component

- 4.3.3. Data gating: unused data is not toggled
- 4.4. Dynamic Voltage and Frequency Scaling
  - 4.4.1. Adapt voltage and frequency at runtime
  - 4.4.2. Software-controlled governors in Linux:  
<https://www.kernel.org/doc/Documentation/cpu-freq/governors.txt>
  - 4.4.3. Hardware-controlled mechanisms also exist (i.e. Intel TurboBoost)

## **5. Power and Performance Model**

- 5.1. Single server system is studied in a test harness to emulate datacenter queries
- 5.2. Created (and validated) performance model for the effects of different power management techniques on query responsiveness
- 5.3. Leaf Node Performance Model
  - 5.3.1.  $L_{\text{query}} = L_{\text{service}} + L_{\text{wait}}$ 
    - 5.3.1.1.  $L_{\text{service}}$  is time to service request
    - 5.3.1.2.  $L_{\text{wait}}$  is random processes for when query can be serviced

## **6. Paper Conclusions**

- 6.1. The best component to optimize in isolation is the CPU for energy proportionality
- 6.2. CPU core-level power management mechanisms are good
- 6.3. Need to extend current CPU power management mechanisms to memory hierarchy (caches and memory controller)
- 6.4. Memory is underutilized and thus shows promise as an effective place to implement power management techniques
- 6.5. Power down techniques (i.e. PowerNap) are not effective for OLTP workloads
- 6.6. Must deliver tail latency in energy-proportional manner
- 6.7. Full-system power management collaboration is also promising

## **7. Queuing Theory 101 will be presented next class**