

UT EID: _____ First: _____ Last: _____

Instructions:

- Closed book and closed notes. No books, no papers, no data sheets (other than the addendum)
- No devices other than pencil, pen, eraser (no calculators, no electronic devices), please turn cell phones off.
- Please be sure that your answers to all questions (and all supporting work that is required) are contained in the space (boxes) provided. *Anything outside the boxes/blanks will be ignored in grading.* You may use the back of the sheets for scratch work.
- You have 75 minutes, so allocate your time accordingly.
- For all questions, unless otherwise stated, find the most efficient (time, resources) solution.
- Unless otherwise stated, make all I/O accesses friendly and all subroutines AAPCS compliant.
- *Please read the entire exam before starting.*

(20) Question 1a.

(6) Part a) Specify the op code for **XXX** to perform the equivalent C operation. **z** is signed and in R3,

The assembly instructions are:

```
MOVS R4, #0x03
XXX R3, R3, R4
```

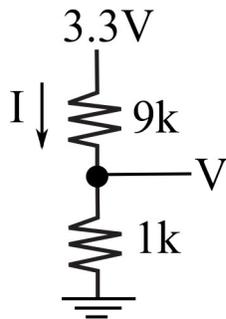
XXX	C Operation
<input type="text"/>	$z = z / 8;$
<input type="text"/>	$z = z * 3;$
<input type="text"/>	$z = z \wedge 0x03;$
<input type="text"/>	$z = z 0x03;$
<input type="text"/>	$z = z \& (\sim 0x03);$
<input type="text"/>	$z = z \& 0x03;$

(3) Part b) The initial value of **z** is $17=0x11=0b10001$

What is the resulting value of **z** after all 6 lines of C are executed? ...

(5) Part c) What is the value of R1 after these instructions are executed. Give your answer in hexadecimal?

```
.text
.align 2
Data: .byte 0x50, 0x60, 0x70, 0x80, 0x90, 0xA0, 0xB0, 0xC0
main: LDR R2, =Data
      LDRH R1, [R2, #4]
```



(3) Part d) What is V?

(3) Part e) What is I?

(5) **Question 2a.** There is a positive logic LED connected to PB2. The LED voltage is 2V and the current is 5mA. The software creates this output.

PB2 \square 4 \square 6ms \square 4 \square 6ms \square 4 \square 6ms \square 4 \square 6ms

How much power, in mW, is delivered to the LED? Show your work.

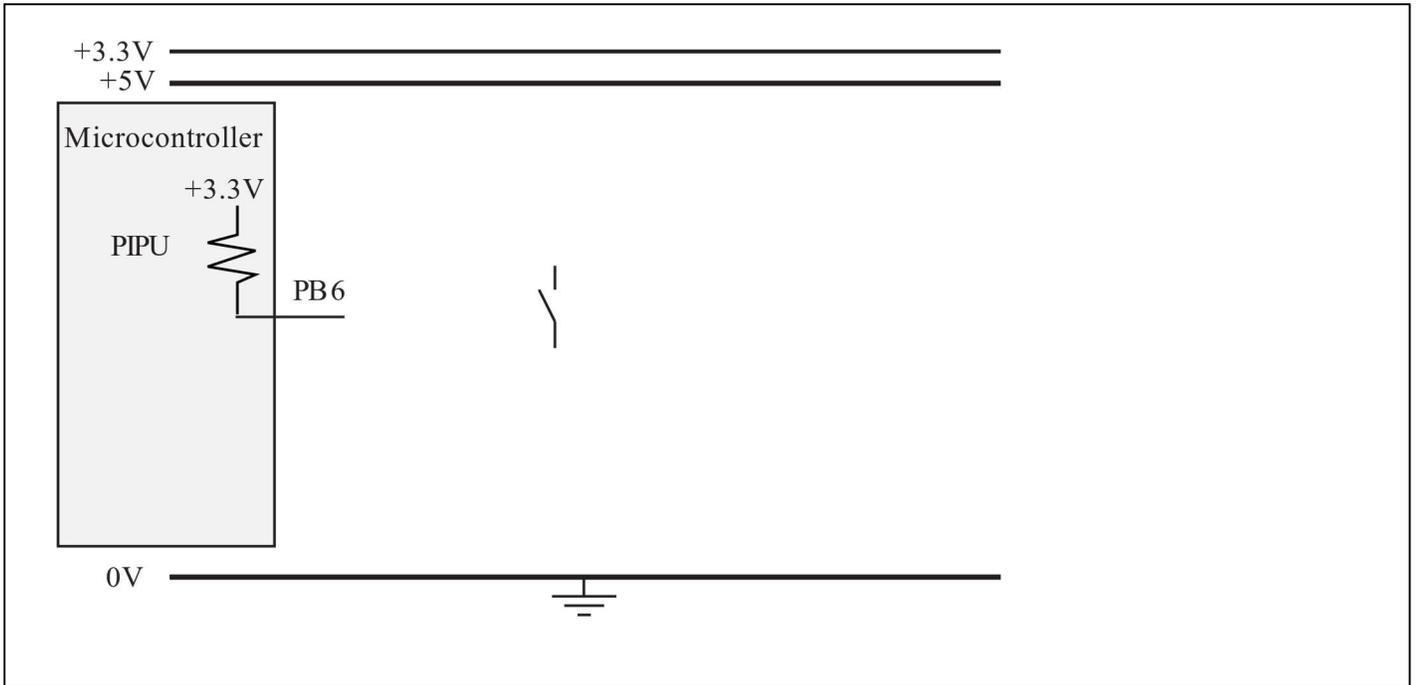
(5) **Question 3a.** Fill the missing opcode (**XXX**) that is needed to implement each of the corresponding C if statements. Assume x is unsigned.

<pre>LDR R0, =x LDR R1, [R0] CMP R1, #10 XXX Skip BL Thing Skip:</pre>	<p>XXX</p> <div style="border: 1px solid black; width: 100px; height: 20px; margin: 5px auto;"></div> <div style="border: 1px solid black; width: 100px; height: 20px; margin: 5px auto;"></div> <div style="border: 1px solid black; width: 100px; height: 20px; margin: 5px auto;"></div>	<p>C Operation</p> <pre>if (x==10) {Thing();} if (x>10) {Thing();} if (x<=10) {Thing();}</pre>
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(15) **Question 4a.** Convert the assembly to C box by box. All values are 32-bit unsigned. The assembly code follows AAPCS. Give the local variable in R1 the name **m**. Ignore overflow.

<pre>Fun: MOVS R1, #1 // R1 is m</pre>	<pre>uint32_t Fun(uint32_t n){</pre>
<pre>Loop: MULS R1, R1, R0</pre>	
<pre> SUBS R0, R0, #1</pre>	
<pre> CMP R0, #0 BNE Loop</pre>	
<pre> MOVS R0, R1 BX LR</pre>	

(10) Question 5a. Interface a **switch** to PB6 using NO resistors. To interface the switch without resistors, the software activates internal pull up, **PIPU**. I.e., there is an internal resistor from PB6 to 3.3V. Connect the switch to +5V, +3.3V, 0V, and the microcontroller as needed.



(14) Question 6a. Assume a negative logic LED is interfaced to PB16. PB16 has already been initialized as a GPIO output. Write assembly function that turns the LED on if R0=1, and turns it off if R0=0. Make the code friendly. Follow AAPCS. It is invoked by **BL LEDout**

(6) Question 7a Consider debugging the flashing LED in Lab 2. For each debugging procedure, classify as N M or H

- N = nonintrusive,
- M = minimally intrusive, or
- H = highly intrusive

Part a) Logic analyzer connected to all GPIO pins -----	<input style="width: 100px; height: 20px;" type="text"/>
Part b) Breakpoints -----	<input style="width: 100px; height: 20px;" type="text"/>
Part c) Dump GPIO data into a buffer -----	<input style="width: 100px; height: 20px;" type="text"/>
Part d) Scope connected to GPIO output pin -----	<input style="width: 100px; height: 20px;" type="text"/>
Part e) Black box testing: running code and looking at the LED with your eyes --	<input style="width: 100px; height: 20px;" type="text"/>
Part f) Single stepping -----	<input style="width: 100px; height: 20px;" type="text"/>

(10) Question 8a. Show the contents of the stack at the marked points respectively in the execution of the following code. The initial stack pointer is **0x20201008**.

```

0x00002000      MOVS R0,#0
0x00002002      MOVS R1,#1
0x00002004      PUSH {R1,R0}
0x00002006      MOVS R4,#4
0x00002008      BL   Func
0x0000200A      POP  {R0,R1}
...
Func:
0x00002042      PUSH {R4,LR}
0x00002044      MOVS R4,#10
0x00002046      MULS R0,R0,R4 // <----A) draw stack
0x00002048      POP  {R4,PC}
    
```

Give value of SP and the contents of the stack after execution point A):

0x20200FF8	<input style="width: 100%; height: 20px;" type="text"/>
0x20200FFC	<input style="width: 100%; height: 20px;" type="text"/>
0x20201000	<input style="width: 100%; height: 20px;" type="text"/>
0x20201004	<input style="width: 100%; height: 20px;" type="text"/>
0x20201008	<input style="width: 100%; height: 20px;" type="text"/>
0x2020100C	<input style="width: 100%; height: 20px;" type="text"/>
0x20201010	<input style="width: 100%; height: 20px;" type="text"/>
0x20201014	<input style="width: 100%; height: 20px;" type="text"/>
0x20201018	<input style="width: 100%; height: 20px;" type="text"/>

SP=

*Specify a value for each of the 9 boxes on the stack. Place **XXX** in any box for which you do not know its contents, or is not guaranteed to be valid.*

(15) Question 9a. Write a C function called **Min** that searches an array and returns the minimum value. If the array is empty return 255. Each element is 8-bit unsigned. The arrays are terminated with sentinel 255. The prototype and main program cannot be changed.

```
uint8_t Min(uint8_t buf[]);
uint8_t buffer1[5]={4,3,7,8,255};
uint8_t buffer2[8]={7,6,5,4,3,2,1,255};
uint8_t buffer3[1]={255};
int main(void) {
    uint8_t ans1 = Min(buffer1); // answer is 3
    uint8_t ans2 = Min(buffer2); // answer is 1
    uint8_t ans3 = Min(buffer3); // answer is 255
    while(1) {}
}
```

```
uint8_t Min(uint8_t buf[]){
```