

Question 1

A measured change in output of sensor with a corresponding change in input is:

- a) Bias
- b) Slew rate
- c) Resolution**
- d) Discrimination**
- e) c & d -----**
- f) a, c & d
- g) None of the above

Question 2

Which of the following can be the cause of a non-zero output with a zero input:

- a) Bias**
- b) Non-monotonicity
- c) Offset**
- d) Resolution
- e) a & c -----**
- f) a, b & c
- None of the above

Question 3

What are the 3 sources of possible error in an instrument:

- a) Accuracy, discrimination and systematic**
- b) Accuracy, resolution and Defect
- c) Systematic, random and precision
- d) Random, systematic & defect**
- e) None of the above

Question 4**What does NMI stand for?**

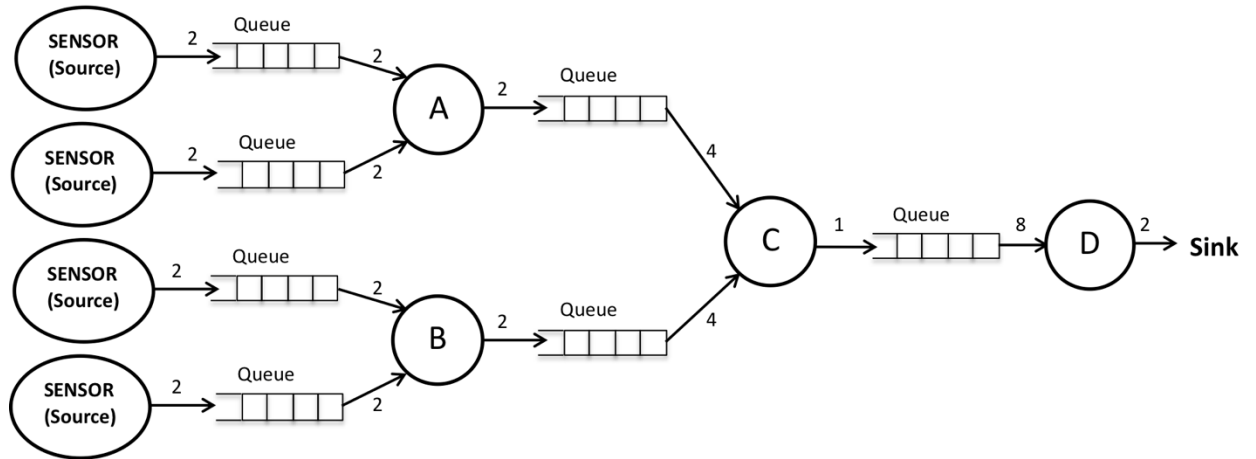
- a) non-machine interrupt
- b) non-measurable interrupt
- c) non-massive interrupt
- d) non-memory interrupt
- e) Both a) & b)
- f) None of the above** -----

Question 5**Which of the following allows a lower priority task to run despite the higher priority task is active and waiting to preempt?**

- a) priority message queue
- b) priority message passing
- c) priority preemption
- d) priority inversion** -----
- e) semaphore
- f) None of the above

Question 6

Determine the periodic schedule for the following SDF topology:



(8(2AB)C)D
(8(ABABC))D

Question 7

Dataflow definitions – Fill in the underlined sections in the Essay Box below.

Dataflow* Models

▪ Definitions

- A **token** is a data value or data structure
- A **signal** is a sequence of tokens
- A **node** maps input tokens onto output tokens
- Set of **firing rules** specify when a node can fire
- A firing of a node **consumes** input tokens and **produces** output tokens
- A sequence of firings is a **dataflow process**

Question 8

Given the SDF topology in the previous question determine the energy consumed per periodic schedule.

- A single write operation to a queue consumes: 2.250 nJ/Op
- A single read operation from a queue consumes: 1.340 nJ/Op
- Sensor evaluation: 10.880 nJ/Op
- Node A consumes: 13.440 nJ/Op
- Node B consumes: 15.590 nJ/Op
- Node C consumes: 26.170 nJ/Op
- Node D consumes: 18.910 nJ/Op
- A single write to the output (sink): 1.440 nJ/Op

Determine the energy consumed per periodic schedule.

Sensor (one OP per 2 tokens)				Number of Firings			
OP	1	10.88	10.88	Sensor	64	15.38	984.32
Writes	2	2.25	4.50	Node A	16	23.30	372.80
		SUM	15.38	Node B	16	25.45	407.20
				Node C	8	39.14	313.12
				Node D	1	32.51	32.51
							2109.95
One NODE A Firing							
OP	1	13.44	13.44	Queue Reads/Writes	Write	Read	
Reads	4	1.34	5.36	A Queue	32	64	
Write	2	2.25	4.50	B Queue	32	64	
			23.30	C Queue	8	64	
				D Queue	2	8	
				Sensor	128	0	
				SUM	202	200	
One NODE B Firing							
OP	1	15.59	15.59	FIRING SEQ			
Reads	4	1.34	5.36	(8(ABAB)C)D			
Write	2	2.25	4.50	(8(2AB)C)D			
			25.45	(16(AB))(8C)D			
One NODE C Firing							
OP	1	26.17	26.17				
Reads	8	1.34	10.72				
Write	1	2.25	2.25				
			39.14				
One NODE D Firing							
OP	1	18.91	18.91				
Reads	8	1.34	10.72				
Write (sink)	2	1.44	2.88				
			32.51				

Sensor (one OP per tokens)			
OP	1	10.88	10.88
Writes	1	2.25	2.25
		SUM	13.13

One NODE A Firing			
OP	1	13.44	13.44
Reads	4	1.34	5.36
Write	2	2.25	4.50
			23.30

One NODE B Firing			
OP	1	15.59	15.59
Reads	4	1.34	5.36
Write	2	2.25	4.50
			25.45

One NODE C Firing			
OP	1	26.17	26.17
Reads	8	1.34	10.72
Write	1	2.25	2.25
			39.14

One NODE D Firing			
OP	1	18.91	18.91
Reads	8	1.34	10.72
Write (sink)	2	1.44	2.88
			32.51

Number of Firirower per firir Total Power			
Sensor	128	13.13	1680.64
Node A	16	23.30	372.80
Node B	16	25.45	407.20
Node C	8	39.14	313.12
Node D	1	32.51	32.51
			2806.27

Queue	Read	Write	Read
A Queue		32	64
B Queue		32	64
C Queue		8	64
D Queue		2	8
Sensor		128	0
SUM		202	200

FIRING SEQ
 (8(ABAB)C)D
 or
 (8(2AB)C)D
 16(AB))(8C)D

Question 9

The SDF implementation above is powered by a Zinc-Air hearing aid battery that has a capacity of 600 ma-Hour. Nominal cell voltage is 1.65V. Show your work.

a) What is the theoretical peak current the battery can provide during its lifetime?

The lifetime of a battery at peak current levels is defined as 20 hours

600 mA-hour / 20 hours = 30 mA of current

NOTE: Hearing aid cells have a limited current drain; for example an IEC PR44 cell has a capacity of 600 milli-Amp-Hours (mA-H) but a maximum current of only 22 milliamps (mA).

b) How many SDF operations (i.e., periodic schedules) can the battery support during its lifetime?

Recall that 3600 Joule = 1 Watt-Hour (W-H)

The battery can provide:

$$600 \text{ mA-Hour} * 1.65 \text{ V} = .99 \text{ Watt-Hour} * 3600 \text{ Joules/W-H} = 3564 \text{ Joules}$$

$$\text{Total number of operations} = 3564\text{J}/2109.95\text{nj/Op} = 1.689 * e9 \text{ Ops}$$

or

$$\text{Total number of operations} = 3564\text{J}/2806.27\text{nj/Op} = 1.27 * e9 \text{ Ops}$$

c) How long will the battery last if the sensors **generate 2 tokens** every milli-second?

Each periodic schedule requires 64 sensor acquisitions. There are 4 sensors in parallel. There are 16 (serial) sensor operations which require 16ms to complete if all of the sensor data is queued in the input queue to node A & B. Therefore there are 62.5 periodic schedules per second.

$$62.5 \text{ Op/sec} * 2109\text{nj/Op} = 2.109\text{mJ/second}$$

$$1.689e9 \text{ Op} * 16e-3 \text{ sec/Op} = 27.0e6 \text{ seconds} = 7506 \text{ hours} \\ = 312 \text{ days } 18 \text{ hours}$$

Question 10

Which of the following scheduling algorithms are based on the assumption that tasks are executed until they are done?

- a) Preemptive scheduling
- b) Periodic task
- c) **Non-preemptive scheduling** -----
- d) Aperiodic task
- e) Dynamic scheduler
- f) Static scheduler
- g) a, b and c
- h) a, c and f

Question 11**What is the output of the following code?**

```
void main() {
    fork();
    printf("hello poor world\n");
    fork();
    fork();
    printf("hello world\n");
}
```

```
root@ultra96_McD:/root/code/ULTRA/EXAM_1_Q2# more Question_2.c
#include<stdio.h>
#include<wait.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/wait.h>

void main() {

    fork();

    printf("hello poor world\n");

    fork();

    fork();

    printf("hello world\n");
}

root@ultra96_McD:/root/code/ULTRA/EXAM_1_Q2# ./Question_2
hello poor world
hello poor world
hello world
hello world
hello world
hello world
hello world
hello world
hello world
hello world
hello world
```

Question 12

What is interrupt latency? Describe 3 techniques that can be used to decrease it?

Interrupt latency is the time taken by the processing system to respond to an interrupt. Here are a collection of responses from the exam.

- 1) Minimize the amount of time the CPU runs with interrupts disabled (eliminate spinlocks, etc.).
- 2) Increase the priority of the interrupt whose latency you want to be lower.
- 3) Make the top-half of the other interrupt handlers smaller (or lower their priorities, if feasible).

- 1) Reduce the number of critical sections in your code where interrupts are disabled
- 2) Give the interrupt handler a higher priority to ensure it gets serviced before other handlers
- 3) Split long-running interrupt handlers into a top and bottom half, where the top half schedules the bottom half for later, and the bottom half does most of the work while allowing other interrupts to be handled

- 1) Try to avoid high-latency instructions if possible, such as multiplies and divides, as interrupts can only be addressed once an instruction has finished execution, and multiplies and divides take multiple cycles to finish.
- 2) Avoid disabling interrupts if possible or minimize the time they are disabled, e.g. disabling interrupts to protect a critical section, as any interrupts will need to wait until interrupts are re-enabled before being responded to.
- 3) Keep high priority ISRs short, as lower priority ISRs will have to wait (i.e. will have higher latency) until the higher priority ISR completes.